

HOW I TESTED

I shared few questions for usability testing with one of my friend and asked him for his feedback . Secondly, i myself checked the complete user flow on my own phone with the help of figma mirror app. Apart from the user flow, i also analyzed the decisions regarding the color selection, fonts, fonts, ui elements , content heirarchy. Based upon my self observation and the feedback i received from my friend , following are the problems identified and solutions opted.

Problems

Currently the nav bar is not looking visually appealing, apart from that it feels like it has been pulled vertically due to which it is looking to wide vertically.

Color combination is nice but it could be improved to make it more modern looking and visually elegant.

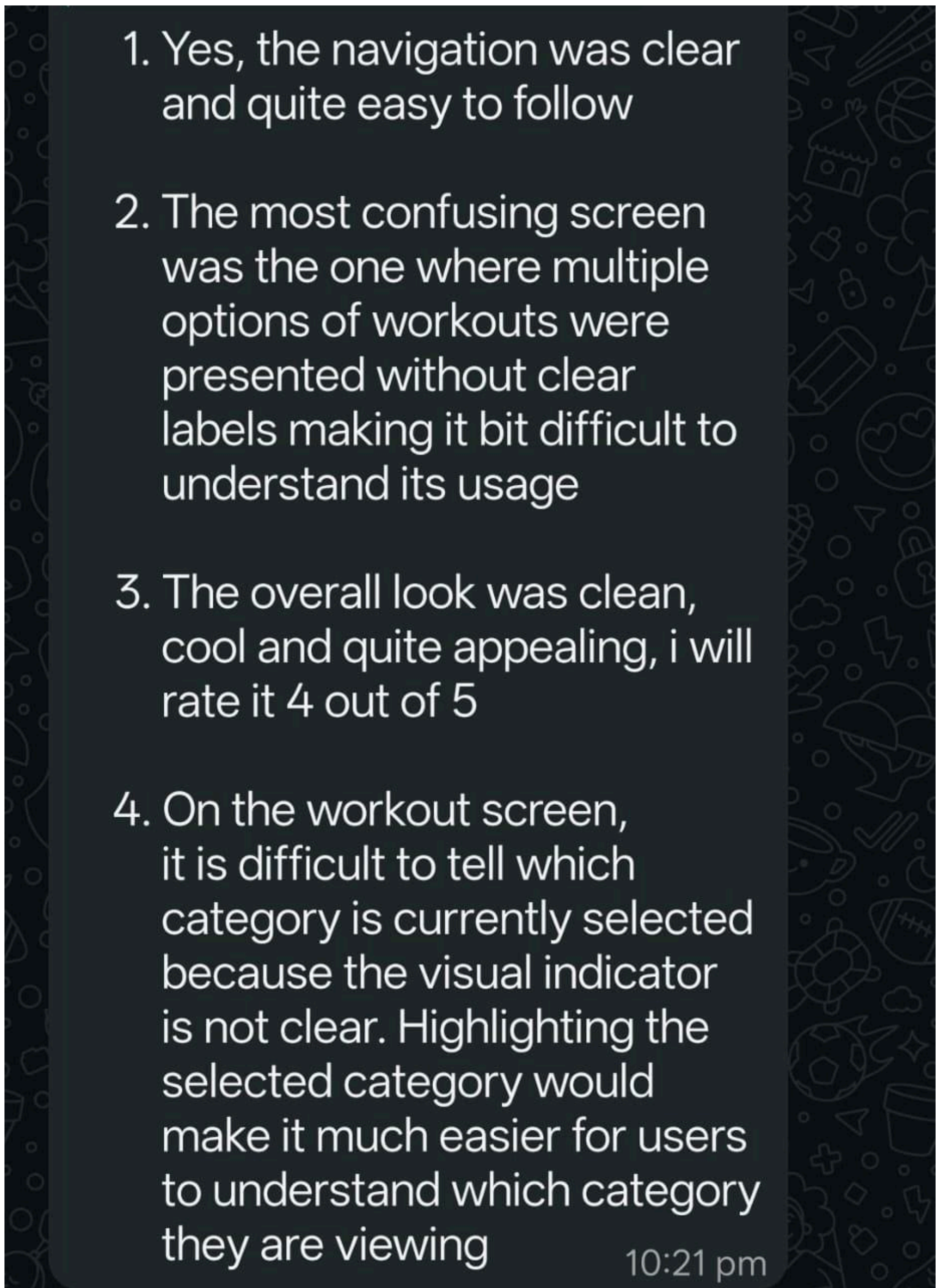
In the workout page, the intermediate / beginner levels mentioned in the workout card are not visible much, is there any other way to highlight them and also the simple one.

Iterations

Redesigned the nav bar, adjusting corner radius and paddings, and also reduced its height. For highlighting it a bit, i added a subtle shadow effect and a thin stroke to separate it from bg.

I changed the primary color #00E5FF to #04DCF4 to make it look a bit more elegant. Apart from that i didn't changed colors much.

I added these levels at the top just below the categories in the form of filters, so that it becomes easier for user to fetch the workouts accouding to the level of difficulty easily.



Screenshot of the feedback from one of my friend.

In the iterated version, i also few spash screes in the starting with a bit of animation that shows app name and some og the captions that gives this app a more inspiring and confident vibe. So, overall i designed splash screens, login, home page, workout page and progress page.