

File Access

- Reading: Savitch, Chapter 9

Objectives

- To learn textfile accessing

What is a file?

- A file is a sequence of data elements residing in a secondary storage (eg. hard disks, cds, tapes etc).
 - If the data elements are characters, the file is a text file.
 - If the data elements are binary, the file is a binary file.

Example

HelloWorld.java, HelloWorld.class and
winword.exe

HelloWorld.java -- a text file.

Winword.exe -- a binary file.

Why use files?

- To save information.

Example

When running a JAVA program, we can save the output as a file, so that we can access the output later. We can also save the input as a file, so that we don't have to key in the input each time when we run the program.

File Accessing

- File accessing refers to
 - reading data from a file (file reading), or
 - writing data to a file (file writing).
- Classes defined in *java.io* can be used to handle file accessing.

Text file accessing

Text file accessing involves
the following steps

- (1) Define a FileReader/FileWriter object for reading/writing

Example

```
FileReader in = new FileReader ("source.txt");
```

```
FileWriter out = new FileWriter ("dest.txt");
```

(2) Use read()/write() method to read/write a character.

Example

```
char c = (char) in.read();  
out.write(c);
```

(3) Close the file when writing is completed.

Example

```
out.close();
```

Note:

- `read()` reads char by char and returns the unicode of each character (which is an integer). Type cast is needed to convert the returned value to a char.
- `read()` returns `-1` when it reaches the end of the file.

Example

```
//FileReaderWriterTest.java  
//This program reads from source.txt char  
//by char and writes to dest.txt
```

```
import java.io.*;  
public class FileReaderWriterTest  
{  
    public static void main(String [ ] args)  
        throws IOException {
```

```
int content;
```

```
// create the FileReader object
```

```
FileReader in = new FileReader ("source.txt");
```

```
// create the FileWriter object
```

```
FileWriter out = new FileWriter ("dest.txt");
```

```
content = in.read();
```

```
while (content != -1) {  
    out.write((char)content);  
    content = in.read();  
}  
out.close();  
}  
}
```

Use readLine() and println()

readLine()/println() can be used to read/write line by line in text file accessing.

- readLine() is a method defined in the BufferedReader class.
- println() is a method of the PrintWriter class.

Example

```
//FileToUppercaseFile.java  
//reads from a file line by line and echoes  
//the contents to another file in uppercase
```

```
import java.io.*;  
public class FileToUppercaseFile {  
    public static void main(String[] args)  
        throws IOException {
```

```
BufferedReader in = new BufferedReader  
    (new FileReader ("source.txt"));  
PrintWriter out = new PrintWriter (new  
    BufferedWriter(new FileWriter  
        ("dest.txt")));
```

```
String inputLine;
```

```
inputLine = in.readLine();
```

```
while (inputLine != null) {  
    out.println(inputLine.toUpperCase());  
    inputLine = in.readLine();  
}  
out.close();  
}  
}
```

Class Exercise

- (1) Modify the previous example so that the output will not go to *dest.txt*, but to the monitor.
- (2) Count how many 's' in *source.txt*.

Hint: use `indexOf(int ch, int fromIndex)`