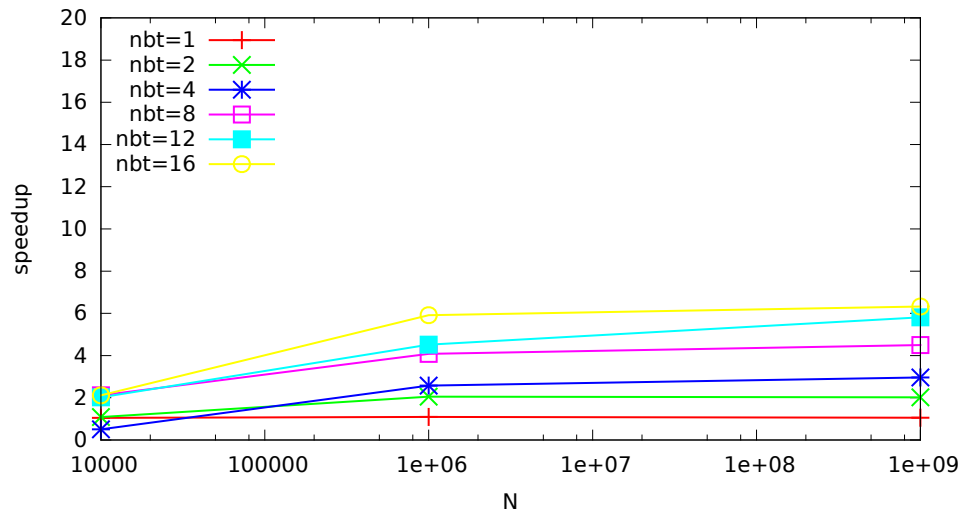
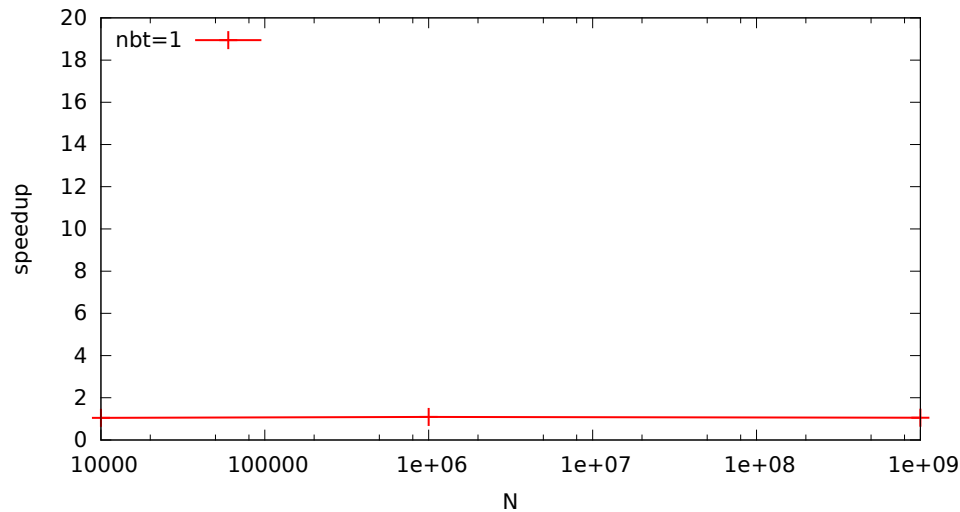


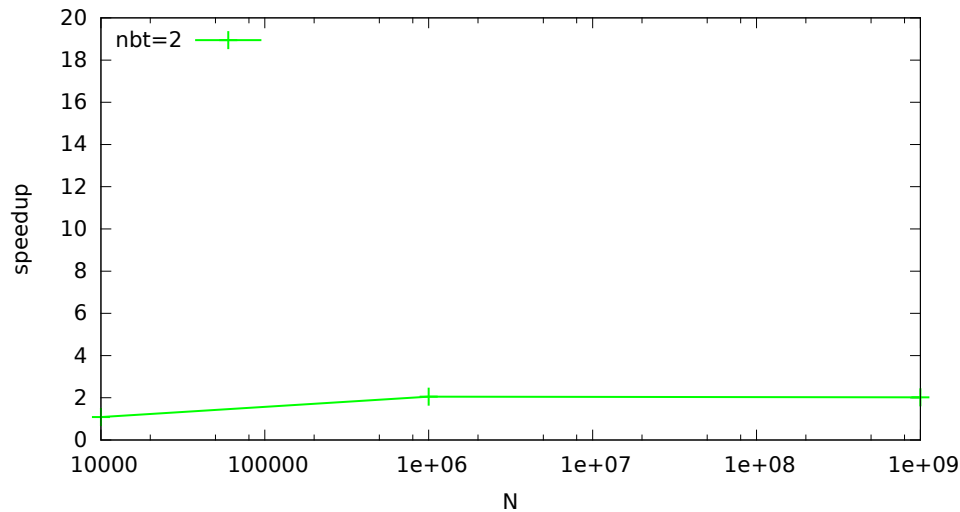
# mergesort



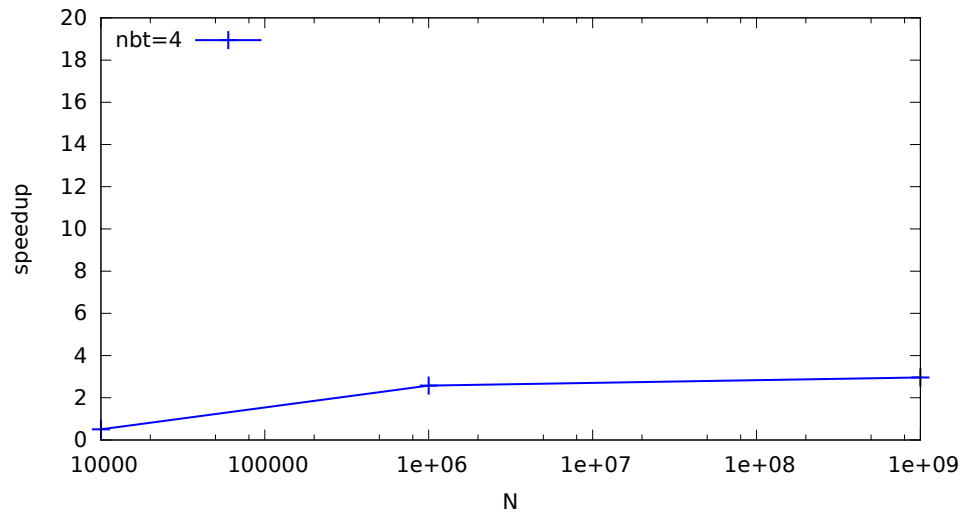
1 threads



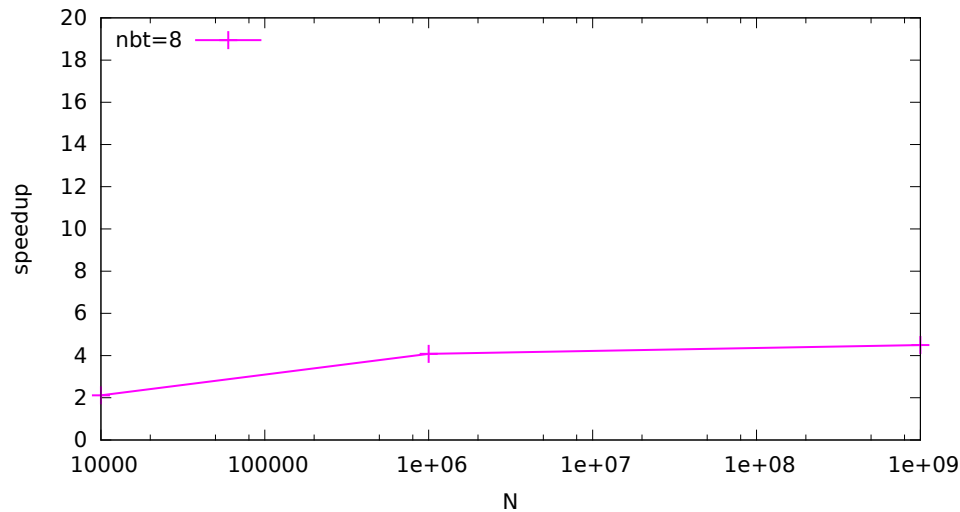
2 threads



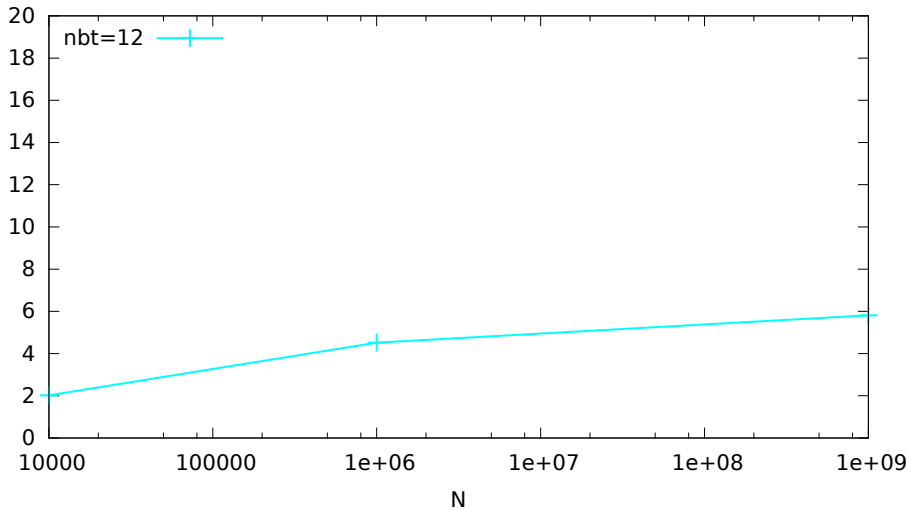
4 threads



8 threads



12 threads



16 threads

