

`glm::affineInverse`



```
graph LR; A[glm::affineInverse] --> B[glm::inverse]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box is filled with a dark gray color and contains the text `glm::affineInverse`. The right box is white with a dark gray border and contains the text `glm::inverse`.

`glm::inverse`