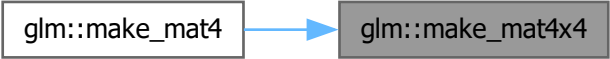


glm::make\_mat4



```
graph LR; A[glm::make_mat4] --> B[glm::make_mat4x4]
```

A diagram showing a function call. On the left, a white rectangular box with a black border contains the text 'glm::make\_mat4'. A blue arrow points from the right side of this box to the left side of a second box on the right. The second box is gray with a black border and contains the text 'glm::make\_mat4x4'.

glm::make\_mat4x4