

SA...LUTE!

Final Project Process Report

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Idea & Concept



**SALUTING
TO A
HIGHER
RANKING
SENIOR**

Process 1 – Graphics(Characters)



MOBS



PLAYER

Finished drawing the characters using pixel art

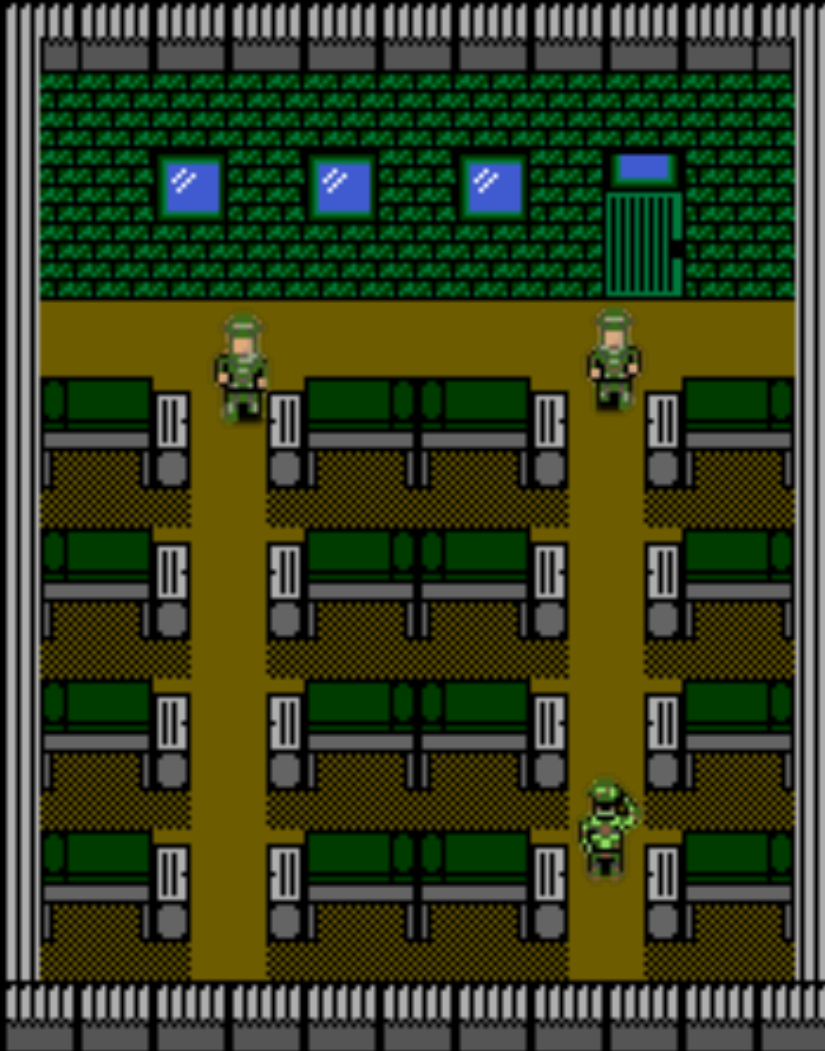
Process 2 – Graphics(Map)



Layout Plan (In progress)

- Mobs faces south
- Player faces north
- Currently modifying the 'SHMUP!' code to fit my game

Process 2 – Graphics(Map)



**Add Background
(At final Stage)**

**– Downloaded from
Opengameart**

Schedule

Finish Coding by Friday

Retouch the design by Sunday

Final Upload on Monday