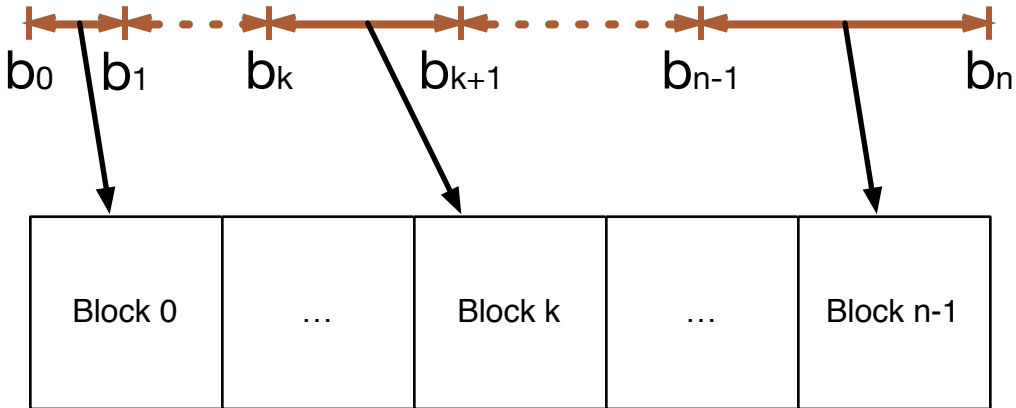


Singular  
Value  
Interval



GPU  
Block

Block 0

...

Block k

...

Block n-1