

C:/Users/s239074/Documents  
/ogl\_renderer/thirdparty  
/assimp/include/assimp/Smoothing  
Groups.h

```
graph TD; Root["C:/Users/s239074/Documents<br>/ogl_renderer/thirdparty<br>/assimp/include/assimp/Smoothing<br>Groups.h"] --> V3["assimp/vector3.h"]; Root --> Stdint["stdint.h"]; Root --> Vector["vector"]; Root --> SGInl["SmoothingGroups.inl"]; SGInl --> SGPatialSort["assimp/SGSpatialSort.h"]; SGInl --> Algorithm["algorithm"];
```

assimp/vector3.h

stdint.h

vector

SmoothingGroups.inl

assimp/SGSpatialSort.h

algorithm