```
AppEngine

-m_instance: AppEngine*
-m_initialized: bool
-m_app: QGuiApplication*
-m_engine: QQmlApplicationEr
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 = tgetinstance(): AppEngine*
- AppEngine()
- initialize(QGuiApplication): void
- register(ymlObjects()
- createCortrollers()
- initControllers()
- initScreens()
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          WEDIA ROLE

MEDIA FILE NAME

MEDIA FILE NAME

MEDIA VIDEO TITLE

MEDIA VIDEO SOURCE

MEDIA VIDEO PUBLISHER
                                                                                                                                                                                                                                                                          +SCREEN_ID: Enums
+ScreenNameMap: const QMap<int, QString>
                                                 «enumeration»
SCREEN_ID
SCREEN_ID_VIDEO_SCREEN
SCREEN_ID_VIDEO_LIST
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (IS)
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-videoListModel: VideoList
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-WideoInfoList: QList<VideoInfo*>
-mRoleMap: QHash

«Q_PROPERTY»-curVideo: VideoInfo*
-curIndex: int
                                                                                                                                                                                                                                                                                                          ScreenController
                                                                                                                                                                                                                  -isShow: bool
-m_instance: ScreenController*
-minitalized: bool
-m_model: ScreenModel
-m_screenStack: QStack<int>
-m_engine: QQmlApplicationEngine*
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      roleNames(): QHash-int,QByteArray>()
roneNames(): QHash-int,QByteArray>()
roneCount(const QModelIndex): int
-datat(const QModelIndex): int
-datat(const QModelIndex): 'QVariant
eSIGNAL»-curVideoChanged(): void
-gecUnVideo(): Video(Info")
-set(UnVideo(): Video(Info"): void
-getVideo(Info: Isi): 'QList-Video(Info ">
-set(Video): 'QList-Video(Info ">
-set(Video): 'QList-Video(Info ")
-set(Video): 'QList-Video(Info 
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        +getInstance(): VideoListController
+getVideoListModel(): VideoListModel +
setVideoListModel(VideoListModel *): voic
+getVideoPlayerController(): VideoPlayerC
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«Q_PROPERTY»-m_source: QString
«Q_PROPERTY»-m_publisher: QString
«Q_PROPERTY»-m_fileName: QString
«Q_PROPERTY»-m_fileName: QString
                                                                                                                                                                                                                            -pellinstance(): "ScreenController
+Initialse(QCpm(Context"): void
+Initialse(QCpm(Cpm(ApplicationEngine*): void
«Q INVOKABLE»+pushScreen(init: void
«Q INVOKABLE»+pushScreen(init: void
«Q INVOKABLE»+poptScreen(i): void
«Q INVOKABLE»+poptScreen(i): void
+pellsShow(): bool
+pellsShow(): bool
+pellsShow(): void
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            +getCurIndex(): int

+setCurIndex(int): void
VideoListCreen
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  VideoPlayerController
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              «Q_PROPERTY»-m_surface: QAbstractVideoSurface*
                                                                                                                                                                                                                  ScreenModel
                                                                                                                                      «Q_PROPERTY»+m_curScreen: QString
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        SUTS»+onMessageReceived(msg: QString): void
SUTS»+callMethod(functionName: QString, listVar: QList<QVariant>, target: QString = "
SUTS»+onSongChange(songImagePath: QString, songName: QString, artist: QString)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     SLOTS+-orSongChange(songlinagePath: QString, songName: QS
SLOTS+-orShortRequested() void
SLOTS+-orShortgae() void
SLOTS+-orLanguageChange(dign; QString); void
SLOTS+-orLanguageChange(dign; QString); void
SLOTS+-orDiate() void (String); void
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SLOTS+-ornert Toketing (intel); void (SLOTS+-ornert Toketing) (intel); void
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                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        +getInstance(): VideoDBusHandler
                                                                                                                                                                                       LanguageController

-translator: QTranslator*

+getInstance(): LanguageController*
+setLanguage(lang: QString): void
osignalis-languageChanged()
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       VideoPlayerModel

Q_PROPERTY»-videoPos: qint64
Q_PROPERTY»-duration: qint64
Q_PROPERTY»-duration: qint64
Q_PROPERTY»-sVideoPos: QString
Q_PROPERTY»-state: State
Q_PROPERTY»-state: State
Q_PROPERTY»-fullScreenStatus: bool
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Listener
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videoPost; in-videoPost; initf4): void
duration(); vitable si, vitable vitable vitable): int
state(): int
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