


`glm::equal`



```
graph LR; A[glm::equal] --> B[glm::abs]
```

A diagram showing a mapping from `glm::equal` to `glm::abs`. On the left, a gray rectangular box contains the text `glm::equal`. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text `glm::abs`. Both boxes have a thin black border.

`glm::abs`