

Physics::OverlapSpherePlane

Rigidbody::UpdateBody

Transform::TranslateGlobal

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graph LR; A[Physics::OverlapSpherePlane] --> C[Transform::TranslateGlobal]; B[Rigidbody::UpdateBody] --> C;
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The diagram illustrates a call graph where two functions, 'Physics::OverlapSpherePlane' and 'Rigidbody::UpdateBody', both call the function 'Transform::TranslateGlobal'. The source functions are in white boxes, and the target function is in a grey box. Blue arrows indicate the direction of the calls.