

Comparing Trained Models on Motor Control Tasks

Joyful Catmint

Neuromatch Workshop in the NeuroAl course, Slot 4, Pod: Joyful Catmint, Megapod: Aspen Project TA: Paolo Muratore, Course TA: Pravish Sainath

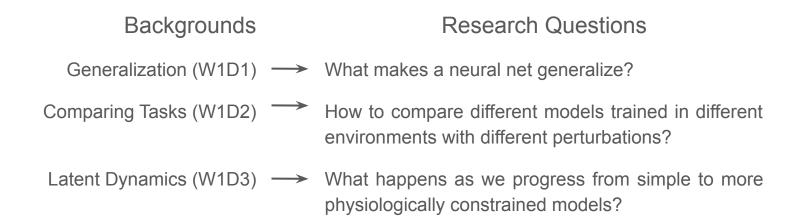
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Introduction



Here we look at Motor Control

Our Goals - Testing Model Generalizability and Interpretability

Computation-Through-Dynamics Benchmark*

Task-trained Models

NODE, LSTM, GRU

Task Envs

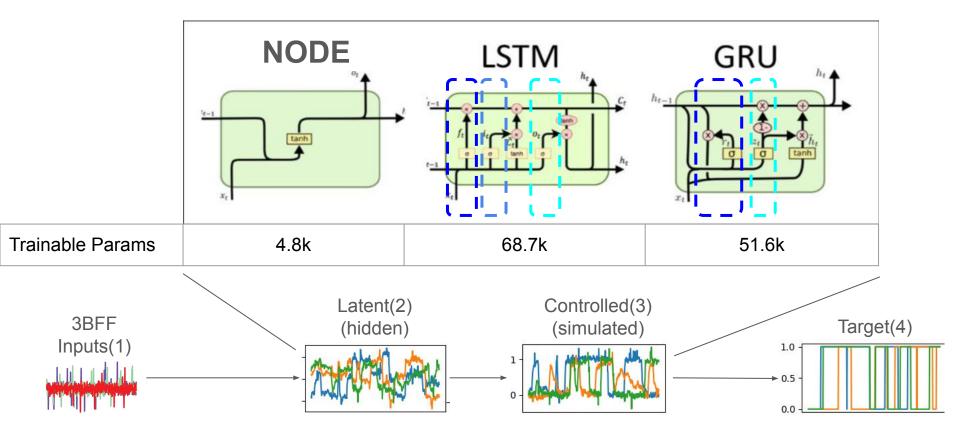
3BFF vs Random Task
Non-noisy vs Noisy
environment

Analysis

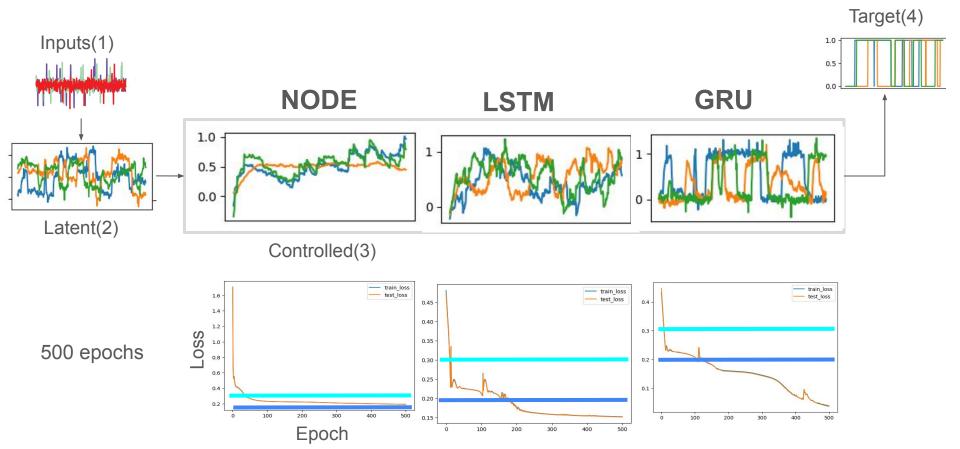
Train and validation

Latent Dynamics

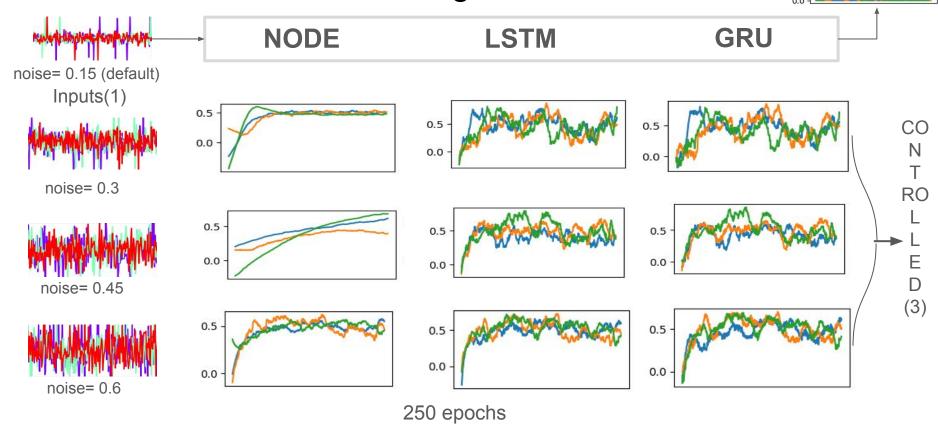
Result 1 - How different models learn a task?



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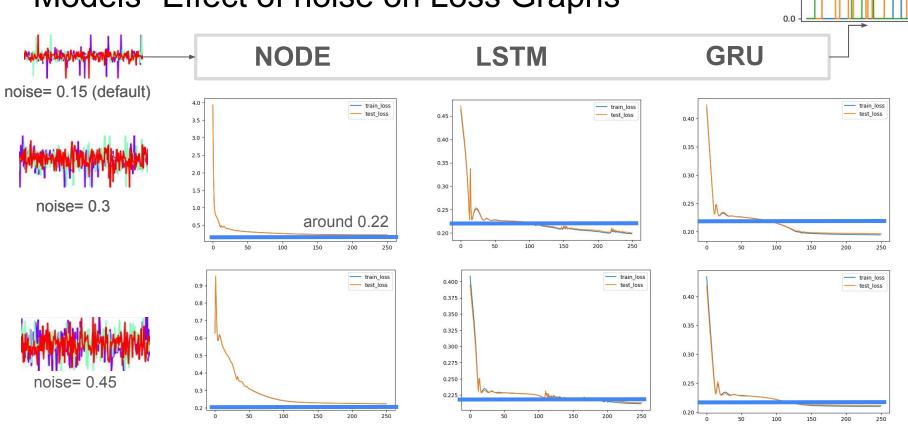


Result 2 - Effect of noise on generalization



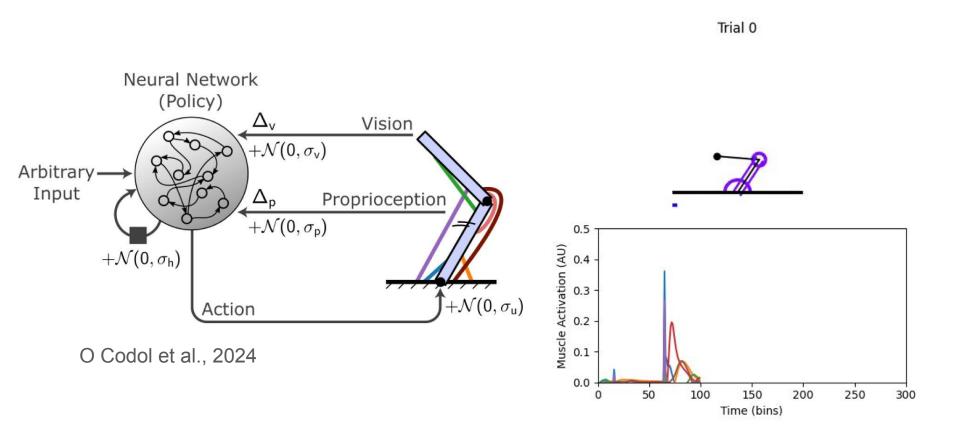
Target(4)

Models- Effect of noise on Loss Graphs



250 epochs

Result 3 - Physiologically constrained environment



Result 3 - Physiologically constrained environment

Trial 40

40

Time (bins)

150

Time (bins)

200

250

60

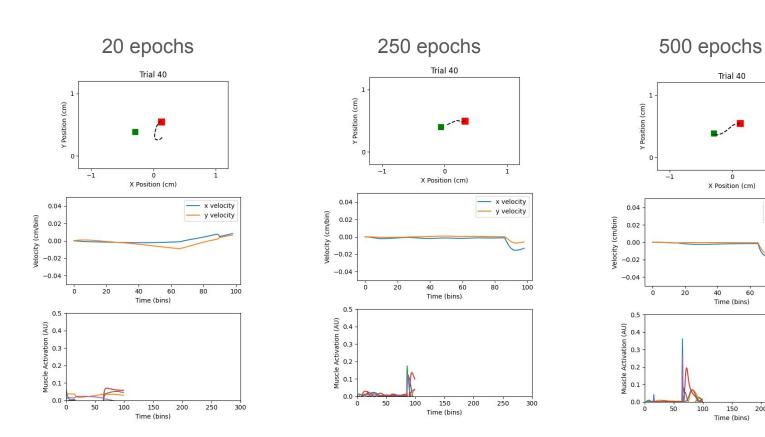
x velocity

80

v velocity

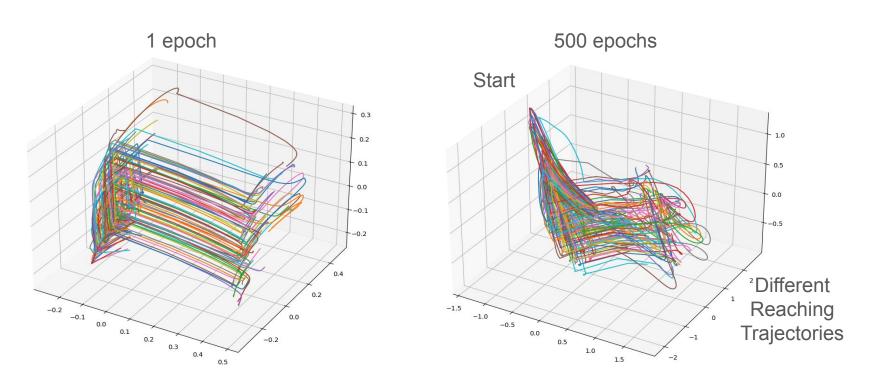
100

300



Result 3 - Physiologically constrained environment

Task-Trained Latent Dynamics



Conclusion

Simple models internal dynamics correlate with output, but physiologically constrained models show interesting latent representations.

A GRU model is easy to physiologically interpret. However, NODE and LSTM models are robust to noises while maintaining similar performance.

Also, noises disrupt interpretability of models in general.

Still an area of research!

Q?