

# Himanshika Singla

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## Profile Summary

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Software Engineer with 3 years of experience in C++ development, Windows internals, UI modernization, and system-level programming. Skilled in multithreading, STL, debugging (WinDbg, Sysinternals), and performance optimization. Adept at building scalable solutions, mentoring peers, and delivering production-ready software in Agile environments.

## Education

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### Chitkara University

*Bachelor of Engineering in Computer Engineering; GPA: 9.71/10*

Punjab, India

*Jul 2022*

## Experience

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### Quick Heal Technologies

*Software Engineer*

Pune, India

*Jan 2022 – Present*

- Migrated core product UI from legacy MFC to modern Sciter-based framework using C++/Win32 APIs, improving performance and maintainability by 20%.
- Implemented multithreaded modules and resolved concurrency issues such as race conditions and deadlocks.
- Developed POC for detecting third-party remote access tools, enhancing real-time endpoint protection.
- Transferred utilities (File Vault, Uninstallation, Data Backup, System Info) to Sciter SDK, improving modularity.
- Enhanced Anti-Fraud product with system-level detection features, reducing incidents and improving reliability.
- Resolved high-priority production issues using WinDbg, Process Monitor, and Sysinternals tools, decreasing customer-reported defects by 35%.
- Collaborated with QA, product, and support teams to deliver urgent fixes/features, cutting bug resolution time by 40%.
- Worked in Agile environment with bi-weekly sprint cycles, contributing to timely delivery of security features.

### Quick Heal Technologies

*Software Engineer Intern*

Pune, India

*Jan 2022 – Jun 2022*

- Engineered MFC-based desktop app to automate UI testing workflows, improving validation efficiency by 40%.
- Implemented Windows Hooking APIs to record/replay input events, reducing manual testing effort by 35%.
- Partnered with QA teams to ensure system compatibility, improving usability and integration smoothness by 25%.

## Projects

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Windows Event Capture & Replay Tool — C++, MFC, Win32 Hooks, UI Automation

GitHub Link

- Developed a desktop tool to capture and replay input events, automating QA workflows and reducing manual testing by 40%.
- Created reusable test workflows to improve GUI validation accuracy, reducing software bugs by 35%.
- Integrated tool into QA pipelines, decreasing overall testing cycle time by 25%.

C++ Competitive Coding Judge (DSA Evaluation Engine) — C++, STL, Multithreading, Algorithms

GitHub Link

- Built backend engine simulating online coding judge workflows with thread-safe concurrent submissions.
- Implemented efficient algorithms using Trie, hash maps, and segment trees for validation and output matching.
- Optimized performance of large test cases with custom memory pools and lazy evaluation, reducing execution time by 30%.

## Technical Skills

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**Languages:** C, C++, Java, HTML, CSS, JavaScript

**Frameworks & Libraries:** MFC, SciterJS, RapidJSON, REST APIs, RabbitMQ, Win32 APIs (Hooks, Events)

**Tools & IDEs:** Visual Studio, VS Code, WinDbg, DebugView, Process Monitor, WinMerge, Postman, FileZilla, vSphere

**Version Control & PM:** Git, GitHub, SVN, Jira

**Operating Systems:** Windows (Advanced), Linux (Basic CLI & Scripting)

**Web & UI Tech:** HTML, CSS, JavaScript, Sciter SDK, UI Automation

**Core CS Concepts:** DSA, System Design (Scalability, API Design, Caching, Messaging), Multithreading, STL

**Databases:** SQL Server, MySQL

## Leadership Experience

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### **Quick Heal Technologies**

Pune, India

*Mentor / Team Lead*

- Mentored new hires on Windows internals, debugging, and SDLC best practices.
- Led feature planning with QA/Product teams, reducing delays by 20%.
- Proposed and implemented automated risk checks and triage workflows.