

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace Instance_Variable_21_12_2021
8 {
9     class StudentMarks
10    {
11        //instance variables
12        int markMaths;
13        int markPhysics;
14        public static void Main(string[] args)
15        {
16            StudentMarks obj1 = new StudentMarks(); //object creation1
17            obj1.markMaths = 89;
18            obj1.markPhysics = 95;
19            StudentMarks obj2 = new StudentMarks();
20            obj2.markMaths = 90;
21            obj2.markPhysics = 90;
22            Console.WriteLine("Marks obtained from first object:");
23            Console.WriteLine("obj1.markMaths");
24            Console.WriteLine("obj1.markPhysics");
25            Console.WriteLine("Marks obtained from Second object:");
26            Console.WriteLine("obj2.markMaths");
27            Console.WriteLine("obj2.markPhysics");
28
29        }
30    }
31 }
32
```