

`glm::affineInverse`



```
graph LR; A[glm::affineInverse] --> B[glm::inverse]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is gray and contains the text 'glm::affineInverse'. The right box is white and contains the text 'glm::inverse'. A blue arrow points from the right side of the gray box to the left side of the white box.

`glm::inverse`