

ANSWERS TO RECOMMENDED PROBLEMS CHAPTER 4 TEST B (Problems 1- 6, pg. 197)

1. (a)

$$(i) \quad L(\mathbf{x}+\mathbf{y}) = \begin{bmatrix} (x_1+y_1)+(x_2+y_2) \\ x_1+y_1 \end{bmatrix}$$

$$L(\mathbf{x})+L(\mathbf{y}) = \begin{bmatrix} x_1+x_2 \\ x_1 \end{bmatrix} + \begin{bmatrix} y_1+y_2 \\ y_1 \end{bmatrix} = \begin{bmatrix} x_1+y_1+x_2+y_2 \\ x_1+y_1 \end{bmatrix}$$

Thus $L(\mathbf{x})+L(\mathbf{y})=L(\mathbf{x}+\mathbf{y})$ and the first condition for linearity is satisfied.

$$(ii) \quad L(\alpha \mathbf{x}) = \begin{bmatrix} \alpha x_1 + \alpha x_2 \\ \alpha x_1 \end{bmatrix}$$

$$\alpha L(\mathbf{x}) = \alpha \begin{bmatrix} x_1+x_2 \\ x_1 \end{bmatrix} = \begin{bmatrix} \alpha x_1 + \alpha x_2 \\ \alpha x_1 \end{bmatrix}$$

Thus the second condition $\alpha L(\mathbf{x})=L(\alpha \mathbf{x})$ is also satisfied and L is linear.

(b)

$$(i) \quad L(\mathbf{x}+\mathbf{y}) = \begin{bmatrix} (x_1+y_1)(x_2+y_2) \\ x_1+y_1 \end{bmatrix} = \begin{bmatrix} x_1x_2+x_1y_2+y_1x_2+y_1y_2 \\ x_1+y_1 \end{bmatrix}$$

$$L(\mathbf{x})+L(\mathbf{y}) = \begin{bmatrix} x_1x_2 \\ x_1 \end{bmatrix} + \begin{bmatrix} y_1y_2 \\ y_1 \end{bmatrix} = \begin{bmatrix} x_1x_2+y_1y_2 \\ x_1+y_1 \end{bmatrix}$$

Obviously $L(\mathbf{x}+\mathbf{y}) \neq L(\mathbf{x})+L(\mathbf{y})$ and the operator is NOT linear.

(ii) We can easily check that also this property fails.

2. The vectors \mathbf{v}_1 and \mathbf{v}_2 are two linearly independent vectors in \mathbb{R}^2 and therefore they form a basis for \mathbb{R}^2 . Any other vector in \mathbb{R}^2 can then be written as a linear combination of \mathbf{v}_1 and \mathbf{v}_2 .

In particular, $\mathbf{v}_3 = 3\mathbf{v}_1 + 2\mathbf{v}_2$.

$$\text{Thus } L(\mathbf{v}_3) = L(3\mathbf{v}_1 + 2\mathbf{v}_2) = 3L(\mathbf{v}_1) + 2L(\mathbf{v}_2) = 3 \begin{bmatrix} 2 \\ 5 \end{bmatrix} + 2 \begin{bmatrix} -3 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 17 \end{bmatrix}$$

3. (a) The kernel of L is the set of vectors \mathbf{x} such that $L(\mathbf{x}) = \mathbf{0}$. By definition of L , this is the set of vectors \mathbf{x} solutions to the system

$$x_2 - x_1 = 0$$

$$x_3 - x_2 = 0$$

$$x_3 - x_1 = 0$$

i.e., the set of vectors \mathbf{x} in the nullspace of the matrix $A = \begin{bmatrix} -1 & 1 & 0 \\ 0 & -1 & 1 \\ -1 & 0 & 1 \end{bmatrix}$

The rref of this matrix is $\begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & -1 \\ 0 & 0 & 0 \end{bmatrix}$. Setting the free variable $x_3 = t$ gives the solution

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = t \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}. \quad \text{Thus } \ker(L) = \text{span} \left(\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right).$$

- (b) The vector $[1, 0, 1]^T$ is mapped by L into the vector $[-1, 1, 0]^T$, thus $L(S) = \text{span}([-1, 1, 0]^T)$

4. Range of $L = \left\{ \mathbf{y} \in \mathbb{R}^3 \mid \mathbf{y} = \begin{bmatrix} x_2 \\ x_1 \\ x_1 + x_2 \end{bmatrix} \right\} = \left\{ \mathbf{y} \in \mathbb{R}^3 \mid \mathbf{y} = x_1 \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \right\} = \text{span} \left(\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \right)$

5. From Theorem 4.2.1, the first column of \mathbf{A} is given by $\mathbf{a}_1 = L(\mathbf{e}_1) = \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}$ and the second column is given by $\mathbf{a}_2 = L(\mathbf{e}_2) = \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix}$. Thus the matrix representation of L is $\mathbf{A} = \begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 3 & 2 \end{bmatrix}$

6. If we rotate the vector \mathbf{e}_1 counterclockwise by 30° , we obtain the vector

$$\begin{bmatrix} \cos(30^\circ) & \sin(30^\circ) \end{bmatrix}^T = \begin{bmatrix} \frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix}^T \text{ and reflecting this vector in the } y\text{-axis gives } \begin{bmatrix} -\frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix}^T.$$

Since $\mathbf{a}_1 = L(\mathbf{e}_1)$ we have that $\begin{bmatrix} -\frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix}^T$ is the first column of the matrix \mathbf{A} .

Rotating the vector \mathbf{e}_2 counterclockwise by 30° , gives the vector

$$\begin{bmatrix} \cos(30^\circ + 90^\circ) & \sin(30^\circ + 90^\circ) \end{bmatrix}^T = \begin{bmatrix} -\frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix}^T$$

Reflecting this vector in the y -axis gives $\begin{bmatrix} \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix}^T$.

Since $\mathbf{a}_2 = L(\mathbf{e}_2)$ we have that $\begin{bmatrix} \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix}^T$ is the second column of the matrix \mathbf{A} , thus $\mathbf{A} = \begin{bmatrix} -\frac{\sqrt{3}}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix}$

Note that the matrix \mathbf{A} could have also been obtained by taking the product of the rotation matrix

$$\mathbf{R} = \begin{bmatrix} \cos(30^\circ) & -\sin(30^\circ) \\ \sin(30^\circ) & \cos(30^\circ) \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix} \text{ and the reflection matrix in the } y\text{-axis: } \mathbf{B} = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\mathbf{A} = \mathbf{B}\mathbf{R} = \begin{bmatrix} -\frac{\sqrt{3}}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{\sqrt{3}}{2} \end{bmatrix} \text{ (Note that the order in which we multiply the matrices } \mathbf{B} \text{ and } \mathbf{R} \text{ is important since we first rotate and then reflect.)}$$