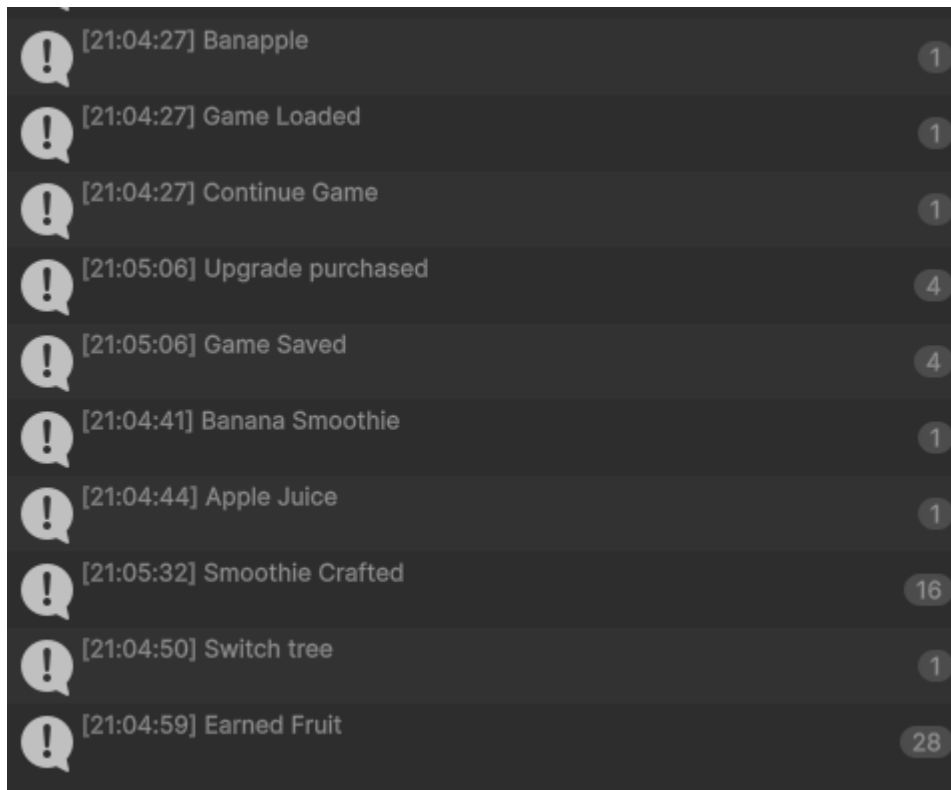


## Telemetry map



[21:04:27] Banapple	1
[21:04:27] Game Loaded	1
[21:04:27] Continue Game	1
[21:05:06] Upgrade purchased	4
[21:05:06] Game Saved	4
[21:04:41] Banana Smoothie	1
[21:04:44] Apple Juice	1
[21:05:32] Smoothie Crafted	16
[21:04:50] Switch tree	1
[21:04:59] Earned Fruit	28

Game Loaded : On game data loaded

Continue Game: When clicking continue game button

Smoothie crafted: When a smoothie is crafted with fruits

Switch tree: When arrows at top of main game are used to navigate between trees

Upgrade purchased: When the player spends coins to buy upgrades for their trees.

New Game Started: When starting a new game with no save data.

Game Reset: When all game save data is deleted.

Apple juice etc: The recipe name is logged when the player selects a recipe to craft.