```
glm::detail::_swizzle
_base2::operator*=
```

```
glm::detail::_swizzle
_base2::operator+=
```

```
glm::detail::_swizzle
_base2::operator-=
```

```
glm::detail::_swizzle
_base2::operator/=
```

```
glm::detail::_swizzle
_base2::operator=
```

glm::detail::_swizzle _base2::_apply_op