



# BULMA

Modern CSS Framework

# Overview

# Getting started

You only need 1 CSS file to use  
Bulma

There are several ways to get started with Bulma. You can either:

- use npm to install the Bulma package
- use the cdnjs CDN to link to the Bulma stylesheet
- use the GitHub repository to get the latest development version

# Getting started

1. **Use NPM (recommended):**

```
npm install bulma
```

2. **Use the [cdnjs](https://cdnjs.com/libraries/bulma) CDN**

<https://cdnjs.com/libraries/bulma>

3. **Download from the repository**

<https://github.com/jgthms/bulma/tree/master/css>

4. If you want to use icons with Bulma, don't forget to include Font Awesome:

```
<link rel="stylesheet" href="https://maxcdn.bootstrapcdn.com/font-awesome/4.7.0/css/font-awesome.min.css">
```

# Code requirements

1. Use the HTML5 doctype

```
<!DOCTYPE html>
```

2. Add the responsive viewport meta tag

```
<meta name="viewport" content="width=device-width, initial-scale=1">
```

```
<!DOCTYPE html>
<html>
  <head>
    <meta charset="utf-8">
    <meta name="viewport" content="width=device-width, initial-scale=1">
    <title>Hello Bulma!</title>
    <link rel="stylesheet" href="https://maxcdn.bootstrapcdn.com/font-awesome/4.7.0/css/font-awesome.min.css">
    <link rel="stylesheet" href="https://cdnjs.cloudflare.com/ajax/libs/bulma/0.6.1/css/bulma.min.css">
  </head>
  <body>
    <section class="section">
      <div class="container">
        <h1 class="title">Hello World</h1>
        <p class="subtitle">My first website with <strong>Bulma</strong>!</p>
      </div>
    </section>
  </body>
</html>
```

# Customizing with Sass

Create your own theme with a  
simple set of variables

1. Download the source files:

```
npm install bulma
```

or clone the repository:

```
https://github.com/jgthms/bulma
```

2. Set your variables
3. See the result: before and after

# Classes

- Bulma is simply a collection of CSS classes. Write the HTML code you want.
- Bulma is a CSS framework, meaning that the end result is simply a single `.css` file: <https://github.com/jgthms/bulma/blob/master/css/bulma.css>
- Because Bulma solely comprises CSS classes, the HTML code you write has no impact on the styling of your page.
- That's why `.input` exists as a class, so you can choose which `<input type="text">` elements you want to style.



# Modular

Just import what you **need**

- Bulma consists of 39 `.sass` files that you can import individually.
- For example, let's say you only want the Bulma columns.
- The file is located in the `bulma/sass/grid` folder.
- Simply import the utilities dependencies, and then the files you need directly:

```
@import "bulma/sass/utilities/_all"
```

```
@import "bulma/sass/grid/columns"
```

# Responsiveness

Bulma is a **mobile-first** framework

## Vertical by default

Every element in Bulma is **mobile-first** and optimizes for **vertical reading**, so by default on mobile:

- **columns** are stacked vertically
- the **level** component will show its children stacked vertically
- the **nav** menu will be hidden

For example, you can enforce the **horizontal** layout for both **columns** or **nav** by appending the **is-mobile** modifier.

# Breakpoints

Bulma has 5 breakpoints:

- mobile: up to 768px
- tablet: from 769px
- desktop: from 1024px
- widescreen: from 1216px
- New! fullhd: from 1408px

Mobile Up to 768px	Tablet Between 769px and 1023px	Desktop Between 1024px and 1215px	Widescreen Between 1216px and 1407px	FullHD 1408px and above
mobile	-			
-	tablet			
-		desktop		
-			widescreen	
-				fulldhd
-	tablet-only	-		
-		desktop-only	-	
-			widescreen-only	-
touch		-		

Color	Variable	Value	Computed value		Invert value	Computed invert value	
White	<code>\$white</code>	<code>\$white</code>		<code>hsl(0, 0%, 100%)</code>	<code>\$black</code>		<code>hsl(0, 0%, 4%)</code>
Black	<code>\$black</code>	<code>\$black</code>		<code>hsl(0, 0%, 4%)</code>	<code>\$white</code>		<code>hsl(0, 0%, 100%)</code>
Light	<code>\$light</code>	<code>\$white-ter</code>		<code>hsl(0, 0%, 96%)</code>	<code>\$grey-darker</code>		<code>hsl(0, 0%, 21%)</code>
Dark	<code>\$dark</code>	<code>\$grey-darker</code>		<code>hsl(0, 0%, 21%)</code>	<code>\$white-ter</code>		<code>hsl(0, 0%, 96%)</code>
Primary	<code>\$primary</code>	<code>\$turquoise</code>		<code>hsl(171, 100%, 41%)</code>	<code>#fff</code>		<code>#fff</code>
Link	<code>\$link</code>	<code>\$blue</code>		<code>hsl(217, 71%, 53%)</code>	<code>#fff</code>		<code>#fff</code>
Info	<code>\$info</code>	<code>\$cyan</code>		<code>hsl(204, 86%, 53%)</code>	<code>#fff</code>		<code>#fff</code>
Success	<code>\$success</code>	<code>\$green</code>		<code>hsl(141, 71%, 48%)</code>	<code>#fff</code>		<code>#fff</code>
Warning	<code>\$warning</code>	<code>\$yellow</code>		<code>hsl(48, 100%, 67%)</code>	<code>rgba(0, 0, 0, 0.7)</code>		<code>rgba(0, 0, 0, 0.7)</code>
Danger	<code>\$danger</code>	<code>\$red</code>		<code>hsl(348, 100%, 61%)</code>	<code>#fff</code>		<code>#fff</code>

# Functions

Utility functions to calculate colors and other values

Bulma uses 3 custom functions to help define the values and colors dynamically:

- `powerNumber($number, $exp)`: calculates the value of a number exposed to another one. Returns a number.
- `colorLuminance($color)`: defines if a color is dark or light. Return a decimal number between 0 and 1 where  $\leq 0.5$  is dark and  $> 0.5$  is light.
- `findColorInvert($color)`: returns either 70% transparent black or 100% opaque white depending on the luminance of the color.

## Utility mixins for custom elements and responsive helpers

<code>=arrow(\$color)</code>	Creates a CSS-only down arrow. Used for the dropdown select.
<code>=block</code>	Defines a margin-bottom of 1.5rem, except when the element is the last child. Used for almost all block elements.
<code>=clearfix</code>	Adds a clearfix at the end of the element. Used for the "is-clearfix" helper.
<code>=center(\$size)</code>	Positions an element in the exact center of its parent. Used for the spinner in a loading button.
<code>=delete</code>	Creates a CSS-only cross. Used for the delete element in modals, messages, tags...
<code>=fa(\$size, \$dimensions)</code>	Sets the style of a Font Awesome icon container.
<code>=hamburger(\$dimensions)</code>	Creates a CSS-only hamburger menu with 3 bars. Used for the "nav-toggle".
<code>=loader</code>	Creates a CSS-only loading spinner. Used for the ".loader" element, and for input and button spinners.
<code>=overflow-touch</code>	Sets the style of a container so that it keeps momentum when scrolling on iOS devices.
<code>=overlay(\$offset: 0)</code>	Makes the element overlay its parent container, like the transparent modal background.
<code>=placeholder</code>	Sets the styles of an input placeholder.
<code>=unselectable</code>	Turns the element unselectable. Used for buttons to prevent selection when clicking.

# Modifiers



# Modifiers syntax

Most Bulma elements have alternative styles. To apply them, you only need to append one of the modifier classes. They all start with **is-** or **has-**.

Let's start with a simple **button** that uses the **"button"** CSS class:

Button

```
<a class="button">  
  Button  
</a>
```

Copy

By **adding** the **"is-primary"** CSS class, you can modify the **color**:

Button

```
<a class="button is-primary">  
  Button  
</a>
```

Copy

# Helpers

You can apply responsive helper classes to almost any element, in order to alter its style based upon the browser's width.

Float	<code>is-clearfix</code>	Fixes an element's floating children
	<code>is-pulled-left</code>	Moves an element to the left
	<code>is-pulled-right</code>	Moves an element to the right
Spacing	<code>is-marginless</code>	Removes any <b>margin</b>
	<code>is-paddingless</code>	Removes any <b>padding</b>

# Columns

# Columns

A simple way to build responsive columns

- Building a columns layout with Bulma is very simple:
  - Add a columns container
  - Add as many column elements as you want
- Each column will have an equal width, no matter the number of columns.

# Basic Columns

First column

Second column

Third column

Fourth column

```
<div class="columns">
  <div class="column">
    First column
  </div>
  <div class="column">
    Second column
  </div>
  <div class="column">
    Third column
  </div>
  <div class="column">
    Fourth column
  </div>
</div>
```

Copy

# Column sizes

Define the size of each column individually

If you want to change the size of a single column, you can use one of the following classes:

- `Is-three-quarters`
- `Is-two-thirds`
- `Is-half`
- `Is-one-third`
- `is-one-quarter`

# Columns responsiveness

Handle different column layouts for each breakpoint

- By default, columns are only activated from tablet onwards.
- This means columns are stacked on top of each other on mobile.
- If you want columns to work on mobile too, just add the is-mobile modifier on the columns container:

```
<div class="columns is-mobile">  
  <div class="column">1</div>  
  <div class="column">2</div>  
  <div class="column">3</div>  
  <div class="column">4</div>  
</div>
```

# Nesting columns

A simple way to build responsive columns

You can nest columns to have more flexibility in your design. You only need to follow this structure:

- **columns**: top-level columns container
  - **column**
    - **columns**: nested columns
      - **column** and so on...