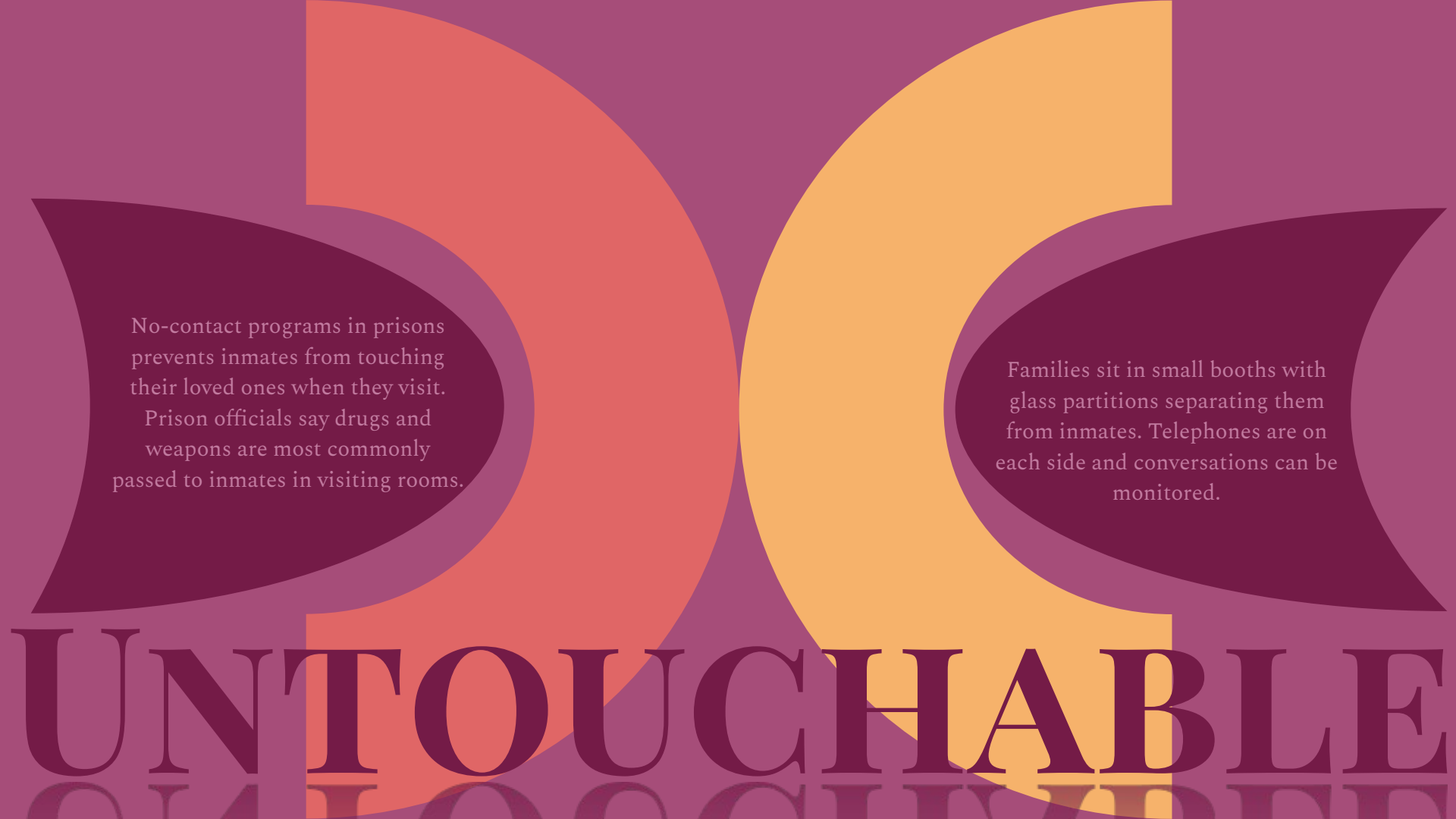


RIPPLES  
KIBBLEZ



No-contact programs in prisons prevents inmates from touching their loved ones when they visit.

Prison officials say drugs and weapons are most commonly passed to inmates in visiting rooms.

Families sit in small booths with glass partitions separating them from inmates. Telephones are on each side and conversations can be monitored.

# UNTOUCHABLE

# A CASE STUDY

The United States Penitentiary, Marion in Williamson County Illinois instituted its no contact policy in 1983. Even the Warden Gary Henman remarked “The ones who do (visit) probably don’t come back.”

“No one wants to go out to Marion,” she said. “Every time I go there, I’m the only one in the room.”

She copes by ignoring her surroundings. “I block out the partitions,” she said. “I block out the noise. I block it out because I’m happy to see him.” But, she added: “I cry all the way home.”

Michelle Brooks-Bey, described her experience visiting her husband Charles, serving 25 years for bank robbery: “Being there three years, not being able to hold his hand or sit next to him . . . it’s demeaning,”

Ronnie Bruscino, reported of his first interaction with his natural mother having been adopted at a young age. “She’s just looking at the guards and she’s telling them: ‘How come you can’t put me somewhere where I can be with him?’ They tell her, ‘That don’t go around here, lady.’ ”

# MARION PRISON

How can  
art play a  
role in  
conversati  
on?

How can  
prisoners be  
understood?

How can design  
create shared  
perspective and  
connection?

How can design  
create  
experiences  
which will have  
ripple effects of  
hope and joy?

How can  
design  
transform  
this  
experience?

How can design  
facilitate  
breakthroughs?

How can  
we break  
these  
barriers  
creatively?

How can  
prisoners  
touch,  
reach, and  
feel their  
loved ones?


How can design  
intervene from  
creating more  
separation  
between  
prisoners and  
society?

How can  
art play a  
role in  
healing?

**QUESTIONS**



**IDEAS**



Eye tracking  
software to build  
emerging  
constellations of  
eye fixation  
points

Brave wave  
radiation to  
reach the  
same  
frequency

Kaleidoscopic  
functionality to  
replicate patterns  
in infinite  
iterations

Sound healing  
with Binaural  
Beats

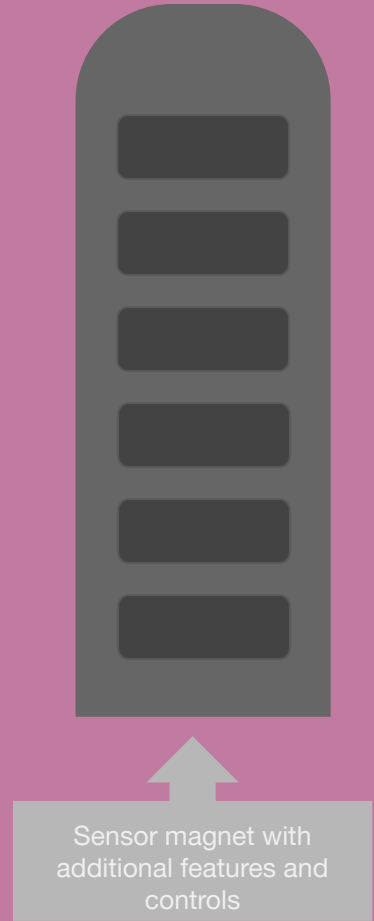
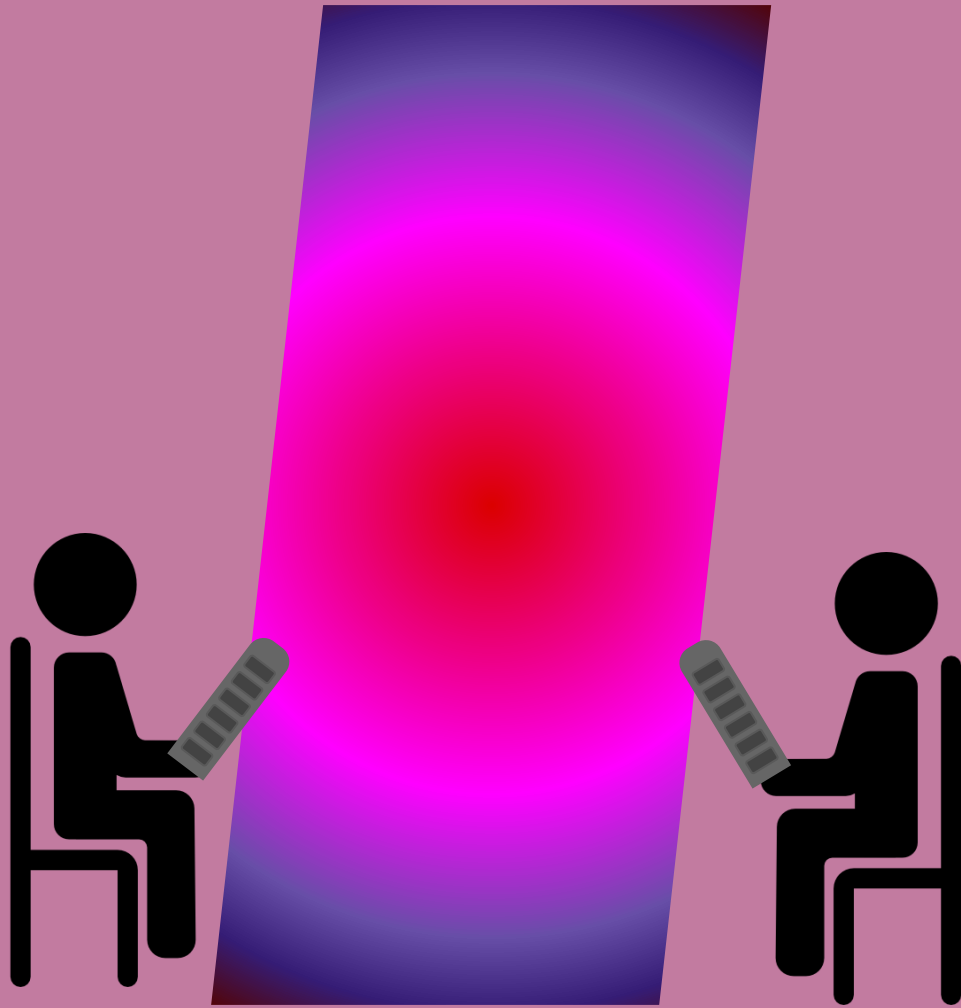
Magnetic  
thermodynamic  
technology for both  
sides to feel the heat  
of touch and  
corresponding colour  
and ripple effect

Record  
function to be  
able to see  
these as later  
animations

Breathwork  
ripples  
simulation for  
optional joint  
breath  
sessions

**FEATURES**

# LOW-FI PROTOTYPE SET UP VIEW





# LOW-FI PROTOTYPE SCREENVIEW

