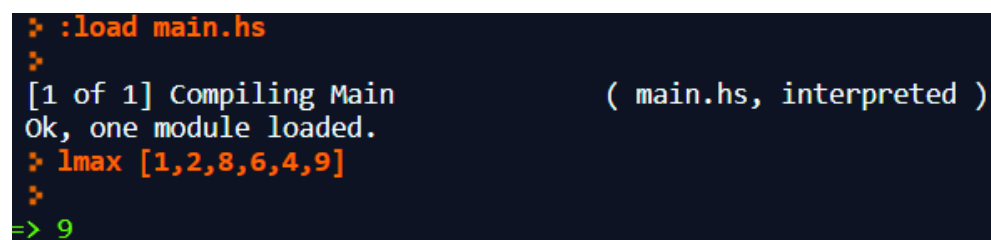


Haskell

Code Snippets and Screenshot:

1. Write a program that finds the maximum of a list of numbers.

```
lmax :: [Int] -> Int
lmax (x:[]) = x
lmax (x:xs) | (lmax xs) > x = lmax xs
             | otherwise    = x
```



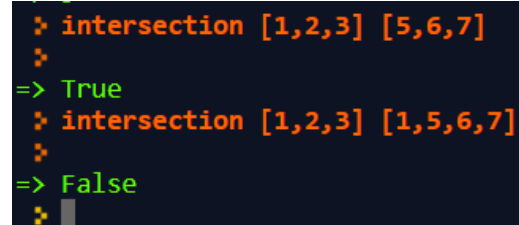
```
> :load main.hs
>
[1 of 1] Compiling Main                ( main.hs, interpreted )
Ok, one module loaded.
> lmax [1,2,8,6,4,9]
>
=> 9
```

2. Write a program that succeeds if the intersection of two given list parameters is empty.

```
intersect (x:xs) (y:ys)
  | x == y  = x : intersect xs ys
  | x < y   = intersect xs (y:ys)
  | x > y   = intersect (x:xs) ys
intersect x [] = []
intersect [] y = []

length_of_list [] = 0
length_of_list (x:xs) = 1 + length_of_list xs

intersection xs ys =
  if length_of_list (intersect (sort xs) (sort ys)) == 0 then True
  else False
```



```
> intersection [1,2,3] [5,6,7]
>
=> True
> intersection [1,2,3] [1,5,6,7]
>
=> False
> █
```

3. Write a program that returns a list containing the union of the elements of two given lists.

```
add_lists (x:xs) (y:ys) =  
  if x == y then x: union xs ys  
  else if x > y then y: union (x:xs) ys  
  else x: union xs (y:ys)  
add_lists [] ys = ys  
add_lists xs [] = xs
```

```
duplicate [] = []  
duplicate [x] = [x]  
duplicate (x:xs) =  
  if x == y then duplicate xs  
  else x:duplicate xs  
  where y = head(xs)
```

```
union (x) (y) = add_lists (duplicate (sort x)) (duplicate (sort y))
```

```
> union [1,2,3,4,22,1] [2,3,1,1]  
> [1,2,3,4,22]  
>
```

4. Write a program that returns the final element of a list

```
final (x:[]) = x  
final (x:xs) = final xs
```

```
> :load main.hs  
>  
[1 of 1] Compiling Main (main.hs, interpreted)  
Ok, one module loaded.  
> final [1,2,3,4,22,1]  
>  
=> 1  
>
```

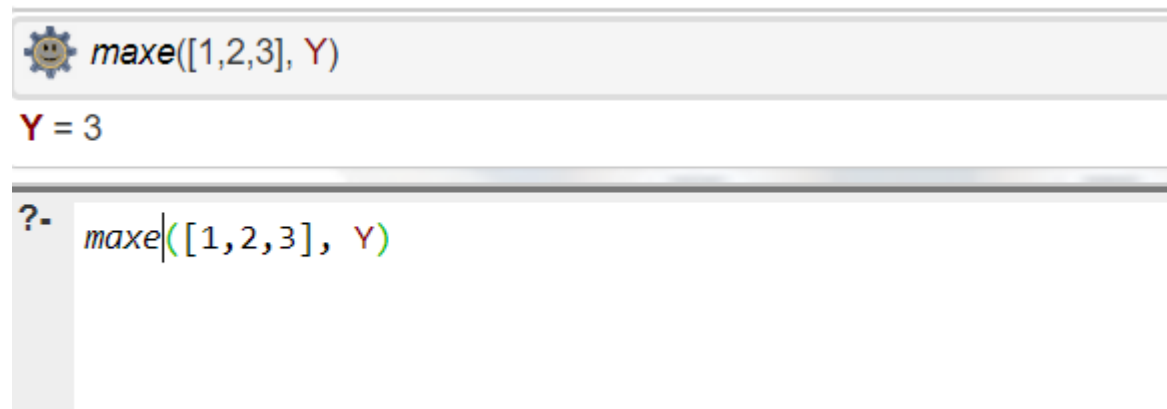
PrologCode Snippets and Screenshot:

1. Write a program that finds the maximum of a list of numbers.

maxe([X],X).

maxe([X|Y],X):- maxe(Y,P), X >= P.

maxe([X|Y],Q):- maxe(Y,Q), Q > X.



```
maxe([1,2,3], Y)
```

Y = 3

```
?- maxe([1,2,3], Y)
```

2. Write a program that succeeds if the intersection of two given list parameters is empty.

li([], _, []).

li([Head|L1tail], L2, L3) :-

memberchk(Head, L2),

!,

L3 = [Head|L3tail],

li(L1tail, L2, L3tail).

li([_ | L1tail], L2, L3) :-

li(L1tail, L2, L3).



```
li([2,3], [1,4,5,6], Y)
```

Y = []

```
li([2,3], [1,4,5,6,2], Y)
```

Y = [2]

```
?- li([2,3], [1,4,5,6,2], Y)
```

3. Write a program that returns a list containing the union of the elements of two given lists.

`uoe([],X,X).`

`uoe([X|Y],P,Q):- member(X,P),!,uoe(Y,P,Q).`

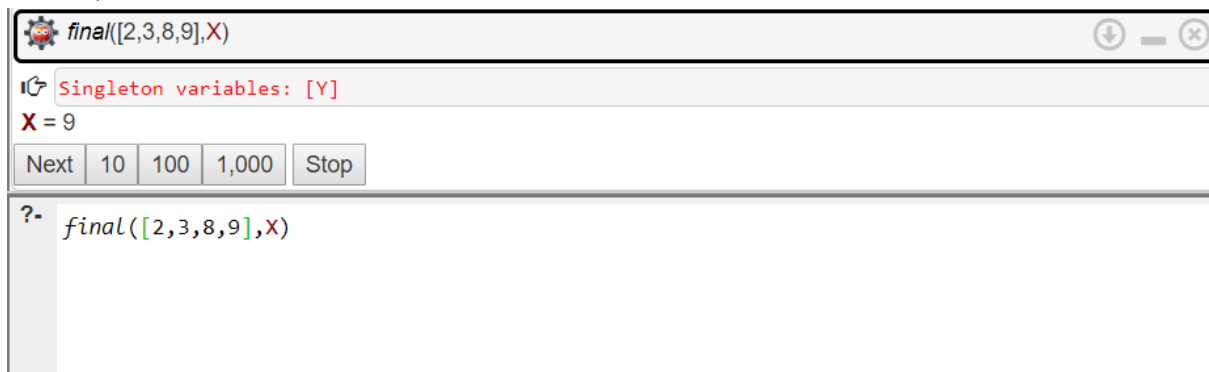
`uoe([X|Y],P,[X|Q]):- uoe(Y,P,Q).`

A screenshot of a Prolog IDE window. The title bar shows a gear icon, the text 'uoe([2,3], [4,5,6],Y)', and standard window controls. The main area displays 'Y = [2, 3, 4, 5, 6]' in red. Below this, a query prompt '?-' is followed by the code 'uoe([2,3], [4,5,6],Y)' in a monospaced font.

4. Write a program that returns the final element of a list

`final([X],X).`

`final([Y|X],H):- final(X,H).`

A screenshot of a Prolog IDE window. The title bar shows a gear icon, the text 'final([2,3,8,9],X)', and standard window controls. The main area displays 'Singleton variables: [Y]' in red. Below this, 'X = 9' is shown in red. At the bottom, there are buttons for 'Next', '10', '100', '1,000', and 'Stop'. A query prompt '?-' is followed by the code 'final([2,3,8,9],X)' in a monospaced font.