

CSCI 330 The UNIX System

Introduction to Shell Programming

Introduction to Shell Scripts

- shell programming is one of the most powerful features on any UNIX system
- large portion on UNIX administration and house keeping is done via shell scripts
- if you cannot find an existing utility to accomplish a task, you can build one using a shell script
- Shell scripts can do what can be done on the command line

Shell Scripts

- A shell program contains high-level programming language features:
 - Variables for storing data
 - Decision-making control (e.g. if and case statements)
 - Looping abilities (e.g. for and while loops)
 - Function calls for modularity
- A shell program can also contain:
 - any UNIX command
 - file manipulation: cp, mv, ls, cd, ...
 - utilities: grep, sed, awk, ...
- Comments: lines starting with '#'

Shell Script: the basics

• 1. line (shebang line) for bash shell script:
#!/bin/bash
#!/bin/sh

- o to run:
 - make executable: % chmod +x script

bash Shell Programming Features

- Variables
- Input/output
 - command line parameters
 - prompting user
- Decision
 - if-then-else
 - case
- Repetition
 - do-while, repeat-until
 - for, select
- Functions
- Traps

User-defined shell variables

Syntax:

varname=value
Note: no
spaces

rate=moderate

echo "Rate today is: \$rate"

 Use quotes if the value of a variable contains white spaces (double quotes preferred)

Example:

name="Thomas William Flowers"

Output via echo command

Simplest form of writing to standard output

Syntax: echo [-ne] argument[s]

- -n suppresses trailing newline
- -e enables escape sequences:

\t horizontal tab

\b backspace

\a alert

\n newline

Examples: shell scripts with output

```
#!/bin/bash
echo "You are running these processes:"
ps
```

```
#!/bin/bash
echo -ne "Dear $USER:\nWhat's up this month:"
cal
```

Command line arguments

- Use arguments to modify script behavior
- command line arguments become positional parameters to shell script
- positional parameters are numbered variables: \$1, \$2, \$3 ...

Command line arguments

<u>Meaning</u>

```
$1 first parameter
$2 second parameter
${10} 10th parameter
{ } prevents "$1" misunderstanding
```

\$0 name of the script\$* all positional parameters\$# the number of arguments

Example: Command Line Arguments

```
#!/bin/bash
# Usage: greetings name1 name2
echo $0 to you $1 $2
echo Today is `date`
```

echo Good Bye \$1

Script example

Use command line argument as input for command

```
#!/bin/bash
# counts characters in command argument
echo -n "$1" | wc -c
```

Arithmetic expressions

```
$\square{\text{syntax:}}
$((expression))

outled{can be used for simple arithmetic:}
count=1
echo $((count+20))
echo $((count++))
```

Array variables

Syntax:

```
varname=(list of words)
```

accessed via index:

```
${varname[index]}
${varname[0]} first word in array
${varname[*]} all words in array
${#varname[*]} number of words
```

Using array variables

```
Examples:
% ml=(mary ann bruce linda dara)
% echo $ml
mary
% echo ${ml[*]}
mary ann bruce linda dara
% echo ${m1[2]}
bruce
% ml[2]=john
% echo ${ml[*]}
mary ann john linda dara
```

Variables commands

 To delete both local and environment variables

unset varname

- To prohibit change readonly varname
- list all shell variables (including exported)set

variable manipulation - substring

use portion of a variable's value via:

```
${name:offset:length}
```

- name the name of the variable
- offset beginning position of the value
- length the number of positions of the value

Example:

```
% SSN="123456789"
% password=${SSN:5:4}
% echo $password
```

% **6789** (Why?)

Special variable uses

- \${#variable} number of characters in variable's value
- \${variable:-value}

 if variable is undefined use "value" instead
- \${variable:=value} if variable is undefined use "value" instead, and set variable's value
- \${varname:?message}

 if variable is undefined display error "message"

Output

- common commands
 - echo
 - printf

Syntax: echo [-ne] arguments

- -n suppresses trailing newline
- -e enables escape sequences:
 - \t horizontal tab
 - \b backspace
 - \a alert
 - \n newline

Output: printf command

Syntax: printf format [arguments]

- writes formatted arguments to standard output under the control of "format"
- o format string may contain:
 - plain characters: printed to output
 - escape characters: e.g. \t, \n, \a ...
 - format specifiers: prints next successive argument

printf format specifiers

```
%d number (decimal integer)
also: %10d 10 characters wide
%-10d left justified
```

```
%s string
also: %20s 20 characters wide
%-20s left justified
```

Examples: printf

- % printf "random number"
- % printf "random number\n"
- % printf "random number: %d" \$RANDOM
- % printf "random number: %10d\n" \$RANDOM
- % printf "%d for %s\n" \$RANDOM \$USER

User input

shell allows to prompt for user inputSyntax:

read [-p "prompt"] varname [more vars]

- words entered by user are assigned to varname and "more vars"
- last variable gets rest of input line

Example: Accepting User Input

```
#!/bin/bash
read -p "enter your name: " first last
echo "First name: $first"
echo "Last name: $last"
```

Exit Command

Terminates the current shell, the running script

- Syntax exit[status]
 - Default exit status is 0 (contrary to C programming)
- % exit
- % exit 1
- % exit -1

Exit Status

- Also called: return status
- Predefined variable "?" holds exit status of last command
- 0 indicates success, all else is failure

```
% ls > /tmp/out
```

% echo \$?

% grep -q "root" boot.log

% echo \$?

bash Control Structures

- if-then-else
- case
- loops
 - for
 - while
 - until
 - select

Conditional Execution

- Operators || and && allow conditional execution
 - Lazy evaluation, shortcut execution
- cmd1 && cmd2
 - cmd2 executed if cmd1 succeeds
- cmd1 || cmd2
 - cmd2 executed if cmd1 fails
- Perform boolean "or" "and" on exit status

Conditional examples

- % grep \$USER /etc/passwd && echo "\$USER found"
 - If left is true then do the right

- %grep student /etc/group || echo "no student group"
 - If left is not true then do the right

Summary

- Shell scripts can do what can be done on command line
- Shell scripts simplify recurring tasks.