

HO CHI MINH CITY UNIVERSITY OF TECHNOLOGY



FACULTY OF COMPUTER SCIENCE AND ENGINEERING  
COURSE: COMPUTER ARCHITECTURE LAB (CO2008)

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# Tutorial

## Handling external files

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## 1 Introduction

- The main purpose of this session is to help you get familiar with reading and writing file.
- This is a tutorial, students do not need to submit any exercise

## 2 Read and write a file

To allocate memory, please refer to the following syscall:

```
1  li $v0, 9 # system call code for dynamic allocation
2  li $a0, 24 # $a0 contains number of bytes to allocate
```

After the above system call, \$v0 contains the first address in heap memory that is allocated. Then, accessing the allocated memory can be done by lw/sw, for example:

```
1  # Trying to write to allocated space
2  addi $t0, $zero, 2021
3  sw $t0, 0($v0)
```

The followings are instructions used to access a file (open/close/read/write):

```
1  # Sample MIPS program that writes to a new file.
2  # by Kenneth Vollmar and Pete Sanderson
3  .data
4  fout: .asciiz "testout.txt" # filename for output
5  msg1: .asciiz "Before read: "
6  msg2: .asciiz "After read: "
7  buffer_write: .asciiz "The quick brown fox jumps over the
8  lazy dog.\n"
9  buffer_read: .asciiz "_____\n"
10 .text
11 #####
12 # Open (for writing) a file that does not exist
13 li $v0, 13 # system call for open file
14 la $a0, fout # output file name
15 li $a1, 1 # Open for writing (flags are 0: read, 1: write)
16 li $a2, 0 # mode is ignored
17 syscall # open a file (file descriptor returned in $v0)
18 move $s6, $v0 # save the file descriptor
19 #####
20 # Write to file just opened
21 li $v0, 15 # system call for write to file
22 move $a0, $s6 # file descriptor
23 la $a1, buffer_write # address of buffer from which to write
24 li $a2, 44 # hardcoded buffer length
```



```
24      syscall # write to file
25      #####
26      # Close the file
27      li $v0, 16 # system call for close file
28      move $a0, $s6 # file descriptor to close
29      syscall # close file
30      #####
31      #####
32      # Open (for reading) a file
33      li $v0, 13 # system call for open file
34      la $a0, fout # input file name
35      li $a1, 0 # Open for reading (flags are 0: read, 1: write)
36      li $a2, 0 # mode is ignored
37      syscall # open a file (file descriptor returned in $v0)
38      move $s6, $v0 # save the file descriptor
39      #####
40      # Read from file
41      li $v0, 14 # system call for read
42      move $a0, $s6 # file descriptor
43      la $a1, buffer_read # address of buffer read
44      li $a2, 44 # hardcoded buffer length
45      syscall # read file
```

Note that the file name is the PATH to the file in your filesystem. In the case of the above example, since the file has already been in the same folder as MARS, you only need to use the name of the file.