

Rigidbody::UpdateBody



```
graph LR; A[Rigidbody::UpdateBody] --> B[Rigidbody::AddForcePure]; A --> C[Transform::TranslateGlobal];
```

The diagram illustrates a function call sequence. A gray box on the left, labeled 'Rigidbody::UpdateBody', has two blue arrows pointing to the right. The top arrow points to a white box labeled 'Rigidbody::AddForcePure', and the bottom arrow points to a white box labeled 'Transform::TranslateGlobal'.

Rigidbody::AddForcePure

Transform::TranslateGlobal