

## SimpleMultithreader: Using Multithreading with Ease

### Group Details

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### Contribution:

- All the work was collectively and equally done by both the participants, Himanshu and Harsh Gupta
- The code programming and compilation for Multithreader was collectively discussed and executed.
- Code compilation was carried out on an Intel-based machine.

#### Himanshu :

##### 1) VECTOR

- Structure for single-index
- (Thread\_func\_for) Function executed by each thread in parallel\_for
- parallel\_for function for vector

#### Harsh Gupta :

##### 1) MATRIX

- Structure for double-index
- (thread\_func\_double\_for) Function executed by each thread in parallel\_for
- parallel\_for function for matrix

## **Code Documentation:**

### **SIMPLE MULTITHREADER**

Multithreading is a technique used to perform multiple tasks concurrently, improving the overall performance of a program. This library simplifies the process of parallelizing loops, allowing developers to harness the power of multicore processors.

#### **Function explanation:**

**Data Structures:** These structures (`thread_function_vector` and `thread_function_matrix`) are used to encapsulate the parameters required for executing 1D and 2D loops in parallel. They include the loop boundaries (`start`, `end`, `start1`, `end1`, `start2`, `end2`) and a lambda function (`lambda`) that represents the operation to be performed in each iteration.

**Thread Functions:** These functions represent the entry points for threads executing 1D and 2D loops, Respectively.

**Thread Function for :** This function takes a `ThreadData1D` structure as an argument, executes the lambda function for each iteration of the loop and measures the elapsed time.

**Thread Function double for :** This function takes a `ThreadData2D` structure as an argument, executes the lambda function for each iteration of the 2D loop and measures the elapsed time.

**Parallel For Functions:** These functions implement the parallelization logic for single-dimensional and two-dimensional loops. They create and manage threads, dividing the work among them based on the specified number of threads (`numThreads`).

- **\*\*parallel\_for Method for the vector file\*\***

- Accepts a lambda function representing the loop body.
- Runs the loop body in parallel using a specified number of Pthreads (`numThreads`).
- Dynamically creates Pthreads without utilizing task/thread pools.
- Ensures the exact number of threads specified by the programmer, including the main thread.

- **\*\*parallel\_for Method for the matrix file\*\***

- Designed for parallelizing two-dimensional for-loops.
- Utilizes C++11 lambda expressions for the loop body.
- Creates a new set of Pthreads for each call, terminating upon the scope's completion.

#### **Github repository link:**

- GitHub repo: [https://github.com/himanshu23241/Operating\\_System-CSE231](https://github.com/himanshu23241/Operating_System-CSE231)

