



Nguyen Hoang Hieu

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## EXPERIENCE

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### •Wiicamp Ltd

2021 - present

*ReactJs, NextJs Developer*

Da Nang

- Creating and implementing responsive web designs. Developed and maintained complex web applications for clients, collaborating with designers and back-end developers to deliver high-quality user experiences. Utilized modern front-end frameworks such as ReactJs, NextJs to build dynamic, interactive web applications.
- Researched and introduced new technologies to the team, staying up-to-date with the latest industry trends. Troubleshoot and resolved issues in the company's base code, providing solutions to improve code quality and maintainability. Provided debugging support and training to colleagues, helping to improve team productivity and efficiency. Additionally, mentored and trained interns, providing guidance on best practices in front-end development.

## PROJECTS

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### •This is me

November 2022 - present

*Creating, preview book by everyone provides input by answering a few questions*

- Tools & technologies used: NextJs, Redux saga, Formik, Sass style modules, Refresh token.
- To do: I create and implement responsive web designs, refactor base code with NextJs to good for SEO. Update UI, meet customer needs and improve user experience.

### •SkyX Solar

November 2022 - present

*SkyX Solar, manage electricity consumption levels by stage and predict weather conditions*

- Tools & technologies used: ReactJs, Redux Saga, Ant designs UI, Sass style modules, Roles, Refresh token, Languages.
- To do: I create and implement responsive web designs, and configure libraries such as antd design and google map to be suitable and meet the needs of the customers.

### •Vivumall

July 2022 - November 2022

*E-commerce platform (marketplace) for online buying, selling, and exchanging of goods*

- Tools & technologies used: NextJs, Redux Saga, Formik, Sass style modules.
- To do: I create and implement responsive web designs, handle jwt queries to render, calculate product prices, and payment status.

### •Life On Mars

September 2021 - July 2022

*Blockchain-based, play-to-earn Metaverse Game where you are free to explore*

- Tools & technologies used: ReactJs - Typescript, Web3, Redux Saga, Decentraland UI, Sass style modules.
- To do: I have make application connected to web3, carefully calculated the transaction of exchanging and buying/selling from the users' marketplace with the Metamask wallet. Optimized and made user-friendly, management and control of the connect, disconnect, and change wallet events.

### •Another projects

*Other projects that I have worked on*

- The projects i really really love - Hyperwalk: ReactJs, Redux, Web3, Unity. This was my first project with Unity, where I configured ReactJs to connect with Unity and worked on it. My colleagues and I put in a lot of effort for this project, spending over 3 months to learn and work on it. We connected to web3, integrated with the marketplace for transactions, and configured IOS. Although it may not be perfect, it was a very enjoyable experience for me and gave me a lot of inspiration about new programming languages.
- Vivumall Dashboard: Restful API, Roles admin - shop, CRUD,...
- Hoskar Night: Responsive with HTML, CSS3, Javascript vanilla.
- Vesting Calendar: Analytics service, which is a collection of information about tokenomics, metrics, exact dates and times of upcoming events about the first listing and vesting of cryptocurrency tokens.
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## TECHNICAL SKILLS

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**Languages:** Javascript, Typescript.

**Web Front-end Technologies:** React, Redux, Redux Saga, Sass, Axios, HTML5, CSS3.

**Developer Tools:** Git, Postman, Lighthouse, React Developer Tool, Redux Dev Tool, Gitlab, Figma, VS Code.

## EDUCATION

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•The University of Danang - University of Science and Technology

2016 - 2020

*Major: Electronics and telecommunication.*

## LANGUAGES

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**English:** Read and understand specialized documents.

**Vietnamese:** Native speaker.