


Scene::FreeAllMeshes



```
graph LR; A[Scene::FreeAllMeshes] --> B[FreeMesh]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow. The left box is filled with a dark gray color and contains the text 'Scene::FreeAllMeshes'. The right box is white with a black border and contains the text 'FreeMesh'. The blue arrow points from the right side of the gray box to the left side of the white box.

FreeMesh