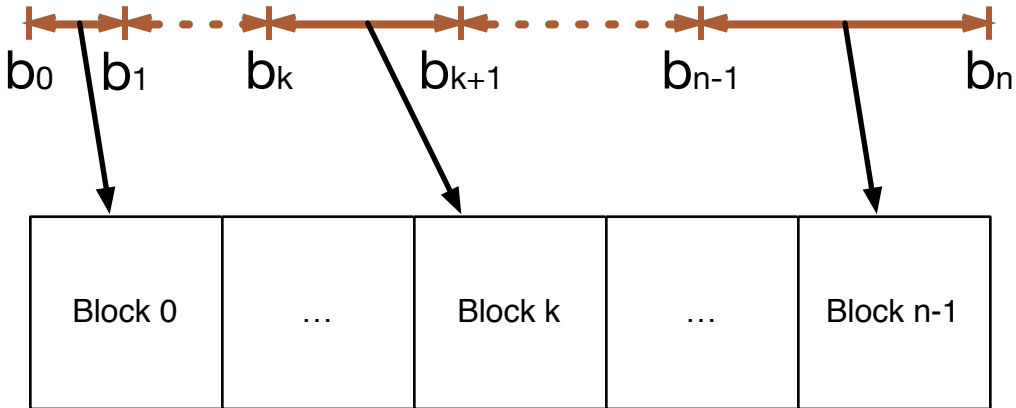


Singular
Value
Interval



GPU
Block

Block 0

...

Block k

...

Block n-1