Lecture 14

- Covers
 - Looping statements
 - The while statement
 - The do...while statement
 - Infinite loops

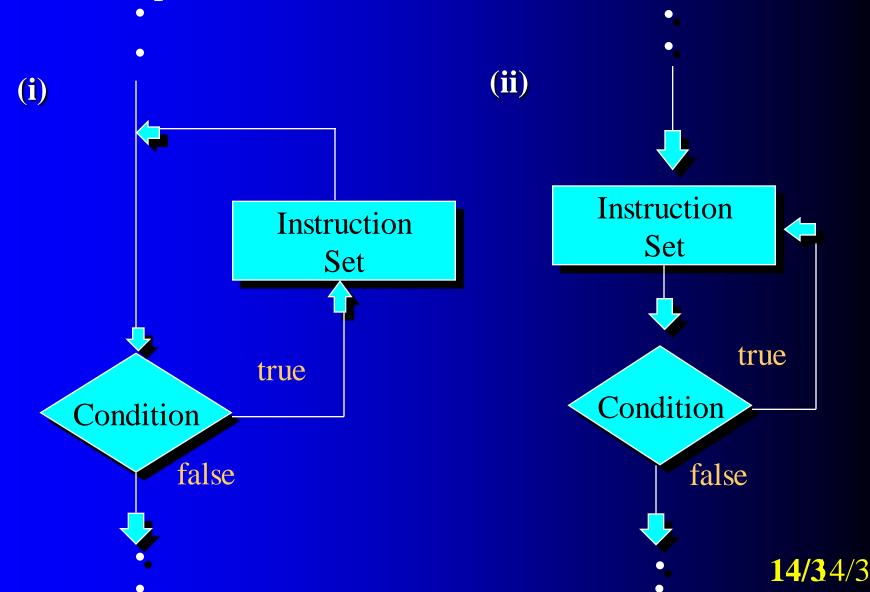
Reading: Savitch 3.2

Three kinds of loops in Java

- Repetition structures allow us to repeat a group of statements - provided certain condition is satisfied
- Java provided three kinds of loops
 - while
 - do…while
 - for

Repetition

Repeated execution of instructions



Repetition structures

- Repetition structures enable the program to repeat a group of statements (provided a certain condition is satisfied)
- The while loop is used when we wish to test a condition first
- The do...while loop is used when the body of the loop is executed at least once
- Each execution of the statements in a loop is called an iteration

The while loop

while loop

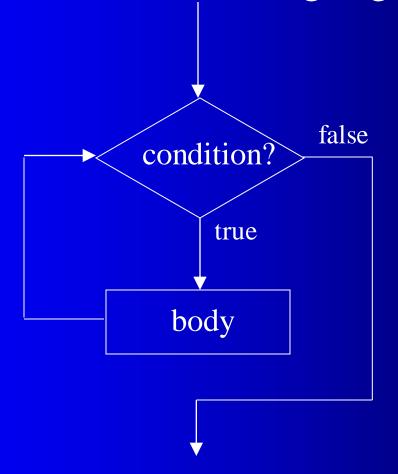
Syntax

 The block is often referred to as the "loop body" or "body"

The body of a while loop is executed zero or more times

while loop

Implements the following logic



Example 1

 Write a program that displays "Hello!" to the screen 10 times

Algorithm

Initialise a counter to 1
WHILE the counter is less than or equal to 10
Display "hello"
Increment the counter
ENDWHILE

Java solution

```
initialization
                         loop-condition
int count = 1;
while (count <= 10)
      System.out.println("Hello!");
      count ++;
                       update actions
```

Alternative solution

```
int count = 0;
while (count < 10)
{
          System.out.println("Hello!");
          count ++;
}</pre>
```

Example 2

 Write a while loop to display the numbers from 1 to 10 (each on a separate line)

Solution

Alternative solution

```
int n = 0;
while(n < 10)
{
     n++;
     System.out.println(n);
}</pre>
```

Example 3

- Write a program to add the first 100 (positive) integers
- Algorithm

Initialise sum to 0
Initialise counter to 1
WHILE counter <= 100
 Add counter to sum
 Increment counter
ENDWHILE
Output sum

Java solution

```
int sum = 0;
int number = 1;
while (number <= 100)
     sum = sum + number;
     number ++;
System.out.println( "The sum is " + sum );
```

Alternative solution

```
int sum = 0;
int number = 0;
while (number < 100)
{
     number ++;
     sum = sum + number;
}
System.out.println( "The sum is " + sum );</pre>
```

Example 4

- Problem *
 - A bank account has an initial balance of \$1000
 - The interest rate is 5% per year (compounded yearly)
 - How long will it take for the balance to double itself?

Java solution

```
double initialBalance = 1000;
final double RATE = 0.05;
double targetBalance = 2 * initialBalance;
int years = 0;
balance = initialBalance;
while (balance < targetBalance)
      years ++;
      balance = balance + balance * RATE;
System.out.println("Balance doubles after " + years + " years");
```

Class exercise

• What is the output from the following code?

```
int x = 10;
while (x > 0)
{
    System.out.println(x);
    x = x - 3;
}
```

Class exercise

• What is the output from the following code?

```
int x = 0;
while (x < 20)
{
     System.out.println(x);
     x = x + 5;
}</pre>
```

The do...while loop

The do...while loop

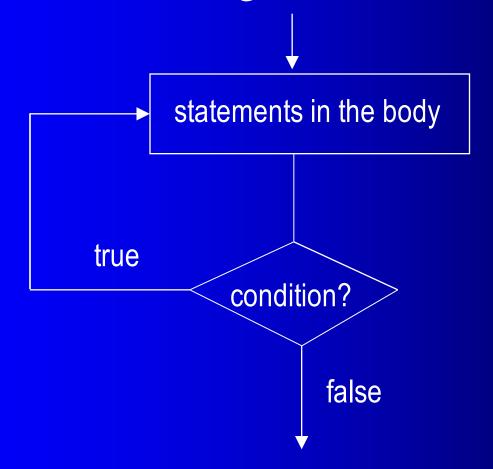
The do...while loop is similar to the while loop,
 but the condition is tested at the end of the loop

```
Syntax
do
{
<a href="extraction-statements"><a href="extraction-statem
```

 The body of a do...while loop is executed one or more times

do...while loop

Has the following behaviour



Example 1

Write a do...while loop to say "Good day!"
 until the user wants to stop

do...while loop

```
String ansString = "";
char ans;
do
   System.out.println("G'day Mate!\n");
   System.out.println("Do you want another greeting?" +
                       "Press y for yes, n for no, " +
                       "and then press return: ");
   ansString = keyboard.nextLine();
   ans = ansString.charAt(0);
} while (ans == 'y' || ans == 'Y');
```

Example 2

Simulate crossing the street

To cross a street

Look right

Look left

Walk across when the traffic is clear

Working out a solution

Note that the basic actions are: Look right, Look left, Determine if traffic is clear, Walk across

Java solution

```
boolean trafficClear;
do
  System.out.println("Look right");
  System.out.println("Look left");
  System.out.print( "Is traffic clear? (y/n): ");
  String answerString = keyboard.nextLine();
  char answer = answerString.charAt(0);
  trafficClear = (answer == 'y' ? true : false);
} while( ! trafficClear);
System.out.println("Walk across");
```

Class exercise

• What is the output from the following code?

```
int x = 10;
do
{
     System.out.println(x);
     x = x - 3;
} while (x > 0);
```

Class exercise

• What is the output from the following code?

```
int x = 0;
do
{
     System.out.println(x);
     x = x + 5;
} while (x < 20);</pre>
```

Infinite loops

Infinite loops

- In the previous example, if we forget to increment the variable x, the loop will run forever
- This is an example of an infinite loop
- Infinite loops (theoretically) never terminate as their condition never becomes false
- <ctrl-c> stops a program with an infinite loop (in Unix)

Infinite loops

```
int x = 10;
while (x > 0)
{
    System.out.println(x);
    x = x * 1;
}
```

Rewriting while loops as do...while loops & vice versa

Rewrite do...while as while

We can replace do...while loops with while loops

```
statements in the block;
while (condition)
{
     statements in the block;
}
```

Rewrite while as do...while

 We can replace while loops with do...while loops but we also need an if...else statement

```
if (condition)
{
         do
         {
             statements in the block;
         } while (condition)
}
```

Class exercise

• Write a do...while loop that reads in ten integers from the user. The program must output the sum, average, minimum and maximum of the ten numbers.

Solution

Class exercise

Write a do...while loop that reads in all the integers in the file "myFile.txt". The program must output the sum, average, minimum and maximum of the numbers read in

Solution

Next lecture

- Looping statements
 - The for statement
 - The break statement in loops
 - The exit() method