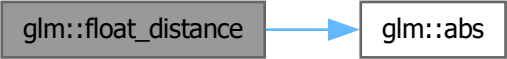


glm::float_distance



```
graph LR; A[glm::float_distance] --> B[glm::abs]
```

A diagram illustrating a mapping or conversion. On the left, a gray rectangular box contains the text 'glm::float_distance'. A blue arrow points from this box to a white rectangular box on the right, which contains the text 'glm::abs'. Both boxes have a thin black border.

glm::abs