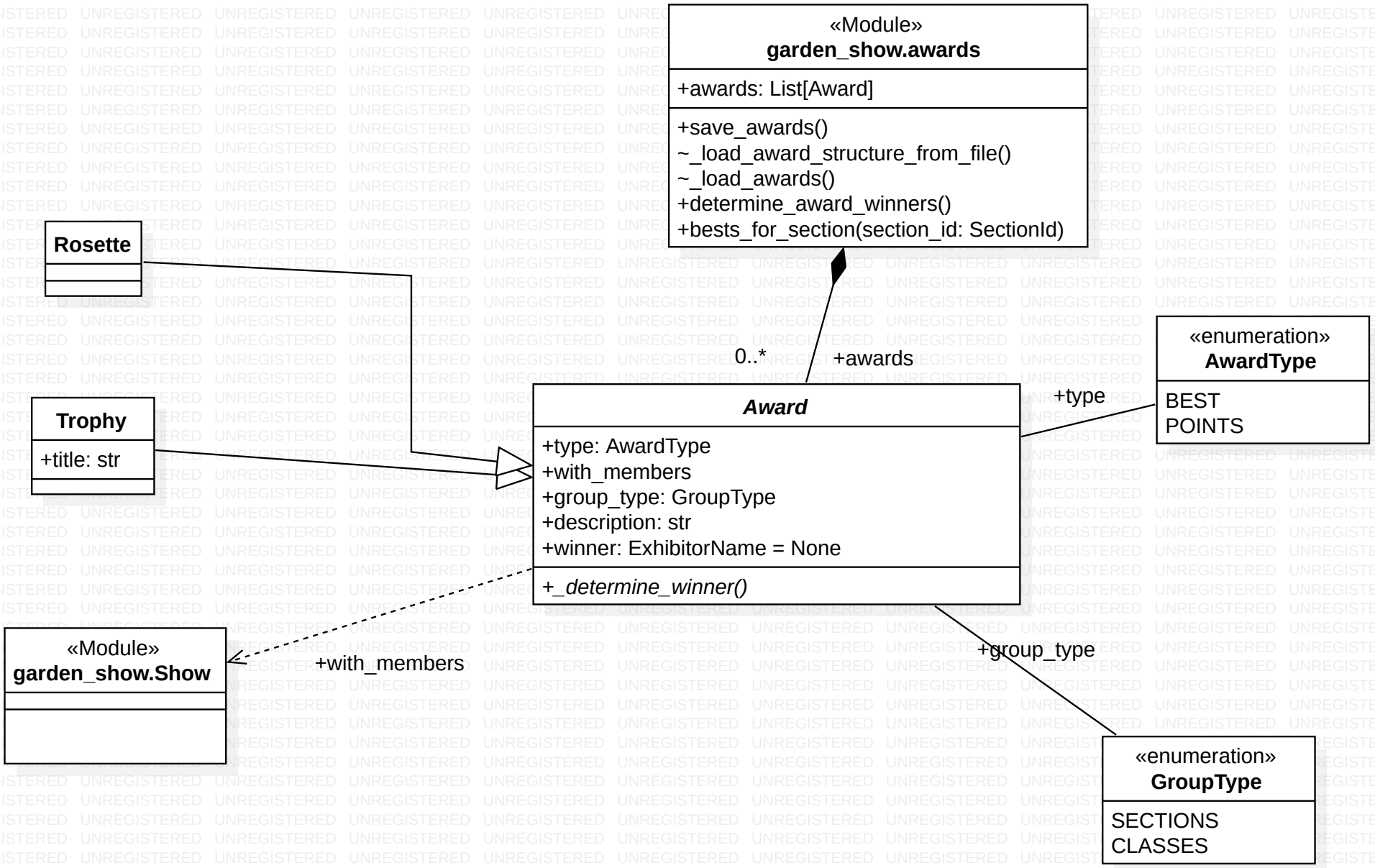
Model::Main


«Module»
garden_show.awards
+awards: List[Award]
+save_awards()
~_load_award_structure_from_file()
~_load_awards()
+determine_award_winners()
+bests_for_section(section_id: SectionId)
Rosette
Trophy
+title: str
0..*
+awards
Award
+type: AwardType
+with_members
+group_type: GroupType
+description: str
+winner: ExhibitorName = None
+_determine_winner()
+type
«enumeration»
AwardType
BEST
POINTS
«Module»
garden_show.Show
+with_members
+group_type
«enumeration»
GroupType
SECTIONS
CLASSES