C:/Users/s239074/Documents /ogl_renderer/ogl_renderer /engine/GameObject.h

C:/Users/s239074/Documents /ogl_renderer/ogl_renderer /engine/GameObject.cpp

C:/Users/s239074/Documents /ogl_renderer/ogl_renderer /engine/Scene.h

C:/Users/s239074/Documents /ogl_renderer/ogl_renderer /engine/Scene.cpp C:/Users/s239074/Documents /ogl_renderer/ogl_renderer /main.cpp