# Automatic Test Generation for Physical Systems

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### Motivation

### Autonomous vehicles are becoming a **reality** in society



**Amazon Drone-Releasing Blimp** 



**Autonomous Differential Drive Robots** 



**Amazon Warehouse Robots** 



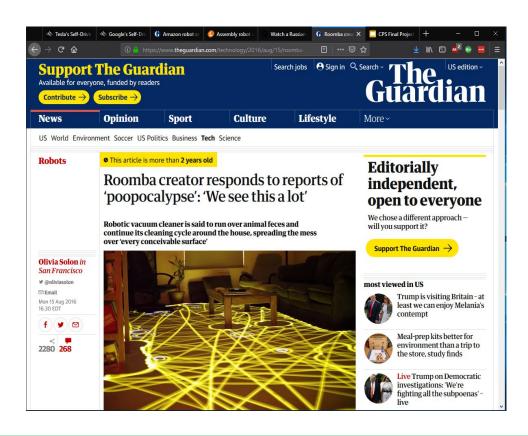
**Self Driving Cars** 

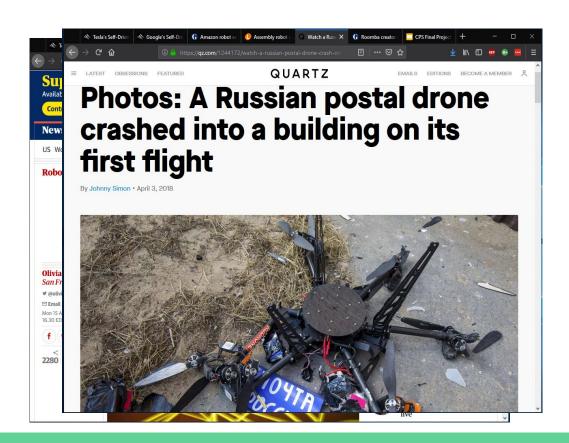


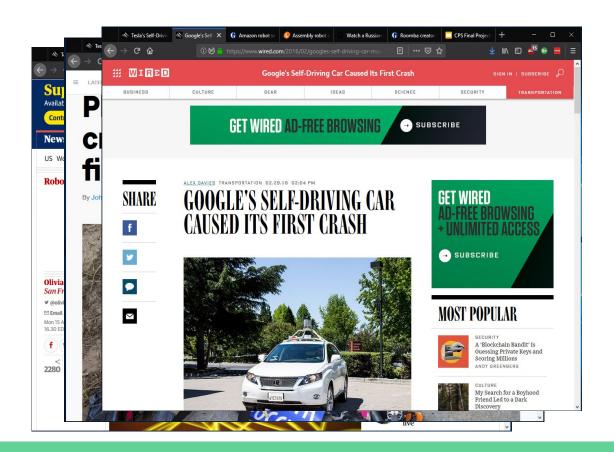
**Autonomous Aquatic Vehicles** 

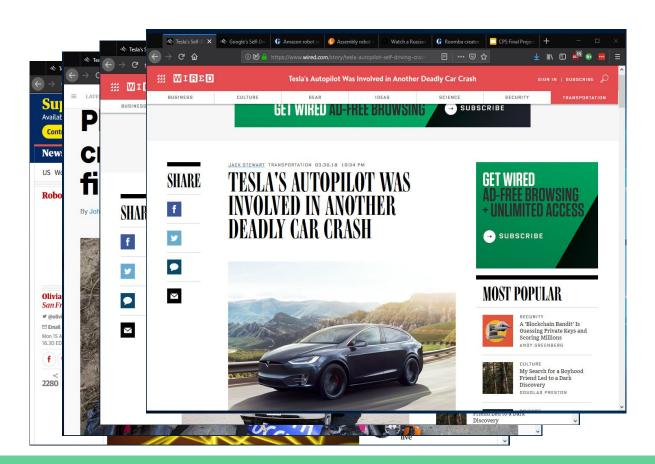


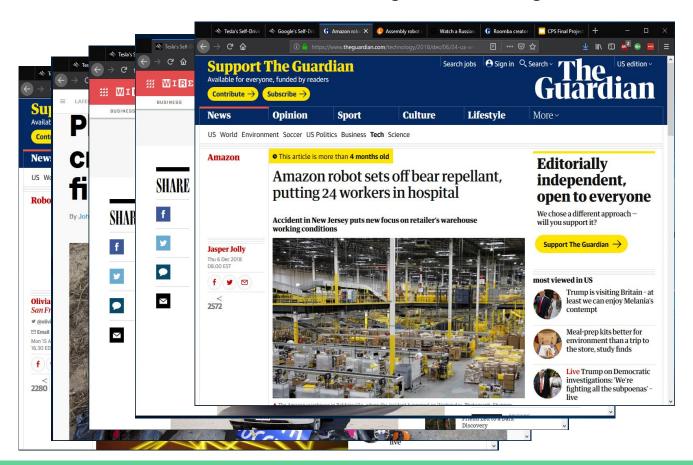
**Arial-Aquatic Vehicles** 

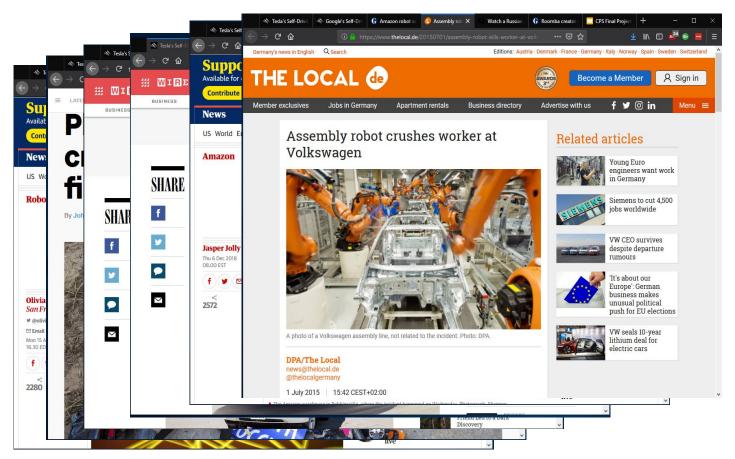


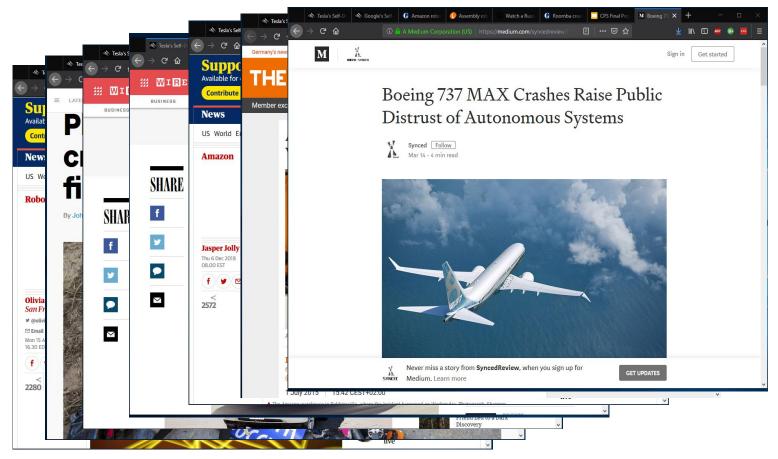












### Problem

- Faults occur when system changes
- Errors come from incompatibilities between:
  - Hardware and other hardware
  - Hardware and software
- Isolating the differences caused by hardware changes is difficult







Is it possible to create **test cases** that **identify differences** in robot behavior brought about by **hardware changes**?

# Goals

- Devise technique to formally model differences spurred by hardware changes.
- Construct test cases that identifies and isolates differences.
- (Bonus) Uncover existing bugs in legacy code.

### Method

- Clearpath Husky Robot
  - Well-known autonomous ground vehicle
  - Very customizable
- What do you notice about the Husky Robots?



**Customers of Clearpath Robotics** 



**Examples of Husky Robot** 

### Method

- Clearpath Husky Robot
  - Well-known autonomous ground vehicle
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**Customers of Clearpath Robotics** 

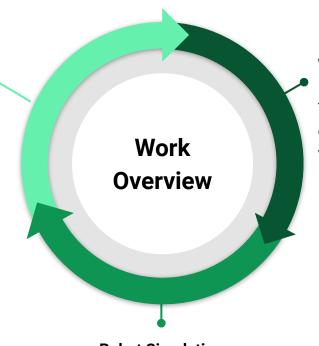


**Examples of Husky Robot** 

### Method



Constraints containing information about the both laser scanners were used to generate tests.



#### **World Generation**

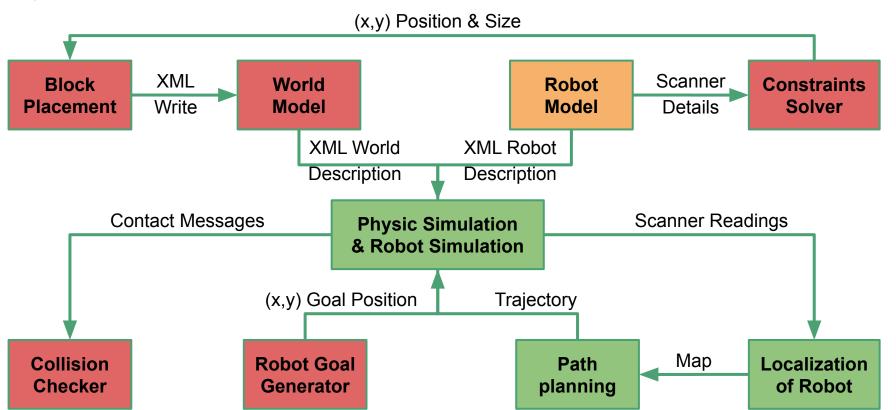
The world was generated using a ground plane and cube(s). The robot was placed. A goal was set.

**Robot Simulation** 

The robot was allowed to navigate autonomously to the goal. Collisions were monitored.

## System Overview







Box



**Husky Robot** 



**Laser Scan** 



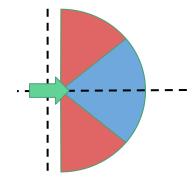
#### **Distance Constraint**

#### Size Constraint

 $\begin{aligned} & \text{Block Angle} > \text{Max\_Angle}_{\text{robot1}} \\ & \text{Block Angle} < \text{Max\_Angle}_{\text{robot2}} \\ & 0 \leq x \leq \text{Beam Length} \end{aligned}$ 

u = tan(Block Angle)

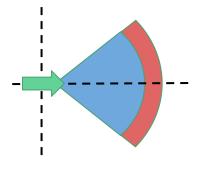
 $y = tan(Block Angle) \times x$ 



 $Block Angle > Min\_Angle_{robot1}$   $Block Angle < Max\_Angle_{robot2}$   $x < Beam Length_{robot1}$ 

 $x > \text{Beam Length}_{\text{robot2}}$ 

 $y = tan(Block Angle) \times x$ 

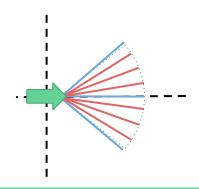


 $Range = |Max\_Angle| + |Min\_Angle|$  Sectors = max(Number beams) - 1  $Sector Angle = \frac{Range}{Sectors}$ 

x = Beam Length; y = 0

Sector Size =  $tan(Sector Angle \div 2) \times x$ 

 $0 < \mathrm{Size} \leq \mathrm{Sector} \ \mathrm{Size}$ 





Box



**Husky Robot** 



**Laser Scan** 



Blind	Spot	Constrai	in

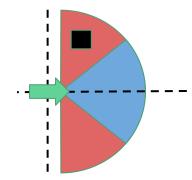
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Size Constraint

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 $0 \le x \le \text{Deam Length}$ 

 $y = tan(Block Angle) \times x$ 

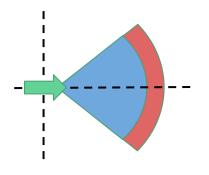


Block Angle > Min\_Angle<sub>robot1</sub>
Block Angle < Max\_Angle<sub>robot2</sub>

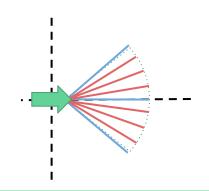
 $x < \text{Beam Length}_{\text{robot}1}$  $x > \text{Beam Length}_{\text{robot}2}$ 

La / Dia 1 A 1 1

 $y = tan(Block Angle) \times x$ 



x = Beam Length ; y = 0  $\text{Range} = |\text{Max\_Angle}| + |\text{Min\_Angle}|$  Sectors = max(Number beams) - 1  $\text{Sector Angle} = \frac{\text{Range}}{\text{Sectors}}$   $\text{Sector Size} = tan(\text{Sector Angle} \div 2) \times x$   $0 < \text{Size} \le \text{Sector Size}$ 





Box







Blind	<b>Spot</b>	Constrain
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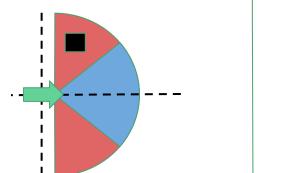
#### **Distance Constraint**



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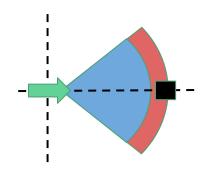


 $Block Angle > Min\_Angle_{robot1}$   $Block Angle < Max\_Angle_{robot2}$   $x < Beam Length_{robot1}$ 

 $x > \text{Beam Length}_{\text{robot2}}$ 

u - tam (Dlook Angle)

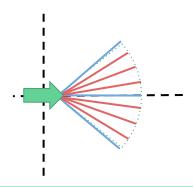
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 $\begin{aligned} & \text{Range} = |\text{Max\_Angle}| + |\text{Min\_Angle}| \\ & \text{Sectors} = max(\text{Number beams}) - 1 \\ & \text{Sector Angle} = \frac{\text{Range}}{\text{Sectors}} \\ & \text{Sector Size} = tan(\text{Sector Angle} \div 2) \times x \end{aligned}$ 

 $0 < \text{Size} \le \text{Sector Size}$ 

x = Beam Length; y = 0





Box







Blind	<b>Spot</b>	Constr	ain
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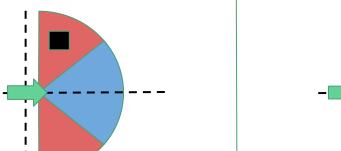
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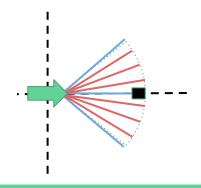
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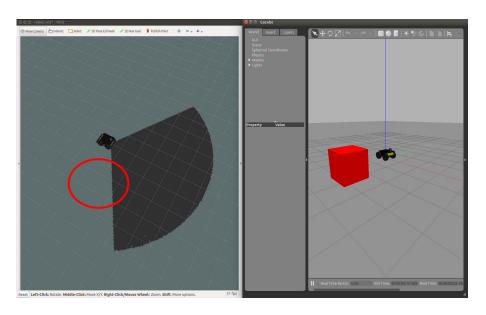
 $0 < \mathrm{Size} \leq \mathrm{Sector} \ \mathrm{Size}$ 



### Results - Blind Constraint

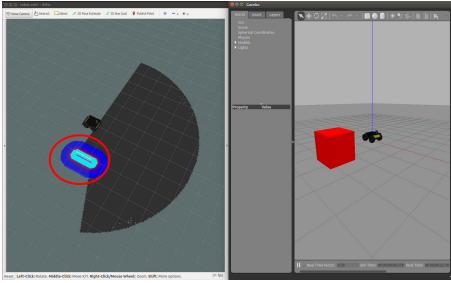
#### Robot 1:

Minimum Angle: -1 radMaximum Angle: 1 rad



#### Robot 2:

Minimum Angle: -π/2 rad
 Maximum Angle: π/2 rad



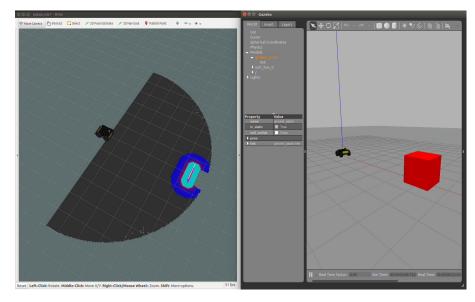
### Results - Distance Constraint

#### Robot 1:

Max Range: 5m

#### Robot 2:

Max Range: 10m



### Results - Size Constraint

#### Robot 1:

• Resolution: 16 samples

#### Robot 2:

Resolution: 32 samples

