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https://github.com/hihellojini/IntroToProg-Python-Mod06

Functions

Introduction

In the last module, I learned about dictionary and JSON file and how these tools are very popular to programmers due to its ability to store data in key-value pairs and help data to be organized, flexible and readable. I also learned about error handling particularly the try-except block. In module 5, we also started sharing our work to the class using Github.

In this module, we will be making a program similar to module 5. But this time, we will be defining functions and calling those functions in the main body of the script. We will also be using classes to group together the functions.

Understanding Functions and Classes

In Python, *functions* are block of statements that return a task. The purpose is to put together repeatedly used code and make into a function. The function can then be called in the code and can be used over and over again in any part of the code without re-writing the same code all over again.

Some functions that are already built-in Python. Examples of these are the *print()* and *input()* functions. However, programmers may also create their own functions by using the syntax *def name_of_function (parameters)*.

Figure 1 is an example of user-defined function. I used the keyword *def* followed by the function name *output_student_courses* and the parameter *student_data: list*. Inside the function is the descriptive documents strings that explains what the function does, the change log and what it returns if there is any. This is then followed by the body and the return expression (if any) using the keyword *return*.

When the function is called in the script, the simple way of calling it is simply to write the function name.

A function can also be called inside a function. Going back to Figure 1, you will see the built-in function *print()* is called.

Figure 1. Example of a Function

A variable defined inside the function is called a local variable and is used exclusively inside the function block. If a variable is defined outside of the function, the variable is global and can be used in the entire script including in the function. One of the learnings I have while making the program is that, while you can use a global variable in the function, best practice is to use local variables and if data are pass to a function, use parameters and return values. This allows the function to have clear boundaries and if anything is changed or mistakenly changed, it does not affect the whole script or vice-versa. Hence, it makes testing and debugging easier.

Classes, on the other hand, are user defined template for creating objects that let users' group together data and functions for ease of management. Classes are created using the keyword *class* followed by the class name.

Figure 2 is an example of **class FileProcessor**. In this class are functions **read_data_from_file()** and **write_data_to_file()**. This class group together the functions that work with JSON files. In every instance that class FileProcessor is used, an object is created which will have it's own space in the computer's memory and independent from the another object that was also created using the same class FileProcessor.

```
file = None
except FileNotFoundError as e:
   if file is not None and not file.closed:
return student_data
```

Figure 2. Example of a Class

Importance of Separation of Concerns Pattern

Separation of Concerns is important in programming because it breaks down complex systems into smaller and more manageable parts. This helps programmers understand the program easily as the concerns are separated in modules or components so they can work on one component at a time. This also makes the program much easier to maintain and debug.

In this module, this is practiced by writing the script with comments that describe the purpose and structure of the code.

Assignment Discussion

In Assignment 6, I started the code with a header that describes about the program. It is then followed by the import line, and data constants and variables definition. Figure 3.

Figure 3. Header, Import, and Data Definition

Next, I defined class IO and class FileProcessor. Each class contained different defined functions with parameters. Figure 4 below shows part of the program. Note that, each class

and function have descriptive document strings to explain what the class or function is all about. This help me and other programmers understand what the code is all about and what it is use for.

```
# Start of class named IO

# """

class IO: 11 usages

"""

A collection of presentation layer functions that manage user input and output

ChangeLog: (Who, When, What)

JDuldulag, 05/24/2025, Created Class

JDuldulag, 05/24/2025, Added menu output and input functions

JDuldulag, 05/24/2025, Added a function to display the data

JDuldulag, 05/24/2025, Added a function to display custom error messages

"""

@staticmethod 7 usages

# Function 1: output_error_messages(message: str, error: Exception = None)

def output_error_messages(message: str, error: Exception = None):

"""

This function displays the custom error messages to the user

ChangeLog: (Who, When, What)

JDuldulag, 05/24/2025, Created function

creturn: None

"""

print(message, end="\n\n")

if error is not None:

print("-- Technical Error Message -- ")

print(error, error.__doc__, type(error), sep='\n')
```

Figure 4. Classes and Functions Definition

Figure 5 is the main body of the script. The script starts by reading the data from file Enrollments.json. If the file does not exist, an error handling script is called and then it presents a menu of choices for the user to choose. The program will execute the script depending on the user's choice. Note that instead of writing the code inside the while loop like what we did in Assignment 5, in here, you will see that the codes are written into functions and grouped in classes. And depending on the user's choice, the associated function is called using the parameters and the function returns a value.

Figure 5. Main Body of Script

The program was tested to run in PyCharm, Command Prompt and IDLE and it works well in all of them.

Summary

In this module, I learned about how functions and classes work. I find them very useful especially as the program becomes more complex. They make the code more organize, easy to understand and easy to troubleshoot and debug. It is also very helpful to programmers especially if the code has to be re-used multiple times as the programmer does not need to re-write the code all the time. The function can be just called every time it is needed in code which also helps minimize errors.