CARL HILDEBRANDT

San Francisco, CA

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OBJECTIVE

Innovative Ph.D. candidate with expertise in autonomous system testing, authoring 8 first-author publications presented at top international conferences. Founder of a tech startup, securing over \$100k in funding and 2 patents for AI monitoring solutions. Proficient in AI, autonomous vehicles, quadrotors, and robots. Currently working at Nuro on the verification of state-of-the-art self-driving systems.

EDUCATION

Ph.D. Computer Science, University of Virginia

2018 - 2024

Title: Autonomous System Testing - Methods for Incorporating Real-World Environments and Physical Semantics.

Bachelor of Engineering in Computer Engineering, University of Pretoria

2013 - 2016

SKILLS

Technical Skills	Autonomous System Testing, AI & Machine Learning, Software Development & Testing,
	Robotics, Robotic Dynamics, Mixed-Reality, Simulation, Computer Vision
Soft Skills	Research, Technical Writing, Public Speaking, Entrepreneurship & Startup Leadership,
	Problem-Solving, Teaching & Mentorship, Patent Development, Strategic Planning
Tools	Python, C++, Java, ROS, MATLAB, TensorFlow, Keras, PyTorch, Docker,
	Unity, Unreal Engine, Git, Gazebo, OpenCV, SolidWorks, Linux, Vicon Motion Tracking

EXPERIENCE

Software System Engineer, Autonomy Verification and Test Engineering

June 2024 - Present

Nuro

Mountain View, California, United States

• Nuro is a leading autonomous vehicle company. Our mission is to better everyday life through robotics and strengthen local communities with our electric, zero-occupant autonomous delivery vehicles.

Graduate Research Assistant

Aug 2018 - June 2024

University of Virginia

Charlottesville, Virginia, United States

- Authored 8 papers in leading conferences for robotics and software systems, including ICRA (top-ranked in robotics), IROS (second highest-rated in robotics), ISSTA (top-ranked in software testing), and contributions to ICSE's alternative tracks (top-rated in software systems), demonstrating broad impact in these fields.
- Designed the "Robotics for Software Engineers" lab at UVA, including a custom quadrotor simulator with diverse sensor suite, optimized for minimal resource use across multiple OS. This course, imparting key robotics principles, attracts up to 45 students per semester. My contributions led to a publication at ICSE-SEET, a top-ranked conference, and earned me the All-University Graduate Teaching Award.

Graduate Research Intern

May 2022 - Aug 2022

Raytheon Technologies - BBN

Cambridge, Massachusetts, United States

- Contributed to the MACE project, enhancing the Joint Services Academies' Combat Search & Rescue Challenge.
- Developed 4 swarm behaviors for aerial & ground vehicles in simulations for search and rescue operations.
- Developed a real-time analytics server for data visualization, enhancing monitoring and decision-making.

Head of Technology

Nov 2019 - Jul 2022

Vuetech Health Innovations

Charlottesville, Virginia, United States

• Co-founded Vuetech Health and led its technology division, securing over \$100k in awards and investments for developing unintrusive, privacy-preserving fall detection technology.

- Led the creation and deployment of EVA, a patented AI monitoring system designed to assist caregivers and nurses in preventing patient falls. Oversaw a feasibility study at the University of Virginia School of Nursing with EVA's prototype, successfully detecting 82% of falls.
- Managed the full-stack architecture, from development and testing to maintenance, ensuring the system's robustness, high performance, and seamless operation.

Graduate Research Assistant

Jul 2017 - Jul 2018

University of Nebraska-Lincoln

Lincoln, Nebraska, United States

- Contributed to testing of a fire ignition system for drones, which later (after my departure) turned into IGNIS Unmanned Aerial System (UAS) for fire management at the startup Drones Amplified.
- Developed a drone capable of catching balls, through a highly optimized trajectory prediction and intersection algorithm. This system predicts the ball's movement and plans an intersecting trajectory within milliseconds of the ball being thrown, showcasing advanced precision and real-time analysis.

Software Engineer

Jan 2017 - Jul 2017

Cheesecake Trails

Johannesburg, Gauteng, South Africa

- Core developer in a startup for custom POS systems, led web platform integration with backend.
- Unified user experience across web/mobile, focusing on functional design.

PUBLICATIONS

- 2025: Trey Woodlief, **Carl Hildebrandt**, and Sebastian Elbaum, "A Differential Testing Framework to Identify Critical AV Failures Leveraging Arbitrary Inputs," in 2025 IEEE/ACM International Conference on Software Engineering (ICSE), IEEE, 2025
- 2024: Carl Hildebrandt, Trey Woodlief, and Sebastian Elbaum, "ODD-diLLMma: Driving Automation System ODD Compliance Checking using LLMs," in 2024 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), IEEE, 2024
- 2023: Carl Hildebrandt, Meriel von Stein, and Sebastian Elbaum, "PhysCov: Physical Test Coverage for Autonomous Vehicles," in *Proceedings of the 32nd ACM SIGSOFT International Symposium on Software Testing and Analysis (ISSTA)*, ACM, 2023
- 2023: Carl Hildebrandt, Wen Ying, Seongkook Heo, and Sebastian Elbaum, "Mimicking Real Forces on a UAV Through a Haptic Suit," in 2023 IEEE International Conference on Robotics and Automation (ICRA), IEEE, 2023
- 2022: Carl Hildebrandt, Meriel von Stein, Trey Woodlief, and Sebastian Elbaum, "Preparing Software Engineers to Develop Robot Systems," in 2022 IEEE/ACM 44th International Conference on Software Engineering: Software Engineering Education and Training (ICSE-SEET), IEEE, 2022
- 2021: Carl Hildebrandt, and Sebastian Elbaum, "World-in-the-Loop Simulation for Autonomous Systems Validation," in 2021 IEEE International Conference on Robotics and Automation (ICRA), IEEE, 2021, pp. 10912–10919
- 2020: Carl Hildebrandt, Sebastian Elbaum, Nicola Bezzo, and Matthew B Dwyer, "Feasible and Stressful Trajectory Generation for Mobile Robots," in *Proceedings of the 29th ACM SIGSOFT International Symposium on Software Testing and Analysis (ISSTA)*, 2020, pp. 349–362 (Distinguished Artifact Award)
- 2020: Carl Hildebrandt, Sebastian Elbaum, and Nicola Bezzo, "Blending Kinematic and Software Models for Tighter Reachability Analysis," in 2020 IEEE/ACM 42nd International Conference on Software Engineering: New Ideas and Emerging Results (ICSE-NIER), IEEE, 2020, pp. 33–36
- 2018: Evan Beachly, Carrick Detweiler, Sebastian Elbaum, Brittany Duncan, **Carl Hildebrandt**, Dirac Twidwell, and Craig Allen, "Fire-Aware Planning of Aerial Trajectories and Ignitions," in 2018 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), IEEE, 2018, pp. 685–692 (Best Paper Award)

PATENTS

- 2023: Victor Aquino, Melony Bennis, Tien Comlekoglu, Jefferson Griscavage, and Carl Hildebrandt, Vuetech Health Innovations LLC, "Systems and Methods for Safety, Security and Well-Being of Individuals", Patent No. US11688265B1
- 2022: Victor Aquino, Melony Bennis, Tien Comlekoglu, Jefferson Griscavage, and Carl Hildebrandt, Vuetech Health Innovations LLC, "Systems and Methods for Safety, Security and Well-Being of Individuals", Patent No. US11282367B1

SERVICE

- 2024: Paper Reviewer, IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS).
- 2022: Artifact Reviewer, IEEE/ACM International Conference on Automated Software Engineering (ASE).
- 2022: Graduate Student Council, The University of Virginia, Computer Science Department (CSGSG).
- 2022: Paper Reviewer, IEEE International Conference on Robotics and Automation Society (ICRA)
- 2021: Student Volunteer, IEEE/ACM International Conference on Software Engineering (ICSE)

HONORS & AWARDS

- 2023: All-University Graduate Teaching Award, The University of Virginia Graduate and Postdoctoral Affairs
- 2022: Graduate Teaching Award, The University of Virginia Computer Science Department End-of-Year Awards
- 2021: Best Poster Design, The University of Virginia Computer Science Research Symposium
- 2020: Best Presentation, The University of Virginia Computer Science Virtual Research Symposium
- 2020: Distinguished Artifact Award, Feasible and Stressful Trajectory Generation for Mobile Robots (ISSTA)
- 2018: **Best Paper Award on Safety, Security, and Rescue Robotics**, Fire-Aware Planning of Aerial Trajectories and Ignitions (IROS)

TEACHING

- 2022: Supporting instructor, Robotics for Software Engineers, The University of Virginia
- 2021: Lab Designer and Guest Lecturer, Robotics for Software Engineers, The University of Virginia
- 2020: Lab Designer and Teaching Assistant, Robotics for Software Engineers, The University of Virginia
- 2016: Head Teaching Assistant, Data Structures and Algorithms in Java, The University of Pretoria
- 2015: Head Teaching Assistant, **Program Design in C++**, The University of Pretoria
- 2015: Teaching Assistant, Data Structures and Algorithms in Java, The University of Pretoria
- 2014: Teaching Assistant, Introduction to Programming in C, The University of Pretoria