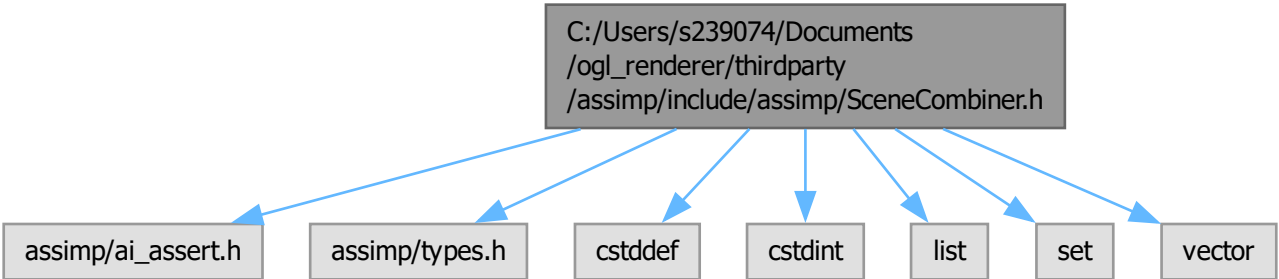


C:/Users/s239074/Documents  
/ogl\_renderer/thirdparty  
/assimp/include/assimp/SceneCombiner.h



```
graph TD; A["C:/Users/s239074/Documents<br>/ogl_renderer/thirdparty<br>/assimp/include/assimp/SceneCombiner.h"] --> B["assimp/ai_assert.h"]; A --> C["assimp/types.h"]; A --> D["cstddef"]; A --> E["cstdint"]; A --> F["list"]; A --> G["set"]; A --> H["vector"];
```

The diagram illustrates the dependencies of the file `SceneCombiner.h` on other files in the same directory. A central box at the top lists the file path, and seven arrows point from it to boxes representing the files it includes: `ai_assert.h`, `types.h`, `cstddef`, `cstdint`, `list`, `set`, and `vector`.

assimp/ai\_assert.h

assimp/types.h

cstddef

cstdint

list

set

vector