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# Arduino Uno

28 February 2018 - 0 Comments



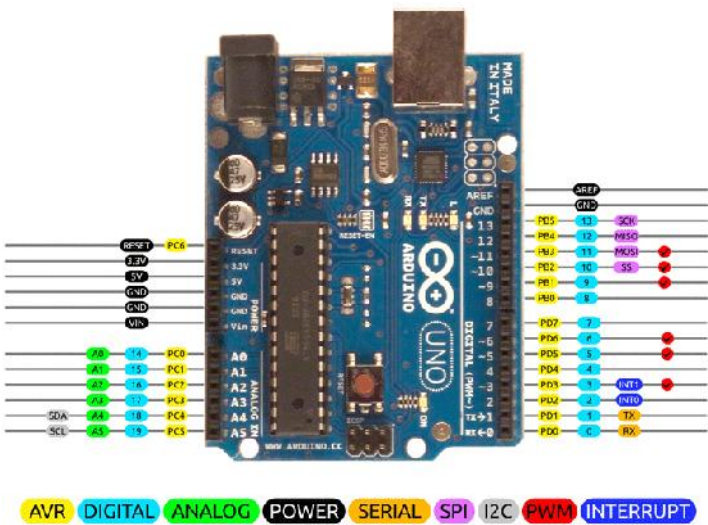
(/sites/default/files/components/Arduino-Uno-Board.jpg)

Arduino Uno

[Click the image to enlarge it]

## Pin Description

Pin Category	Pin Name	Details
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2014 by Dean  
Photos by Arduino.cc

(/sites/default/files/component\_pin/Arduino-Uno-Pin-Diagram.png)

Arduino Uno Pin Diagram



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		<p>5V: Regulated power supply used to power microcontroller and other components on the board.</p> <p>3.3V: 3.3V supply generated by on-board voltage regulator. Maximum current draw is 50mA.</p> <p>GND: ground pins.</p>
Reset	Reset	Resets the microcontroller.
Analog Pins	A0 – A5	Used to provide analog input in the range of 0-5V
Input/Output Pins	Digital Pins 0 - 13	Can be used as input or output pins.
Serial	0(Rx), 1(Tx)	Used to receive and transmit TTL serial data.
External Interrupts	2, 3	To trigger an interrupt.
PWM	3, 5, 6, 9, 11	Provides 8-bit PWM output.
SPI	10 (SS), 11 (MOSI), 12 (MISO) and 13 (SCK)	Used for SPI communication.
Inbuilt LED	13	To turn on the inbuilt LED.
TWI	A4 (SDA), A5 (SCA)	Used for TWI communication.
AREF	AREF	To provide reference voltage for input voltage.

## Arduino Uno Technical Specifications

Microcontroller	ATmega328P ( <a href="https://components101.com/microcontrollers/atmega328p-pinout-features-datasheet">https://components101.com/microcontrollers/atmega328p-pinout-features-datasheet</a> ) – 8 bit AVR family microcontroller
Operating Voltage	5V



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Input Voltage Limits	6-20V
Analog Input Pins	6 (A0 – A5)
Digital I/O Pins	14 (Out of which 6 provide PWM output)
DC Current on I/O Pins	40 mA
DC Current on 3.3V Pin	50 mA
Flash Memory	32 KB (0.5 KB is used for Bootloader)
SRAM	2 KB
EEPROM	1 KB
Frequency (Clock Speed)	16 MHz

Other Arduino Boards

Arduino Nano (<https://components101.com/microcontrollers/arduino-nano>), Arduino Pro Mini (<https://components101.com/microcontrollers/arduino-pro-mini>), Arduino Mega, Arduino Due, Arduino Leonardo

Overview

**Arduino Uno** is a microcontroller board based on 8-bit ATmega328P microcontroller. Along with ATmega328P, it consists other components such as crystal oscillator, serial communication, voltage regulator, etc. to support the microcontroller. Arduino Uno has 14 digital input/output pins (out of which 6 can be used as PWM outputs), 6 analog input pins, a USB connection, A Power barrel jack, an ICSP header and a reset button.



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maximum of 40mA current, and has an internal pull-up resistor of 20-50 KOhms which are disconnected by default. Out of these 14 pins, some pins have specific functions as listed below:

- **Serial Pins 0 (Rx) and 1 (Tx):** Rx and Tx pins are used to receive and transmit TTL serial data. They are connected with the corresponding ATmega328P USB to TTL serial chip.
- **External Interrupt Pins 2 and 3:** These pins can be configured to trigger an interrupt on a low value, a rising or falling edge, or a change in value.
- **PWM Pins 3, 5, 6, 9 and 11:** These pins provide an 8-bit PWM output by using analogWrite() function.
- **SPI Pins 10 (SS), 11 (MOSI), 12 (MISO) and 13 (SCK):** These pins are used for SPI communication.
- **In-built LED Pin 13:** This pin is connected with an built-in LED, when pin 13 is HIGH – LED is on and when pin 13 is LOW, its off.

Along with 14 Digital pins, there are 6 analog input pins, each of which provide 10 bits of resolution, i.e. 1024 different values. They measure from 0 to 5 volts but this limit can be increased by using AREF pin with analogReference() function.

- Analog pin 4 (SDA) and pin 5 (SCA) also used for TWI communication using Wire library.

Arduino Uno has a couple of other pins as explained below:

- **AREF:** Used to provide reference voltage for analog inputs with analogReference() function.
- **Reset Pin:** Making this pin LOW, resets the microcontroller.

## Communication

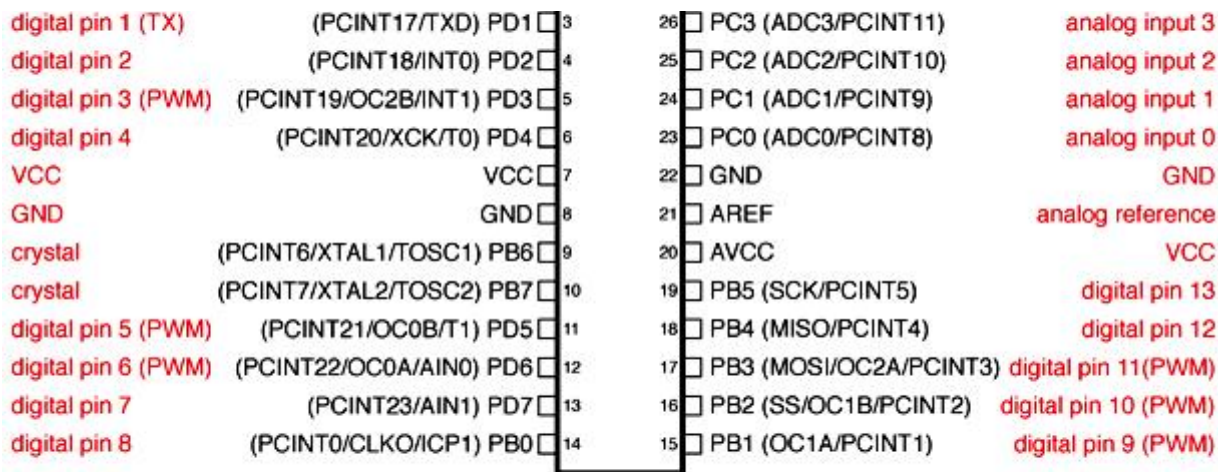
Arduino can be used to communicate with a computer, another Arduino board or other microcontrollers. The ATmega328P microcontroller provides UART TTL (5V) serial communication which can be done using digital pin 0 (Rx) and digital pin 1 (Tx). An ATmega16U2 on the board channels this serial communication over USB and appears as a virtual com port to software on the computer. The ATmega16U2 firmware uses the standard USB COM drivers, and no external driver is needed. However, on Windows, a .inf file is required. The Arduino software includes a serial monitor which allows simple textual data to be sent to and from the Arduino board. There are two RX and TX LEDs on the arduino board which will flash when data is being transmitted via the USB-to-serial chip and USB connection to the computer (not for serial communication on pins 0 and 1). A SoftwareSerial library allows for serial communication on any of the Uno's digital pins. The ATmega328P also supports I2C (TWI) and SPI communication. The Arduino software includes a Wire library to simplify use of the I2C bus.

## Arduino Uno to ATmega328 Pin Mapping

When ATmega328 chip is used in place of Arduino Uno, or vice versa, the image below shows the pin mapping between the two.



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Digital Pins 11, 12 & 13 are used by the ICSP header for MOSI, MISO, SCK connections (Atmega168 pins 17, 18 & 19). Avoid low-impedance loads on these pins when using the ICSP header.

## Software

Arduino IDE (Integrated Development Environment) is required to program the Arduino Uno board. Download it here (<https://www.arduino.cc/en/Main/Software>).

## Programming Arduino

Once arduino IDE is installed on the computer, connect the board with computer using USB cable. Now open the arduino IDE and choose the correct board by selecting Tools>Boards>Arduino/Genuino Uno, and choose the correct Port by selecting Tools>Port. Arduino Uno is programmed using Arduino programming language based on Wiring. To get it started with Arduino Uno board and blink the built-in LED, load the example code by selecting Files>Examples>Basics>Blink. Once the example code (also shown below) is loaded into your IDE, click on the 'upload' button given on the top bar. Once the upload is finished, you should see the Arduino's built-in LED blinking. Below is the example code for blinking:



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```
pinMode(LED_BUILTIN, OUTPUT);  
}  
  
// the loop function runs over and over again forever  
void loop() {  
  digitalWrite(LED_BUILTIN, HIGH);  // turn the LED on (HIGH is the voltage level)  
  delay(1000);                      // wait for a second  
  digitalWrite(LED_BUILTIN, LOW);   // turn the LED off by making the voltage LOW  
  delay(1000);                      // wait for a second  
}
```

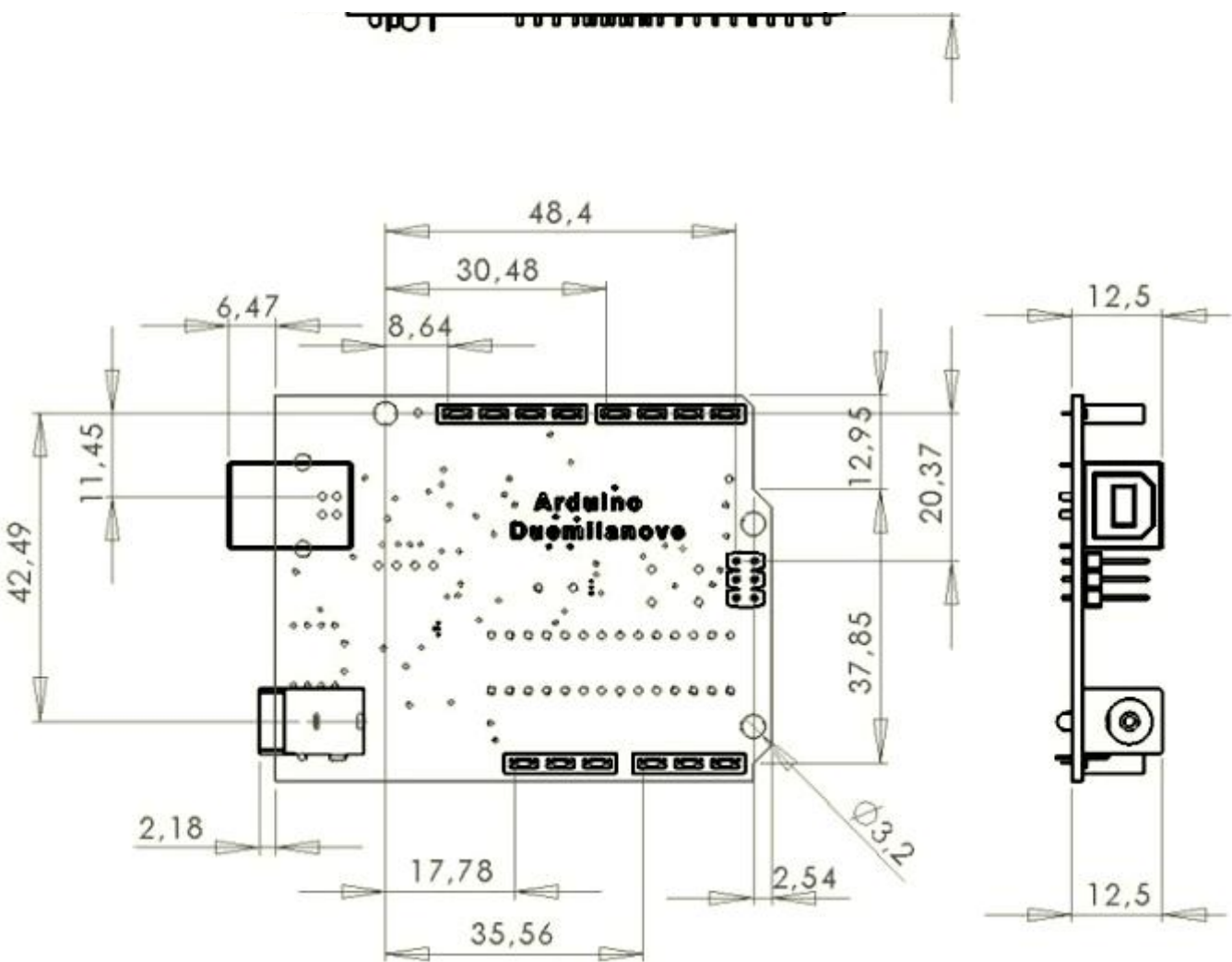
## Applications

- Prototyping of Electronics Products and Systems
- Multiple DIY Projects.
- Easy to use for beginner level DIYers and makers.
- Projects requiring Multiple I/O interfaces and communications.

## Arduino Uno 2D Model



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Component Datasheet

Arduino Uno Datasheet

([https://components101.com/sites/default/files/component\\_datasheet/](https://components101.com/sites/default/files/component_datasheet/))

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