

Handz V1 PRD Bundle

CH00 — Master Index & Manifest (R1)

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This document is the **anchor**. Every other PDF produced across any chat must follow the same IDs, naming rules, and cross-references so the bundle stays coherent even when created in different conversations.

0. Non-Negotiable Rules (Read First)

- **No detail loss.** Each chapter PDF is allowed to be long; do not summarize away edge cases, states, or copy.
- **One chapter per PDF.** Do not mix chapters. If a topic expands, create sub-chapters with suffixes (e.g., CH12A) only if CH00 is updated first.
- **Stable IDs.** Chapter numbers never change. Revisions increment (R1 → R2 → R3).
- **Every PDF must include:** Doc ID, revision, dependencies, related chapters, supersedes, open questions/placeholders, acceptance tests, and a Replit build prompt for that chapter.
- **Cross-references are mandatory.** When a rule is owned by another chapter, reference it rather than redefining it.

1. File Naming Standard

Use this exact filename format so files stay sortable and searchable across chats:

HZ-V1-CH##_<Short_Title>_R#.pdf

Examples:

HZ-V1-CH12_Flow_Builder_Interaction_Model_R1.pdf

HZ-V1-CH25_Monetization_Paywalls_Upsells_R2.pdf

Short_Title rules:

- Use Title Case with underscores; avoid punctuation.
- Keep it 3–7 words max.
- If you must split a chapter later, use CH12A/CH12B and update CH00 first.

2. Required Front-Matter for Every Chapter PDF

Every chapter PDF must start with this header block (filled in):

Doc ID: HZ-V1-CH##_Short_Title_R#
Revision: R# (date)
Status: Draft | Review | Locked
Depends on: CH##, CH## (list)
Related: CH##, CH## (list)
Supersedes: (if replacing an older revision)
Owned Decisions: (what is locked by this chapter)
Open Questions / Placeholders: (explicit list)

3. Cross-Reference Standard

When referencing rules owned by another chapter, use this exact format:

See: HZ-V1-CH12 §3.4 (Branch Limits)

Do not re-define those rules; only reference them.

4. Chapter Map (Authoritative)

This is the official chapter list you provided. Chapter numbers are fixed.

Chapter	Title / Scope
CH01	Product Definition & V1 Scope
CH02	Non-Goals, Assumptions, and Constraints (iOS-only, portrait-only, etc.)
CH03	Core Concepts & Glossary (moves, aliases, families, variants, sequences, paths, flows, gameplans, mastery, maintenance, inbox)
CH04	Information Architecture & Navigation Map (tabs, routes, modals, back behavior)
CH05	Screen Inventory (every page list + purpose)
CH06	Design System (palette, typography, spacing, components, motion)
CH07	Authentication & Account System (Apple/Google/Email, guest rules, conversion prompts)
CH08	Entitlements & Plan States (Guest/Free/Pro/Trial; global gating rules)
CH09	Moves: Default Library System (what ships, how it's organized)
CH10	Moves: Canonical IDs, Aliases, Families, Variants (teep vs push kick, etc.)
CH11	Moves: Custom Moves + Editing + Revert Model
CH12	Flow Builder: Interaction Model (pan/zoom, sideways, reorder, replace root, branching up to 10, merges, dangling paths)
CH13	Flow Builder: Node Types & Data Model (move nodes, optional sequence nodes, labels, metadata)
CH14	Sequence Detail Editor (transition details between nodes)
CH15	Library: Flows/Folders/Search/Sort (flow-only search in v1)
CH16	Flow Detail View (view/edit/share/duplicate/export entry points)
CH17	Sharing: Unlisted Links + Link Lifecycle (create, view, revoke, limits)
CH18	Inbox: Receiving Imports (caps, view-only rules, save-to-library flow)
CH19	Import Conflict Resolution (missing moves, custom move payloads, canonical mapping rules)
CH20	Practice Mode: Setup (select paths across flows, order, timers, reps assumptions, credits)
CH21	Practice Mode: Active Session (controls, early end behavior, interruptions, rest logic)
CH22	Practice Mode: Logging & History (streaks, summaries, records, "actual duration")
CH23	Mastery & Gameplans (select multiple paths/flows, plans, goal types, disclaimers)

CH24	Maintenance System (overload prevention, scheduling, notifications, filters)
CH25	Monetization: Pricing/Trial/Paywalls/Upsells (7-day trial, \$9.99, placements)
CH26	Scientific Claims & Education Pages (what we claim, how we phrase, references section)
CH27	Notifications (reminders, maintenance prompts, user controls)
CH28	Offline Behavior & Sync (drafts, retries, conflict rules, guest limitations)
CH29	Data Storage & Limits (2GB cap decisions, media rules, link vs upload behavior)
CH30	Safety/Abuse Limits & Warning Ladder (soft caps, escalation, messaging)
CH31	Error States (global + per feature, empty states, blocking vs non-blocking)
CH32	Accessibility & Localization Readiness
CH33	Analytics & Metrics Spec (events, funnels, retention, privacy)
CH34	Data Export & Account Deletion (App Store compliance; user controls)
CH35	QA Acceptance Tests (feature-by-feature test scripts)
CH36	Troubleshooting Playbook (common failures + how to diagnose/fix)
CH37	Vibe Coding Prompt Pack (Prompt 0 + per-chapter prompts + build order)
CH38	Development Milestones & Release Checklist (MVP ship checklist, App Store submission readiness)

5. Decision Log & Locks (Global)

Global locks agreed so far (update as decisions are finalized):

- **Platform:** iOS-only for V1; portrait-only.
- **Plans:** Guest / Free / Pro / Trial (Trial behaves as Pro).
- **Practice paywall:** Practice is paywalled; Free receives 3 monthly practice credits usable only on saved flows.
- **Saved flows cap (Free):** 2 saved flows.
- **Inbox cap (Free):** 10 items; Free can view but cannot practice inbox items.
- **Branch limit:** up to 10 outgoing branches from a move.
- **Uploads:** Pro only; 2GB total cap; private-only; not shared; links are shareable.
- **Pricing direction:** \$9.99/month with 7-day trial (subject to later market check).

If any lock changes, update CH00 and bump revision to R2.

6. Placeholder Registry (Things to Decide Later)

Anything not locked yet must be written as a placeholder with an owner chapter. Format:

PLACEHOLDER: <Name> • Owner: CH## • Options: A/B/C • Default: <temp> • Decide-by: <date>

- Exact node cap per plan (if we keep node caps).
- Exact default-move list finalization (research-driven).
- Exact share link caps for Pro (soft/hard) and anti-abuse thresholds.
- Exact notification defaults (off/on; frequency).
- Exact analytics event list + privacy language.
- Scientific-claims copy and which studies (must be cited; results-may-vary language).

7. Branching Workflow (How You Generate PDFs Across Chats)

When you start a new chat to generate one chapter, paste this first:

You are continuing the Handz V1 PRD Bundle (Bundle ID: HZ-V1).
Follow CH00 rules strictly: stable IDs, no detail loss, cross-references, and required front-matter.

Generate: HZ-V1-CH##_Short_Title_R1.pdf for chapter CH## only.
Do NOT summarize. Include nitty-gritty details: states, edge cases, UI copy, routing, and acceptance tests.
Start with the required header block from CH00 §2.
End with:
- Acceptance Test Checklist (chapter-specific)
- Replit Build Prompt for this chapter (step-by-step)
- Troubleshooting notes for this chapter

8. Replit/Vibe-Coding Usage Rules (Global)

Goal: you drop the PRD PDFs into Replit so it can build without guessing.

- Always attach **CH00** plus the chapter you're implementing.
- Tell Replit to implement only the chapter you provided, and to treat cross-references as dependencies.
- If Replit must make an assumption, it must write it into a 'PRD Assumptions' comment block and stop that feature until confirmed.
- When a bug appears, identify which chapter owns the rule; fix the rule in that chapter (new revision) before patching code.

9. Acceptance Standard (Global)

Every chapter must include acceptance tests written as "Given/When/Then" plus a checklist.

Given <state>, when <action>, then <expected result> (including UI copy & routing).

10. Bundle Assembly Plan

When all chapters are generated, you can keep them separate or merge into one mega-PDF. Either way:

- CH00 remains the first document.
- Chapters are ordered CH01 → CH38.
- The newest revision per chapter is authoritative.
- If two chapters conflict, the conflict is resolved by updating the owning chapter and bumping revision.