

# Priority Queues

Algorithms & Data Structures  
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# Priority Queue ADT

- A priority queue stores a collection of items
- An item is a pair (key, element)
- Main methods of the Priority Queue ADT
  - ▣ `insertItem(k, o)`  
inserts an item with key k and element o
  - ▣ `removeMin()`  
removes the item with smallest key and returns its element
- Additional methods
  - ▣ `minKey()`  
returns, but does not remove, the smallest key of an item
  - ▣ `minElement()`  
returns, but does not remove, the element of an item with smallest key
  - ▣ `size()`, `isEmpty()`
- Applications:
  - ▣ Standby flyers
  - ▣ Auctions
  - ▣ Stock market

# Total Order Relation

- **Keys** in a priority queue can be arbitrary objects on which an order is defined
- **Two distinct items** in a priority queue **can have the same key**
- Mathematical concept of total order (linear order, simple order, or (non-strict) ordering) relation  $\leq$

- **Reflexive property:**

$$x \leq x$$

- **Antisymmetric property:**

$$x \leq y \wedge y \leq x \Rightarrow x = y$$

- **Transitive property:**

$$x \leq y \wedge y \leq z \Rightarrow x \leq z$$

# Sorting with a Priority Queue

- We can use a priority queue to sort a set of comparable elements
  1. Insert the elements one by one with a series of `insertItem(e, e)` operations
  2. Remove the elements in sorted order with a series of `removeMin()` operations
- The running time of this sorting method depends on the priority queue implementation

```
Algorithm PQ-Sort(S, C)  
  Input sequence S, comparator C  
  for the elements of S  
  Output sequence S sorted in  
  increasing order according to C  
  P ← priority queue with  
    comparator C  
  while ¬S.isEmpty ()  
    e ← S.remove (S. first ())  
    P.insertItem(e, e)  
  while ¬P.isEmpty()  
    e ← P.removeMin()  
    S.insertLast(e)
```

Rearrange elements in increasing order

Or at least nondecreasing order if there are ties

# Sequence-based Priority Queue

- Implementation with an unsorted sequence

- Store the items of the priority queue in a list-based sequence, in arbitrary order

- Performance:

- `insertItem` takes  $O(1)$  time since we can insert the item at the beginning or end of the sequence
- `removeMin`, `minKey` and `minElement` take  $O(n)$  time since we have to traverse the entire sequence to find the smallest key

- Implementation with a sorted sequence

- Store the items of the priority queue in a sequence, sorted by key

- Performance:

- `insertItem` takes  $O(n)$  time since we have to find the place where to insert the item
- `removeMin`, `minKey` and `minElement` take  $O(1)$  time since the smallest key is at the beginning of the sequence

# Reference

- **Algorithm Design: Foundations, Analysis, and Internet Examples.** Michael T. Goodrich and Roberto Tamassia. John Wiley & Sons.
- **Introduction to Algorithms.** Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein.