# Data Warehousing View Materialization

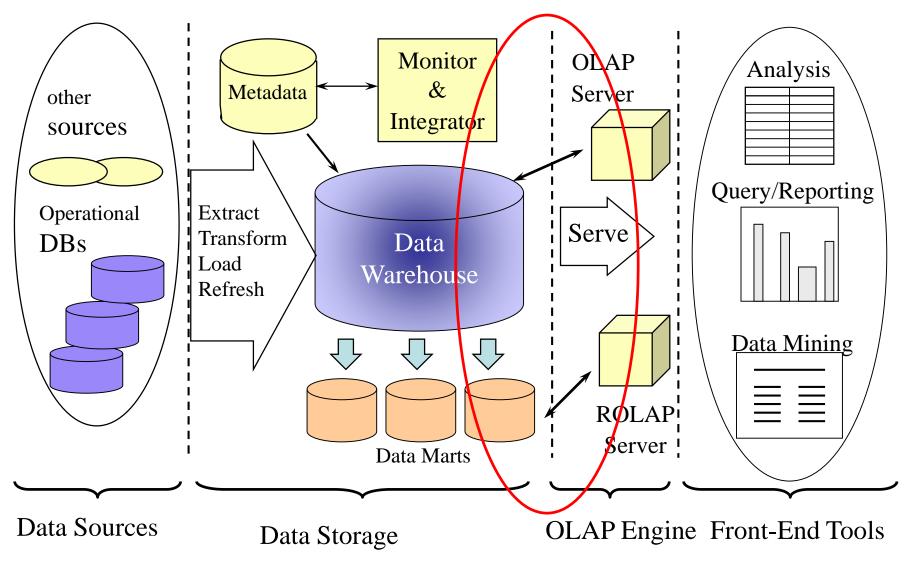
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#### Outline

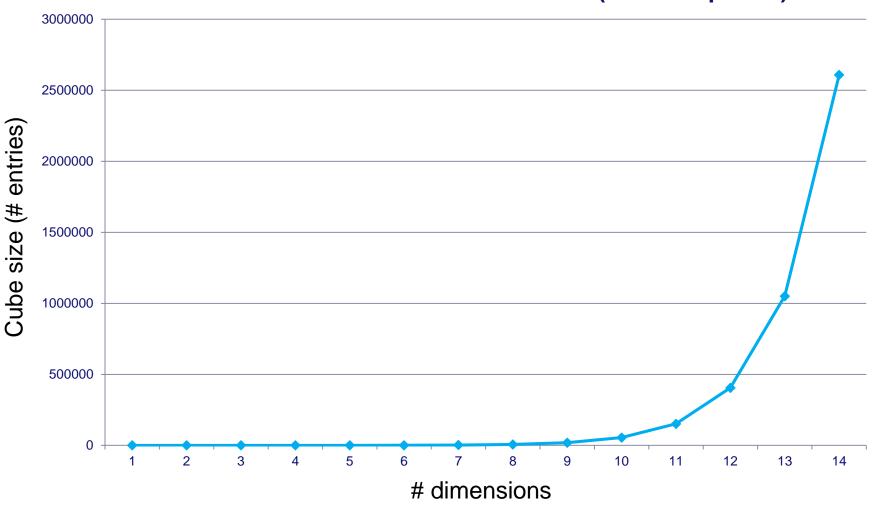
- Problem statement
- Formal model of computation
  - Partial order on Queries
  - Cost model
- Greedy solution
  - Performance guarantee
- Extensions
- Conclusion

#### **Previous Lecture**



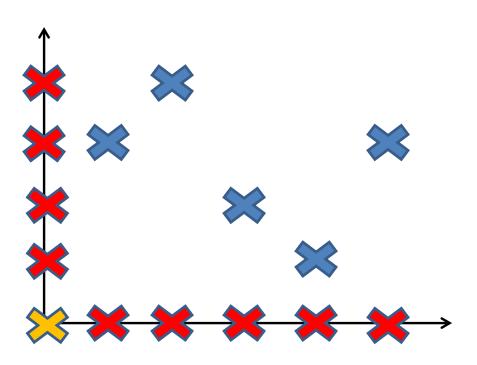
## **Data Explosion Problem**

Size of cube w.r.t. number of dimensions (500 data points)



# **Data Explosion Problem**

Country	Brand	Sales
FR	Α	123
NL	В	456
BE	С	678
US	D	254
US	E	134



#### View materialization

- One of the major optimization techniques for OLAP
- Main question: Which parts to materialize to optimize performance?
  - Explosion problem: Pre-computing everything is impossible

Techniques in this slide set are based upon the following seminal work:

V. Harinarayan, A. Rajaraman, and J. D. Ullman: Implementing data cubes efficiently. In: ACM SIGMOD 1996.

## The problem: informally

- Relation Sales
  - Dimensions: part, supplier, customer
  - Measure: sales
  - Aggregation: sum
- The data cube contains all aggregations on part, supplier, customer; e.g.:
  - -(p1,s1,<all>,165)
  - -(p1,s2,<all>,145)

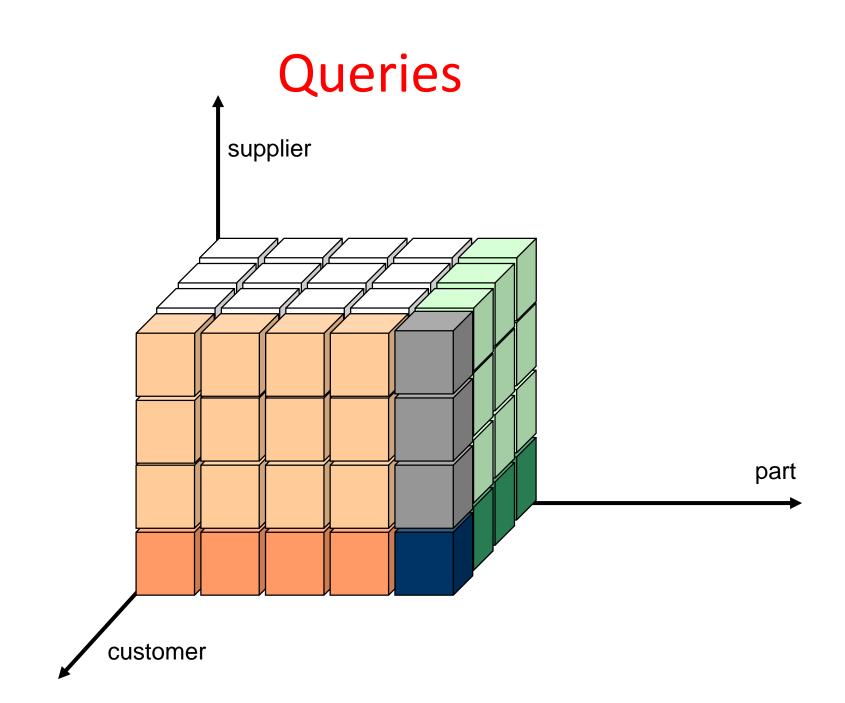
#### Queries

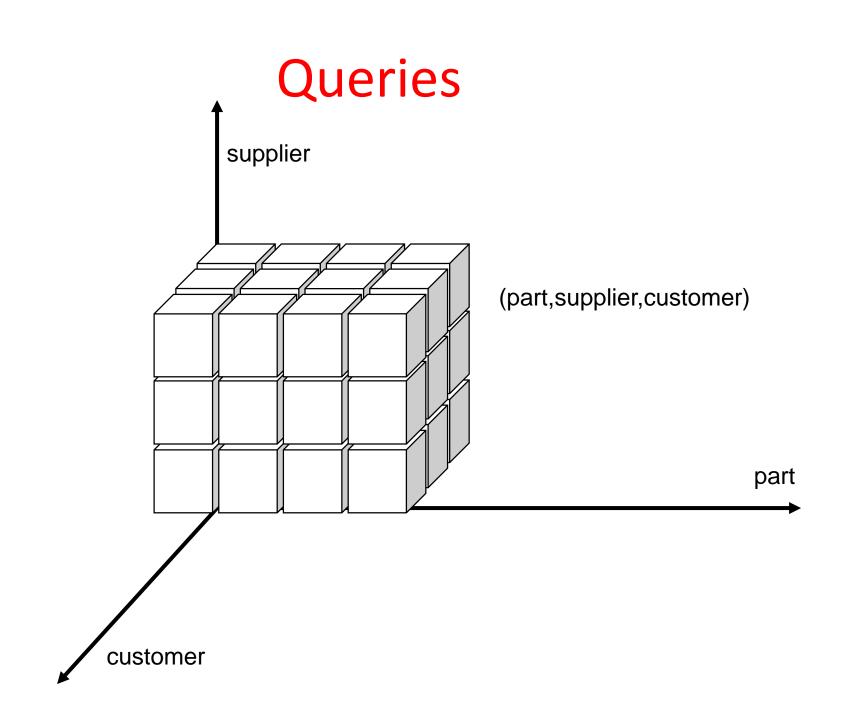
 We are interested in answering the following type of queries efficiently:

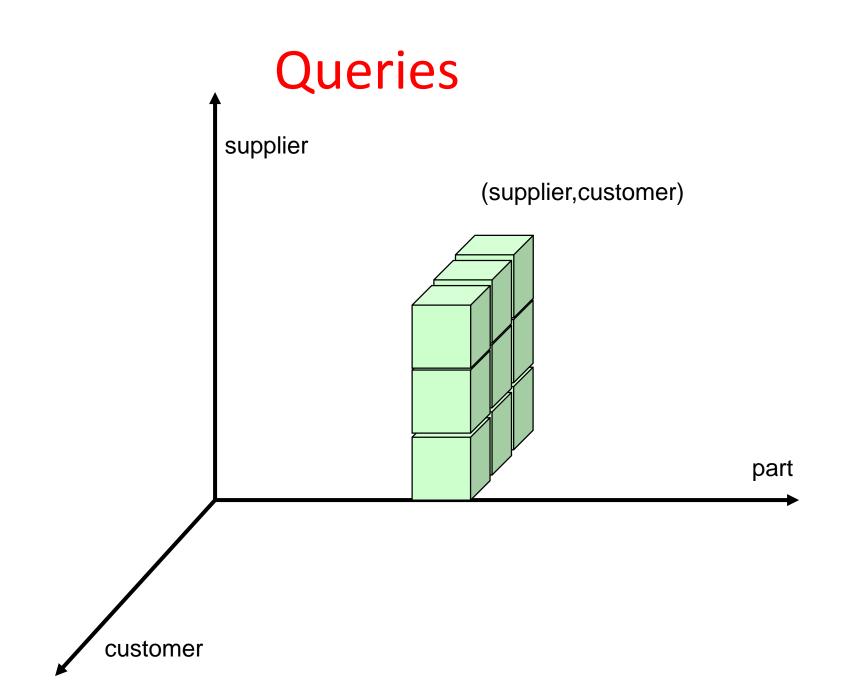
```
(part, supplier)
                                             (part)
SELECT part, supplier, sum(sales)
                                      SELECT part, sum(sales)
                                      FROM Sales
FROM Sales
                                      GROUP BY part
GROUP BY part, supplier
      (supplier)
                                             (part, customer)
SELECT supplier, sum(sales)
                                      SELECT part, customer, sum(sales)
FROM Sales
                                      FROM Sales
GROUP BY supplier
                                      GROUP BY part, customer
```

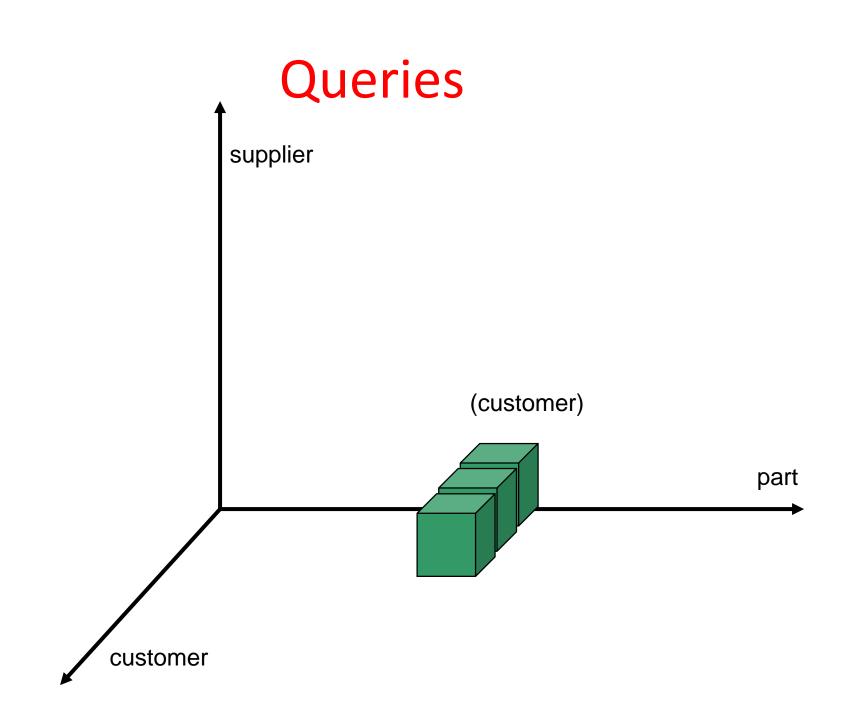
#### Queries

- The queries are quantified by their grouping attributes
- These queries select disjoint parts of the cube.
- The union of all these queries is the complete cube.









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#### Materialization

- Materializing everything is impossible
- Cost of evaluating following query directly:

```
SELECT D1, ..., Dk, sum(M) FROM R GROUP BY D1, ..., Dk
```

- in practice roughly linear in the size of R (worst case: |R| log(|R|))
- Materializing some queries can help the other queries too

#### Materialization

#### Example:

```
( part, customer )

SELECT customer, part, sum(sales)

FROM Sales | Sales |

GROUP BY customer, part

( part )

SELECT part, sum(sales)

FROM Sales | Sales |

GROUP BY part
```

#### Materialization

#### Example:

```
( part, customer )

SELECT customer, part, sum(sales)
FROM Sales
GROUP BY customer, part

materialized as PC

( part )

SELECT part, sum(sales)
FROM PC
GROUP BY part
```

#### Caveat!

- For additive measures-dimension pairs and distributive aggregation operators
  - Measures that can be aggregated meaningful in any way
  - E.g., amount of sales, number of orders
- Careful with semi-additive
  - E.g., inventory level
- For algebraic aggregation operators: store support measures

	Query	Answer
•	(part, supplier, customer)	6M
•	(part,customer)	6M
•	(part, supplier)	0.8M
•	(supplier, customer)	6M
•	(part)	0.2M
•	(supplier)	0.01M
•	(customer)	0.1M
•	()	1

# Example: nothing materialized

	Query	Answer	Cost
•	(part, supplier, customer)	6M	6M
•	(part,customer)	6M	6M
•	(part, supplier)	0.8M	6M
•	(supplier, customer)	6M	6M
•	(part)	0.2M	6M
•	(supplier)	0.01M	6M
•	(customer)	0.1M	6M
•	()	1	6M

Total cost: 48M

# Example: some materialized

	Query	Answer	Cost
•	(part, supplier, customer)	6M	
•	(part,customer)	6M	
•	(part, supplier)	0.8M	
•	(supplier, customer)	6M	
•	(part)	0.2M	
•	(supplier)	0.01M	
•	(customer)	0.1M	
•	()	1	

## Example: some materialized

Query	Answer	Cost
<ul> <li>(part,supplier,customer)</li> </ul>	6M	6M
<ul><li>(part,customer)</li></ul>	6M	6M
<ul><li>(part,supplier)</li></ul>	0.8M	<u>0.8M</u>
<ul> <li>(supplier,customer)</li> </ul>	6M	6M
• (part)	0.2M	<u>0.8M</u>
<ul><li>(supplier)</li></ul>	0.01M	<u>0.8M</u>
• (customer)	0.1M	<u>0.1M</u>
• ()	1	<u>0.1M</u>

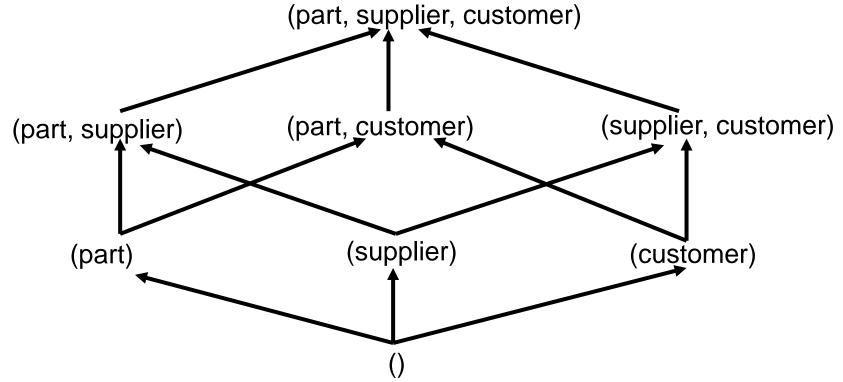
Total cost: 20.6M

#### Research Questions

- What is the optimal set of views to materialize?
  - How many views must we materialize to get reasonable performance?
  - Given bounded space S, what is the optimal choice of views to materialize?
- First important step towards a solution: cost model
  - <u>Estimate</u> the benefit of materializing a view associated with an evaluation strategy
  - Often impossible to know the sizes of the views without actually computing them

### Partial Order on Queries

- partial order on the views:  $Q1 \le Q2$ :
  - Q1 can be answered using the query results of Q2
  - materialized view of Q2 can be used to answer Q1



## Partial order on queries

Can be generalized to hierarchies:

```
(product, country, -) \leq (product, city,-)

(-, country, -) \leq (product, city, -)

(-, -, -) \leq (product, city, -)

(-, country, year) \leq (-, city, month)
```

 This is actually the normal specialization relation of the roll-up lattice

#### Cost Model

Hence, given a set of materialized views S
 S = {BaseRelation, V<sub>1</sub>,...,V<sub>n</sub>},

Unique top element in the lattice

The cost of query Q given S is

$$cost(Q|S) := min(\{|V_i| : i = 1...n, Q \le V_i\})$$

• The *total cost given S* is:

$$cost(S) := \sum_{Q} cost(Q|S)$$

• The *benefit of S* is:

$$B_s := cost(\{BaseRelation\}) - cost(S)$$

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## **Greedy Solution for One Variant**

Class of view selection problems:

```
\begin{array}{ll} \mbox{minimize cost(S) s.t.} \\ |S| \leq k & \mbox{(bound $\#$ views)} \\ \sum_{V \in S} |V| \leq M & \mbox{(space bound)} \\ ... \end{array}
```

- We will treat one particular case:
  - Given: for every view its size, k
     Find: k views giving the highest

#### This problem is NP-complete

greedy algorithm with good guarantees

## Greedy algorithm

- Input:
  - Size for every view
  - Relation ≤ between views
  - Constant k

#### Greedy:

```
S = { top level view }
```

Repeat k times:

Select W that minimizes cost(S  $\cup$  {W})

$$S := S \cup \{W\}$$

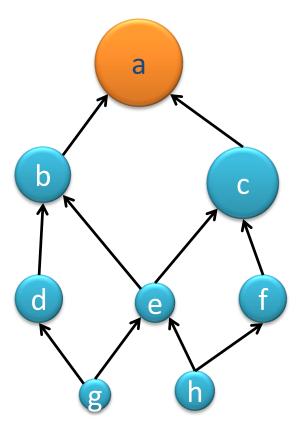
Return S

```
"Benefit" of W given S:

B(W|S) = Cost(S) - Cost(S \cup \{W\})
= \sum_{Q} cost(Q|S) - \sum_{Q} cost(Q|S \cup \{W\})
= \sum_{Q} [cost(Q|S) - cost(Q|S \cup \{W\})]
= \sum_{Q} B_{Q}(W|S)
```

Only base table a is materialized

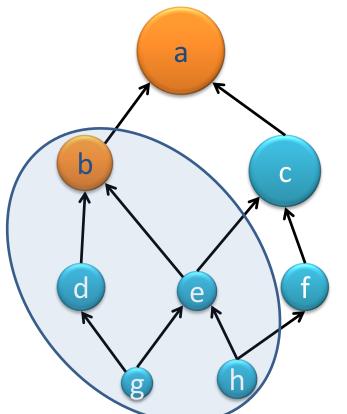
- Total: 8 x 100 = 800



Query	Size	Uses?	Cost
а	100	а	100
b	50	а	100
С	75	а	100
d	20	а	100
е	30	а	100
f	40	а	100
g	1	а	100
h	10	a	100

Base table a and table b are materialized

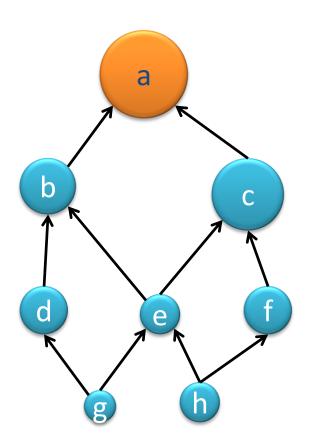
- Total: 3 x 100 + 5 x 50 = 550



Query	Size	Uses?	Cost	Benefit
а	100	а	100	-
b	50	b	50	50
С	75	а	100	-
d	20	b	50	50
е	30	b	50	50
f	40	а	100	-
g	1	b	50	50
h	10	b	50	50

• Benefit of storing  $b = 250 = 5 \times (100-50)$ 

Benefit for materializing the other tables:



query	Materialized view						f	4
	b	С	d	е	f	g	g	1
2						8	h	1
a	-	-	_	-	-	_	_	
b	50	-	-	-	-	-	-	
С	-	25	-	-	-	-	-	
d	50	-	80	-	-	-	-	
е	50	25	-	70	-	-	-	
f	-	25	-	-	60	-	-	
g	50	25	80	70	-	99	-	
h	50	25	-	70	60	-	90	)
Total	<u>250</u>	125	160	210	120	99	90	)

100

50

75

20

30

a

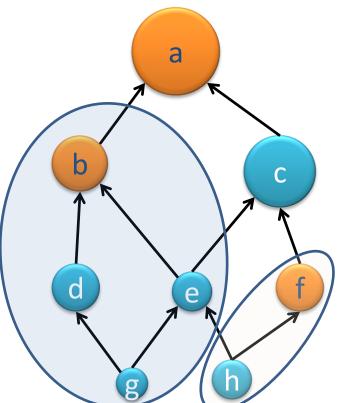
b

С

d

Base table a, table b, and f are materialized

- Total:  $2 \times 100 + 4 \times 50 + 2 \times 40 = 480$ 



Query	Size	Uses?	Cost	Benefit
а	100	а	100	-
b	50	b 50		-
С	75	а	100	-
d	20	b	50	-
е	30	b	50	-
f	40	f	40	60
g	1	b	50	-
h	10	f	40	10

Additional benefit of materializing f

$$= 70 = 1 \times (100-40) + 1 \times (50-40)$$

• Benefit for materializing the other tables:

a
b
de
g

query	Materialized view						
	С	d	е	f	g	h	
а	-	-	-	-	-	-	
b	-	-	-	-	-	-	
С	25	-	-	-	-	-	
d	-	30	-	-	-	-	
е	-	-	20	-	-	-	
f	25	-	-	60	-	-	
g	-	30	20	-	49	-	
h	-	-	20	10	-	40	
Total	50	60	60	<u>70</u>	49	40	

100

50

75

20

30

40

10

a

b

С

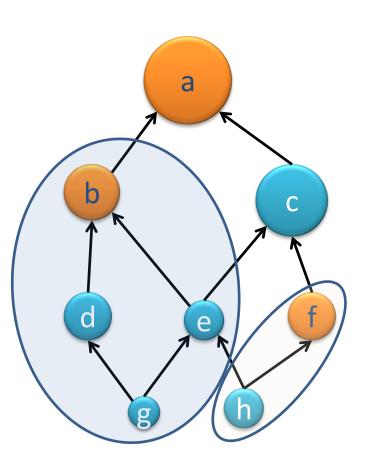
d

f

g

h

• Benefit for materializing a third table:



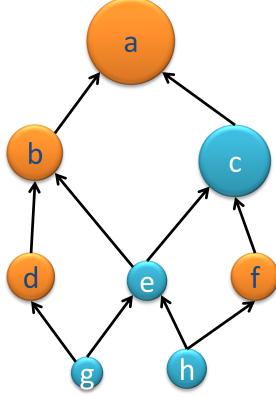
query	Materialized view						
	С	d	е	g	h		
а	-	-	-	-	-		
b	-	-	-	-	-		
С	25	-	-	-	-		
d	-	30	-	-	-		
е	-	-	20	-	-		
f	-	-	-	-	-		
g	-	30	20	49	-		
h	-	-	10	-	30		
Total	25	<u>60</u>	50	49	30		

а	100
b	50
С	75
d	20
e	30
f	40
g	1
h	10

• Choice of 3 views according to the Greedy algorithm:

- Benefit = 250 + 70 + 60 = 380

- Cost = 420



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## Some theoretical results

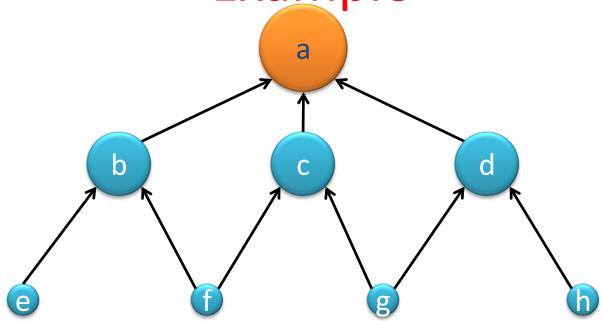
 It can be proved that we can get at least (e - 1) / e (which is about 63%) of the benefit of the optimal algorithm

When selecting k views, bound is:

$$B_{greedy} / B_{opt} \ge 1 - \left(\frac{k-1}{k}\right)^k$$

There are lattices for which this ratio is arbitrarily close to this bound.

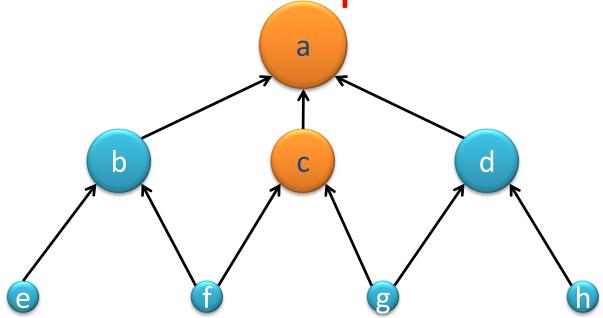




a	200
b	100
С	99
d	100
е	50
f	50
g	50
h	50

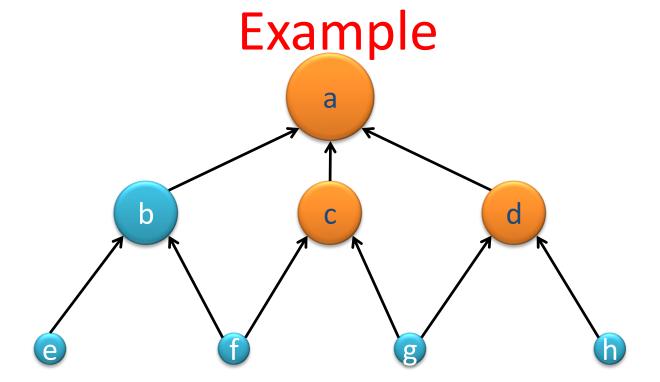
Node	Benefit
b, d	3 x (200-100) = 300
<u>c</u>	3x(200-99) = 303
e, f, g, h	1x(200-50) = 150



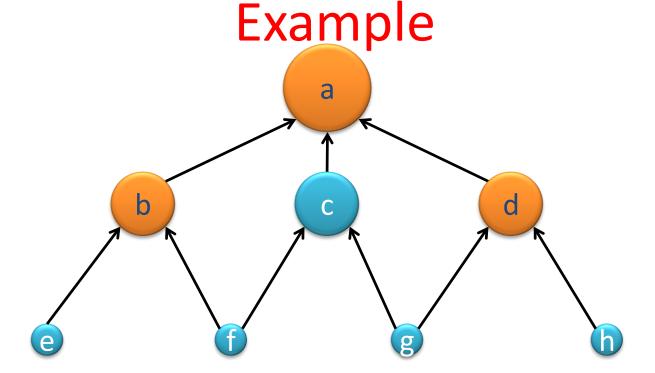


200
100
99
100
50
50
50
50

Node	Benefit
b, d	2 x (200-100) = 200
e, h	1x(200-50) = 150
f, g	1x(99-50) = 49

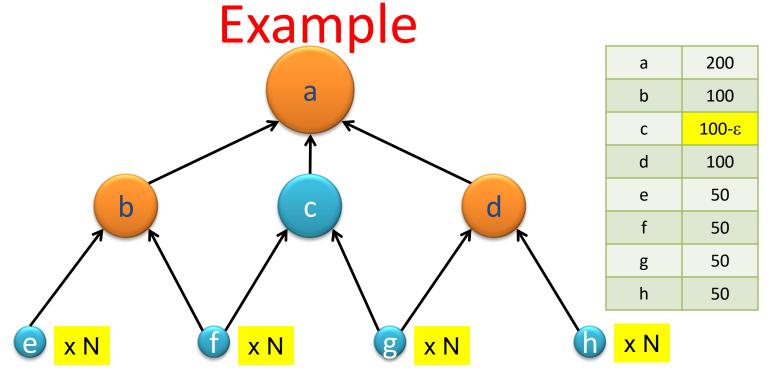


• Hence  $B_{greedy} = 503$ 



a	200
b	100
С	99
d	100
е	50
f	50
g	50
h	50

- Hence  $B_{greedy} = 503$
- $B_{opt} = 6 \times (200-100) = 600$
- $B_{greedy} / B_{opt} = 503/600 \ge 75\%$



• Hence 
$$B_{greedy} = (2N + 1) \times (100 + \varepsilon) + (N+1) \times 100$$
  
 $\rightarrow 300N + 200$ 

• 
$$B_{opt} = (4N+2) \times 100 \rightarrow 400N + 200$$

• 
$$B_{greedy}/B_{opt} \rightarrow (3N+2)/(4N+2) \rightarrow 75\%$$

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## Extensions (1)

- Problem
  - The views in a lattice are unlikely to have the same probability of being requested in a query.

AWDW.dsv [Design]

Dimension Usage

Fact Internet Sales (1 Aggregation Design)

Start Page

Calculations

📝 KPIs [ Actions 🔐 Partitions 🔢 Aggregations

Aggregations

Assign Aggregation Design.

Design Aggregations...
Usage Based Optimization...

Delete

**Properties** 

Estimated Partition Size

60398

- Solution:
  - We can
     weight each benefit by its probability.

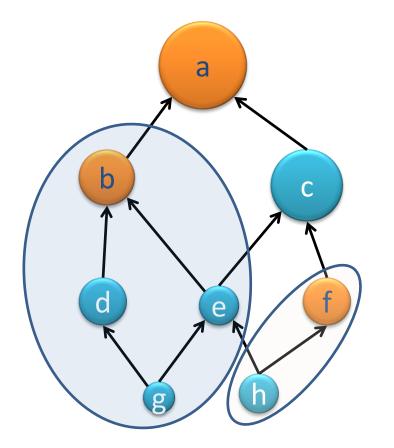
AWDW.cube [Design]

Cube Structure

# Example

Suppose following distribution:

a: 0%, b: 10%, c:0%, d:10%, e:5%, f:20%, g: 40%, h:15%



Query	Uses?	Cost	Exp. Cost
а	а	100	0
b	b	50	5
С	а	100	0
d	b	50	5
е	b	50	2.5
f	f	40	8
g	b	50	20
h	f	40	6
Total			46.5

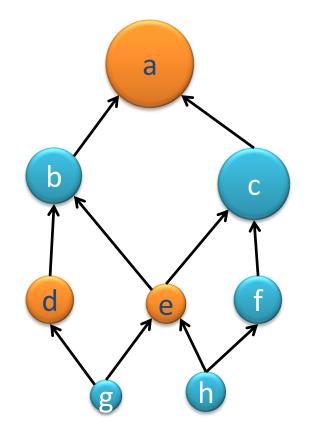
• Expected cost given S = 46.5

a	100
b	50
С	75
d	20
е	30
f	40
g	1
h	10

# Example

Solution found by greedy:

a: 0%, b: 10%, c:0%, d:10%, e:5%, f:20%, g: 40%, h:15%



				h	10
Query	Uses?	Cost	Exp. C	ost	
a	а	100	0		
b	а	100	10		
С	а	100	0		
d	d	20	2		
е	е	30	1.5		
f	а	100	20		
g	d	20	8		
h	е	30	4.5		
Total			46		

100

50

75

20

30

40

1

a

b

С

d

е

f

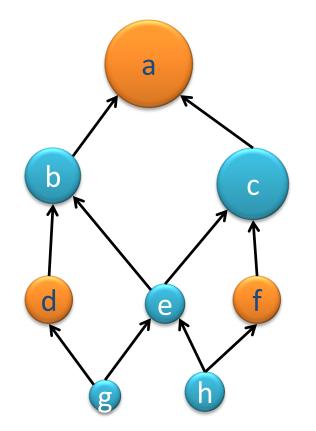
g

Expected cost given S = 46

# Example

Optimal Solution:

a: 0%, b: 10%, c:0%, d:10%, e:5%, f:20%, g: 40%, h:15%



				h	10
Query	Uses?	Cost	Exp. Cost		
a	а	100	0		
b	а	100	10		
С	а	100	0		
d	d	20	2		
е	а	100	5		
f	f	40	8		
g	d	20	8		
h	f	40	6		
Total			39		

100

50

75

20

30

40

1

а

b

С

d

е

f

g

Expected cost given S = 39

## Extensions (2)

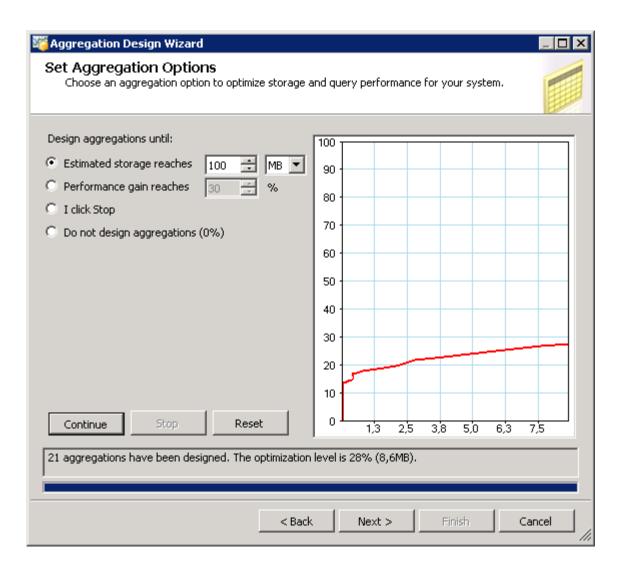
#### Problem

 Instead of asking for some fixed number (k) of views to materialize, we might instead allocate a fixed amount of space to views.

#### Solution

 We can consider the "benefit of each view per unit space".

### View Materialization



#### Conclusion: View Materialization

- Materialization of views is an essential query optimization strategy for decision-support applications.
  - Finding optimal solution is NP-hard.
- Introduction of greedy algorithm
  - There exists cases which greedy algorithm fails to produce optimal solution
  - Yet, greedy algorithm has a good guarantee
- Expansion of greedy algorithm.