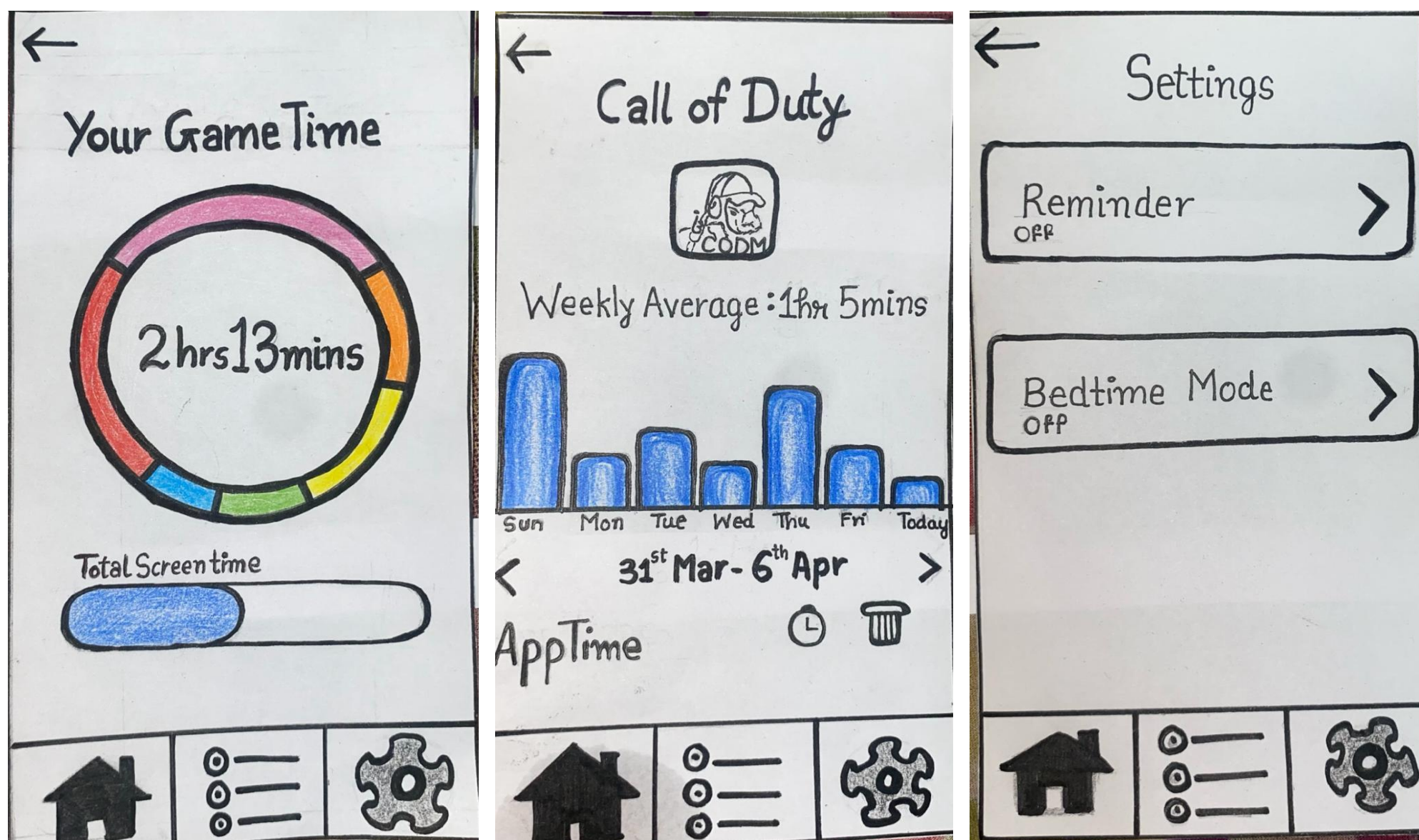




IE 403: Designing meaningful interactions for digital well-being

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Low Fidelity Prototype

Overview

- Prolonged gaming rising among 14-22 year olds.
- Excessive Mobile Gaming harms student responsibilities, academics
- Disturbances in sleep schedules are prevalent.

Our Solution

- App- PlayWatch
- Has 4 main features- Home Page, Dashboard, Settings and Energy Analyzer
- Homepage shows total gaming time and screen time.
- Dashboard shows individual games and set timer.
- Settings: bedtime Mode and reminders
- Energy Analyzer: shows energy levels



High Fidelity Prototype: made using Figma



1st iteration

2nd iteration

Design Iteration

- 1st iteration with 3 features.
- 2nd iteration with 4 features (Energy Analyzer included in the 2nd iteration)