1.) SELECTION SORT

CODE

```
class Solution {
public:
    void selectionSort(vector<int>& arr) {
        int n = arr.size();

        for (int i = 0; i <= n - 2; i++) {
            int mini = i;
            for (int j = i; j <= n - 1; j++) {
                if (arr[j] < arr[mini]) {
                      mini = j;
                 }
                int temp = arr[mini];
                 arr[mini] = arr[i];
                 arr[i] = temp;
            }
        }
}</pre>
```

2.) BUBBLE SORT

3.) INSERTION SORT

4.) MERGE SORT

```
void merge(vector<int> &arr, int low, int mid, int high){
    vector<int> temp;
    int right=mid+1;
    while(left<=mid && right<=high) {</pre>
        if(arr[left] <= arr[right]) {</pre>
             temp.push back(arr[left]);
             left++;
        else{
             temp.push back(arr[right]);
            right++;
    while(left<=mid) {</pre>
        temp.push back(arr[left]);
        left++;
    while(right<=high) {</pre>
        temp.push back(arr[right]);
    for(int i=low;i<=high;i++) {</pre>
        arr[i]=temp[i-low];
void ms(vector<int> &arr, int low, int high) {
    if (low==high)
    int mid=(low+high)/2;
    ms(arr, low, mid);
    ms(arr, mid+1, high);
    merge(arr, low, mid, high);
void mergeSort(vector < int > & arr, int n) {
    ms(arr, 0, n-1);
```

5.) QUICK SORT

```
#include <bits/stdc++.h>
int partition(vector<int> &arr, int low, int high) {
    int pivot=arr[low];
    while(i<j) {</pre>
        while(arr[i] <= pivot && i <= high-1) {</pre>
        while(arr[j]>pivot && j>=low+1){
        if(i<j){
            swap(arr[i], arr[j]);
    swap(arr[low], arr[j]);
void qs(vector<int> &arr, int low, int high){
    if(low<high){</pre>
        int pIndex=partition(arr, low, high);
        qs(arr, low, pIndex-1);
    qs(arr, 0, arr.size()-1);
```