**Game Design Document**

**Fill up the following document**

1. **Write the title of your project.**

# **PacMan 2.0**

1. **What is the goal of the game?**

**1.To eat all power balls**

**2.Safe from the ghost**

**3.Eat all the power balls at the particular time**

1. **Write a brief story of your game?**

* **One day , Sam got kidnapped by the Ghosts Then they caught inside in a maze there are some power balls in the maze. The task is to eat all the power balls in the maze.Sam has a minium time to eat all the power balls and the ghost will try to kill him around the maze they surrounding in the maze there are 4 ghosts in the maze name are Pinky, Blinky,Clyde and Inky . If Sam will eat all the Power balls he escape the maze/ jail And also if he eat the power balls he get some extra energy ….**

**------- THE END ------ ☺☺**

1. **Which are the playing characters of this game?**

* **Playing characters are the ones who respond to the user based on the input from the user.**
* **Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.**

|  |  |  |
| --- | --- | --- |
| **Number** | **Character Name** | **What can this character do?** |
| **1** | **Blinky** | **The ghost but contorol with a real player** |
| **2** | **Sam** | **The main hero/PC of the game** |
| **3** | **Pinky** | **The ghost but contorol with a real player** |
| **4** | **Inky** | **The ghost but contorol with a real player** |
| **5** | **Clyde** | **The ghost but contorol with a real player** |
| **6** |  |  |
| **7** |  |  |
| **8** |  |  |

1. **Which are the Non-Playing Characters of this game?**

* **Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.**
* **Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.**

|  |  |  |
| --- | --- | --- |
| **Number** | **Character Name** | **What can this character do?** |
| **1** | **Power Balls (NPC)** | **The fruit of the Sam/ main player , to get extra energy and get points also.** |
| **2** |  |  |
| **3** |  |  |
| **4** |  |  |
| **5** |  |  |
| **6** |  |  |
| **7** |  |  |
| **8** |  |  |

**Draw your imagination of this game. What does this game look like?**

* **Draw the game either on your computer or on paper.**
* **Add images of the game scenes to show each of the playing and non-playing characters at least once.**

**How do you plan to make your game engaging?**

* **The game will be 5 player game that’s why it is already to good to play and i think to add more songs to it when the main player / Sam eat the fruit / power balls , when the game over , when we win the game , when the Ghost kill the Sam and the Sam lose 1st heart / 1st life …. . This game will be very engaging because in the first game pacman game released in 1980 and in the previous game we can only handle one player the (PC) ones but in the pacman 2.0 we make it online game anyone can play the game by not only player / Sam but also the Ghosts we make also the points board and many more we add time also in this game .This game will to engaging……..☺☺  
    
   -------------------------------------------------------------------------------------------**