

`glm::floatDistance`



```
graph LR; A[glm::floatDistance] --> B[glm::abs]
```

A diagram illustrating a mapping between two GLM functions. On the left, a gray rectangular box contains the text `glm::floatDistance`. A blue arrow points from this box to a white rectangular box on the right, which contains the text `glm::abs`. Both boxes have a thin black border.

`glm::abs`