#### Stacks

- Reading: Lewis and Loftus, JAVA:
   Software Solutions, (3<sup>rd</sup> ed), Chapter 12.2
- Savitch Chapter 10.2

## **Objectives**

- To revise a couple of key points from the last lecture
- To learn how to implement a stack using a linked list
- To develop an alternative implementation of a stack using an array

#### Class exercise: stacks

- Problem
  - Given a stack S, what is the result of the following operations?

```
s.clear_stack()
s.push(8)
s.push(9)
output s.pop()
output s.peek()
s.push(22)
output s.pop()
if s.isEmpty() is not true, output s.pop()
```

## Linked list implementation

#### JAVA declaration

```
class StackNode {
  Object data;
  StackNode next;
  StackNode(Object _d) {.....}
class StackList {
  private StackNode top = null;
  public void push(Object elem) {.....}
  public Object pop() {.....}
  public Object peek() {.....}
  public boolean isEmpty() {.....}
```

Variables are used with package access for this teaching session, normally they should have private access

#### The implementation of StackNode

```
public StackNode(Object _d) {
      data = _d;
      next = null;
```

#### push

```
public void push(Object x) {
    StackNode p = new StackNode(x);

    p.next = top;
    top = p;
}
```

#### pop

```
public Object pop() {
    if (isEmpty()) { ... }
    Object answer = top.data;
    top = top.next;
    return answer;
}
```

#### Class exercise

Write JAVA code for the peek method

```
public Object peek() {
...
...
}
```

isEmpty

```
public boolean isEmpty() {
  return top == null;
}
```

#### Conversion to octal - pseudocode

```
method convertToOctal (int n)
  // n a decimal number to be converted
 Initialize stack
  WHILE n = 0
    divide n by 8 giving a quotient and a remainder
    push the remainder onto the stack
    set n to the quotient
 ENDWHILE
 // Answer is the remainders, in reverse order, so...
 WHILE stack is not empty
    pop a digit from the stack and print it
 ENDWHILE
END method
```

# Implementation of decimal to octal conversion algorithm

```
//ConvertToOctal.java
//Assume StackList is a stack of int (ie. substitute Object with int)
public class ConvertToOctal {
  public static void main(String[] args) {
         final int OCTAL_BASE = 8;
         StackList s = new StackList();
         int n = 427;
         while (n != 0) {
                   s.push (n%OCTAL_BASE);
                   n = n/ OCTAL_BASE;
         System.out.print(" 427 is equal to ");
         while (! s.isEmpty ())
                   System.out.print(s.pop ());
         System.out.println(" in octal");
```

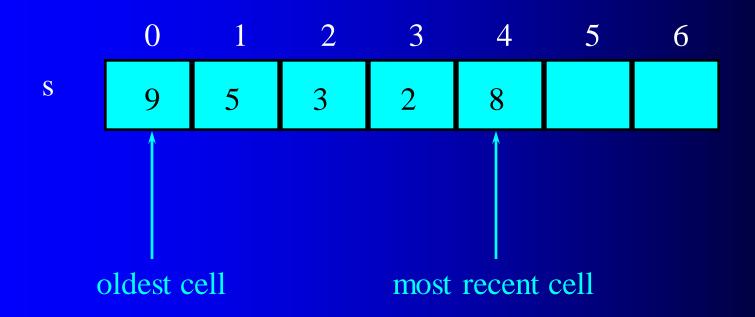
#### **Program Execution**

%java ConvertToOctal427 is equal to 653 in octal

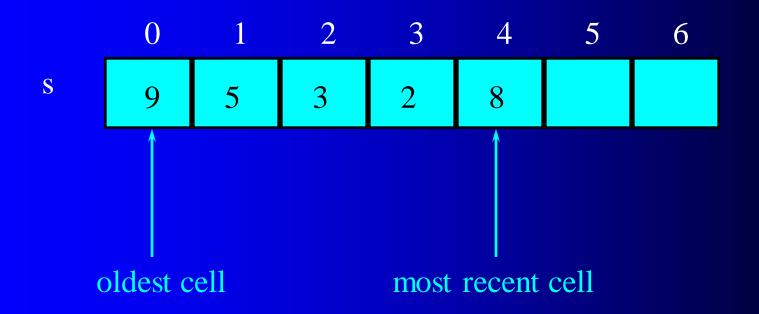
## Other stack applications

- Checking for balanced parentheses
- Evaluating postfix expressions
- Infix to postfix conversion
- Recursive methods

# Array implementation of a stack

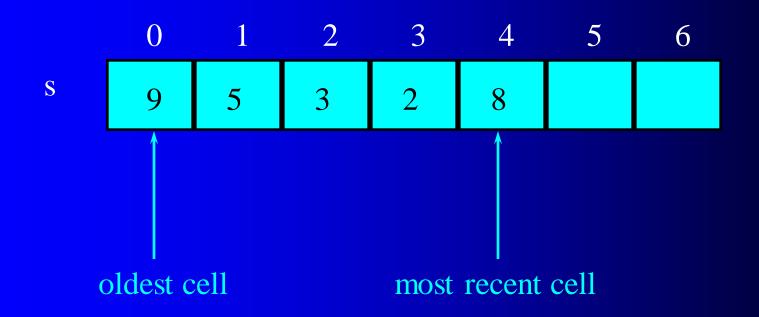


## Adding an element



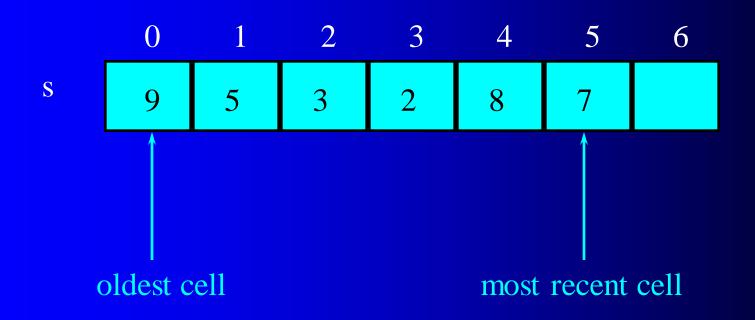
## Adding an element

Push 7 on the stack

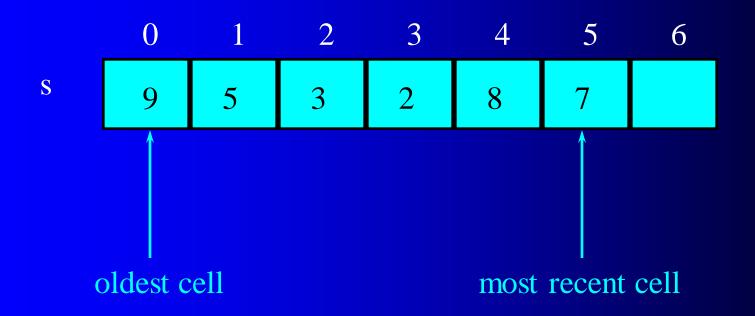


## Adding an element

Push 7 on the stack

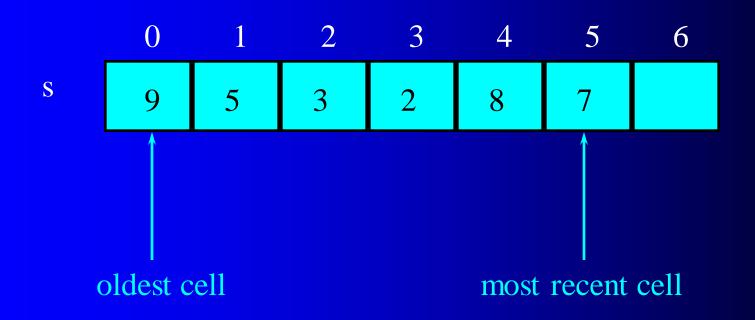


# Removing an element

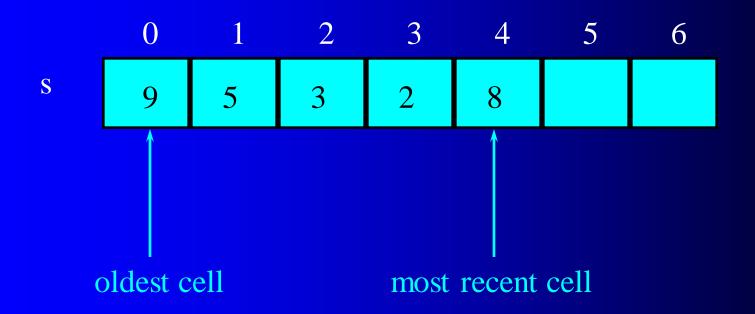


#### Removing an element

pop the stack



## Removing an element



## **Array implementation**

#### JAVA declaration

```
public class StackArray {
  private final static int MAX_STACK_SIZE = 50;
  private Object[] storage;
  private int stackSize = 0;
  private int top= -1;
  public StackArray() {...}
  public void push(Object x) { ... }
  public Object pop() { ... }
  public Object peek() { ... }
  public boolean isFull() { ... }
  public boolean isEmpty() { ... }
  public void clearStack() {...}
```

#### Constructor

```
public StackArray () {
   storage = new Object[MAX_STACK_SIZE];
}
```

push

```
public void push (Object x) {
    if (isFull()) {
        System.out.println("stack overflow");
        System.exit (1);
    }
    storage [++top] = x;
}
```

pop

```
public Object pop ()
{
    if (isEmpty()) {
        System.out.println("Attempt to pop from empty stack");
        System.exit (1);
    }
    return storage[top--];
}
```

#### Class exercise

Write JAVA code for the peek method

```
public Object peek ()
{
....
....
}
```

#### • isFull

```
public boolean isFull () {
  return top == MAX_STACK_SIZE -1;
}
```

isEmpty

```
public boolean isEmpty () {
  return top == -1;
}
```

clearStack

```
public void clearStack () {
    while (! isEmpty () )
    pop ();
}
//any alternative implementation?
```

# Implementation of decimal to octal conversion algorithm

```
//ConvertToOctal.java
//Assume StackArray is a stack of int (ie. Substitute Object with int)
public class ConvertToOctal {
  public static void main(String[] args) {
         final int OCTAL_BASE = 8;
         StackArray s = new StackArray();
         int n = 427;
         while (n != 0) {
                   s.push (n % OCTAL_BASE);
                   n = n / OCTAL_BASE;
         }
         System.out.print(" 427 is equal to ");
         while (! s.isEmpty ())
                   System.out.print(s.pop ());
         System.out.println(" in octal");
```

# Implementation of decimal to octal conversion algorithm

- Identical to the method for the linked list implementation!
- See slide 11

#### The Stack class

- The Stack class is defined in java.util.
- It contains methods such as

```
boolean empty()
Object peek()
Object pop()
Object push(Object item)
int search(Object o) //returns the position of the
//element. The top element is in position 1.
```

 Stack is a subclass of Vector, therefore we can push objects of different classes into a stack.

#### **Example**

```
import java.util.*;
public class StackApp
   public static void main (String[] args)
       Stack s = new Stack();
       int i = 0;
       while (i++ < 10)
            if (i \% 2 == 0)
                 s.push(i);
            else
                 s.push(i+ 0.5);
```

```
System.out.println("The top element is: " + s.peek());
System.out.println("The position of 4 is: " + s.search(4));
System.out.print("The stack contains: ");
while(!s.empty())
    System.out.print(s.pop() + " ");
System.out.println();
```

#### Program execution

% java StackApp

The top element is: 10

The position of 4 is: 7

The stack contains: 10 9.5 8 7.5 6 5.5 4 3.5 2 1.5