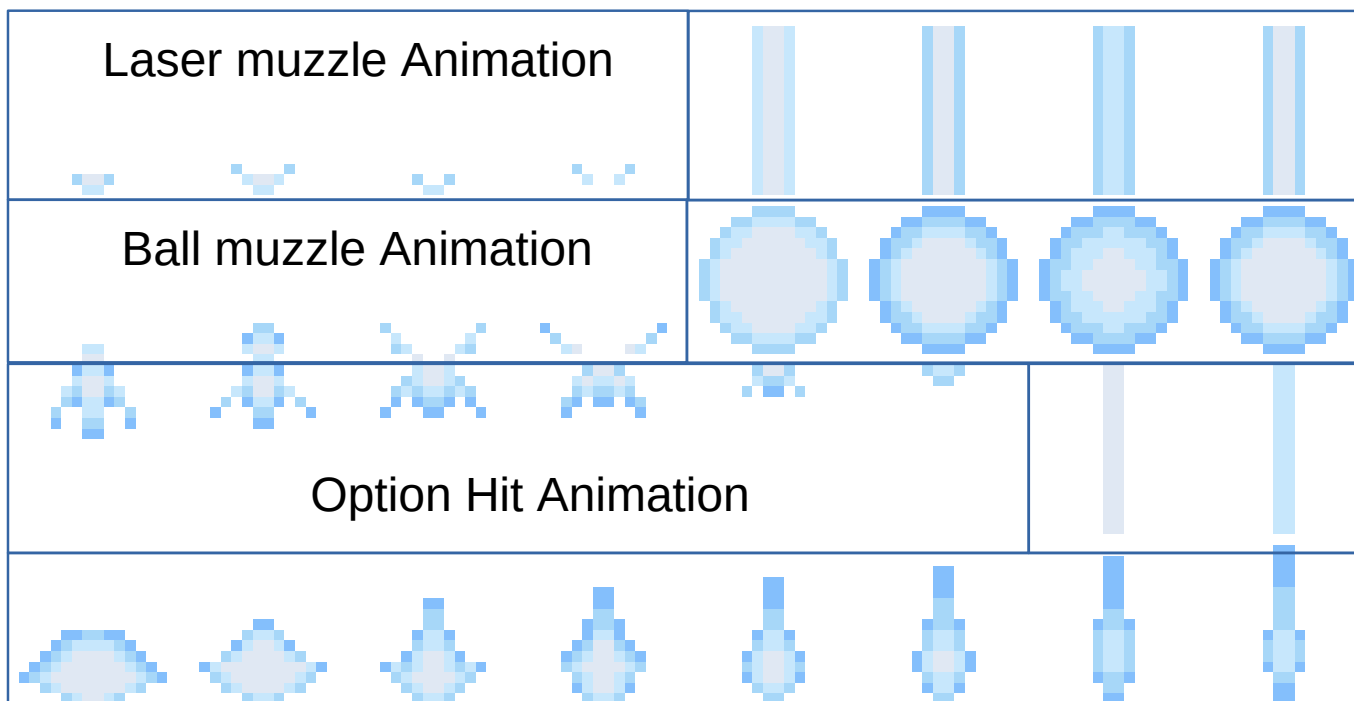


option_attack_hit_16x16
Animation Split

Laser Loop Animation



Ball Loop
Animation

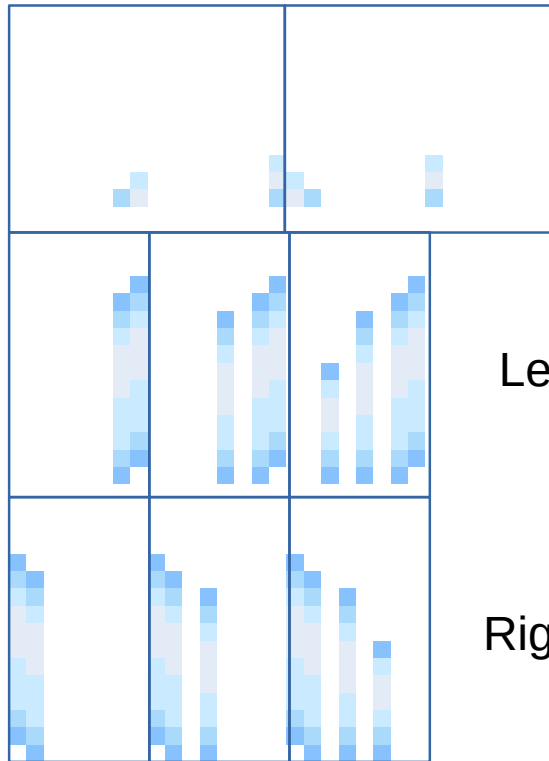
Laser
On&Off

Main & Sub Hit Animation

shoot_sub_8x16
Animation Split

Left Muzzle
Animation

Right Muzzle
Animation

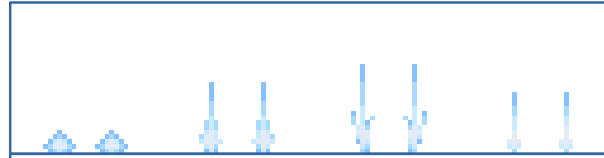


Left Shoot 1-3

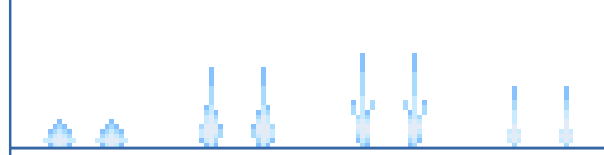
Right Shoot 1-3

shoot_main_32x32 Animation Split

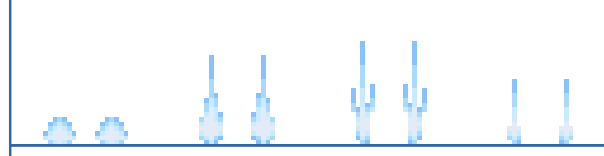
Main Muzzle 1 Animation



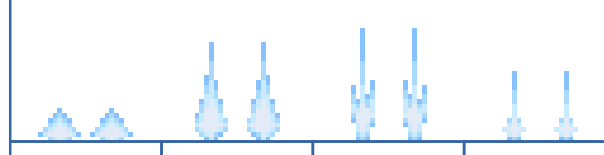
Main Muzzle 2 Animation



Main Muzzle 3 Animation



Main Muzzle 4 Animation



Main shoot 1-4

