

Quantum Information and Computing Notes

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1 Lecture 1

- okay lets try again
- Serial - Parallel in Classical Computing using many processors
- History of QC
 - Feynman : capturing probabilistic nature of QM
 - Shor : factorising big composite number using QC - no classical algorithm to solve in polynomial time
- Inherent parallelism in QC as all bits are linear combinations
- *Entanglement*
- Moore's Law - Number density of transistors doubles every two months
 - inter transistor distance decreases - *Miniaturization*
 - as you get smaller quantum effects get more significant
 - Heat produced by one component affects other
 - Heat produced \propto volume but Removing Heat \propto surface
- Landauer's Principle - Every physically irreversible process (most classical) n bits of information increases entropy by $n k_b \log 2$
- Reversible classical gates - *collecting garbage?*
- Complexity of problem - dependence of time and memory on length of input
 - polynomial, log, constant time - easy problems
 - 2^n - hard problem
- yeah this ought to be italicized

2 Postulates of Quantum Mechanics :-

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1.

3 Qubits

16/4

- cbit - 0/1
- qbit - 2D Hilbert space, 0, 1
 - choose orthonormal states $|0\rangle, |1\rangle$ and $|0\rangle = |00\rangle, |1\rangle = |11\rangle$
 - Any linear combination is valid - $|\psi\rangle = c_0|0\rangle + c_1|1\rangle, c_0, c_1 \in \mathbb{C}$
 - Matrix representation - ([23])

sadf

$$\frac{1}{2}$$