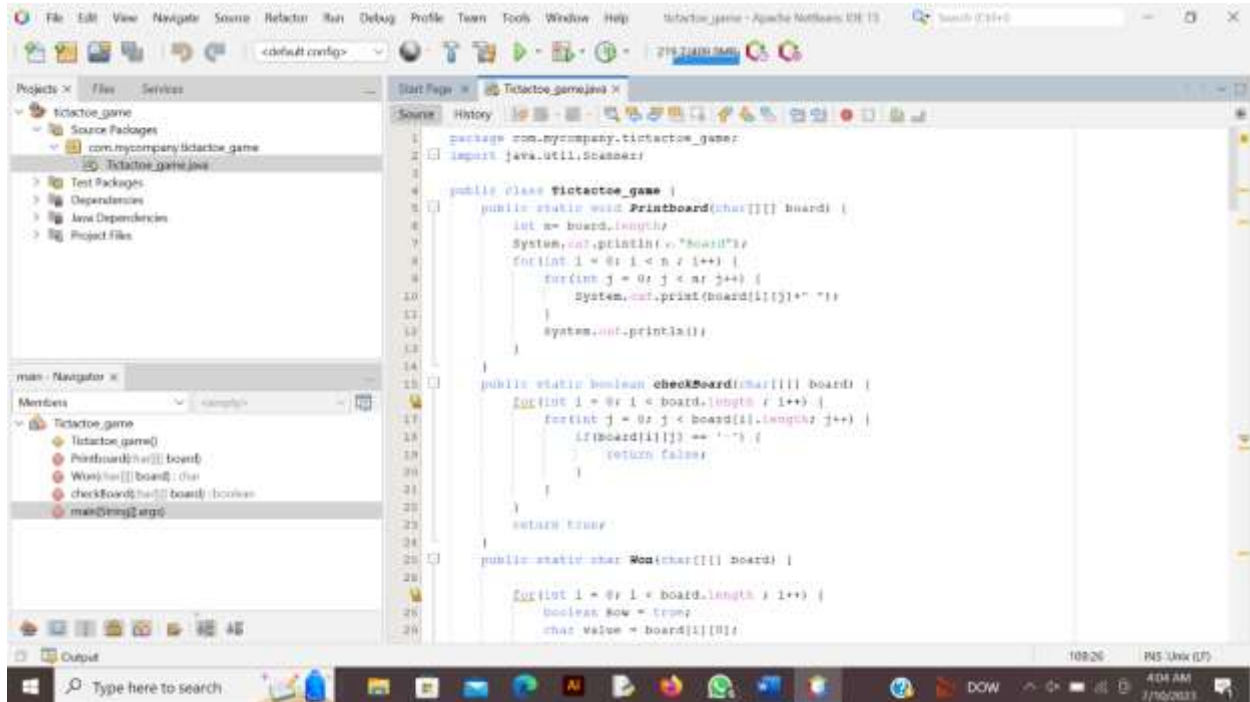
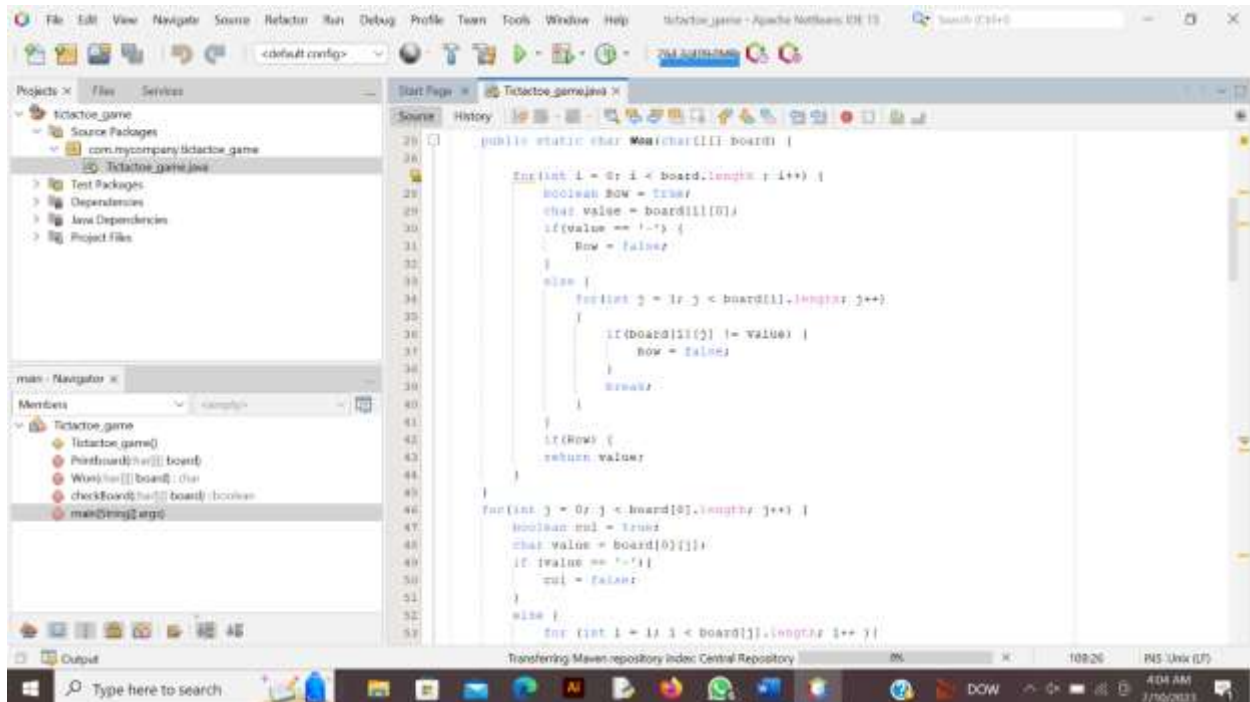


## Today's Task (Tic Tac Toe)



```
1 package com.mycountry.tictactoe_game;
2 import java.util.Scanner;
3
4 public class Tictactoe_game {
5     public static void Printboard(char[][] board) {
6         int n = board.length;
7         System.out.println("Board");
8         for(int i = 0; i < n; i++) {
9             for(int j = 0; j < n; j++) {
10                 System.out.print(board[i][j] + " ");
11             }
12             System.out.println();
13         }
14     }
15
16     public static boolean checkBoard(char[][] board) {
17         for(int i = 0; i < board.length; i++) {
18             for(int j = 0; j < board[i].length; j++) {
19                 if(board[i][j] == '-') {
20                     return false;
21                 }
22             }
23         }
24         return true;
25     }
26
27     public static char Win(char[][] board) {
28         for(int i = 0; i < board.length; i++) {
29             boolean Row = true;
30             char value = board[i][0];
31             if(value == '-') {
32                 Row = false;
33             }
34             else {
35                 for(int j = 1; j < board[i].length; j++) {
36                     if(board[i][j] != value) {
37                         Row = false;
38                     }
39                     break;
40                 }
41             }
42             if(Row) {
43                 return value;
44             }
45         }
46         for(int j = 0; j < board[0].length; j++) {
47             boolean col = true;
48             char value = board[0][j];
49             if (value == '-') {
50                 col = false;
51             }
52             else {
53                 for (int i = 1; i < board[i].length; i++) {
```



```
54             }
55         }
56         return '-';
57     }
58
59     public static char Win(char[][] board) {
60         for(int i = 0; i < board.length; i++) {
61             boolean Row = true;
62             char value = board[i][0];
63             if(value == '-') {
64                 Row = false;
65             }
66             else {
67                 for(int j = 1; j < board[i].length; j++) {
68                     if(board[i][j] != value) {
69                         Row = false;
70                     }
71                     break;
72                 }
73             }
74             if(Row) {
75                 return value;
76             }
77         }
78         for(int j = 0; j < board[0].length; j++) {
79             boolean col = true;
80             char value = board[0][j];
81             if (value == '-') {
82                 col = false;
83             }
84             else {
85                 for (int i = 1; i < board[i].length; i++) {
```

