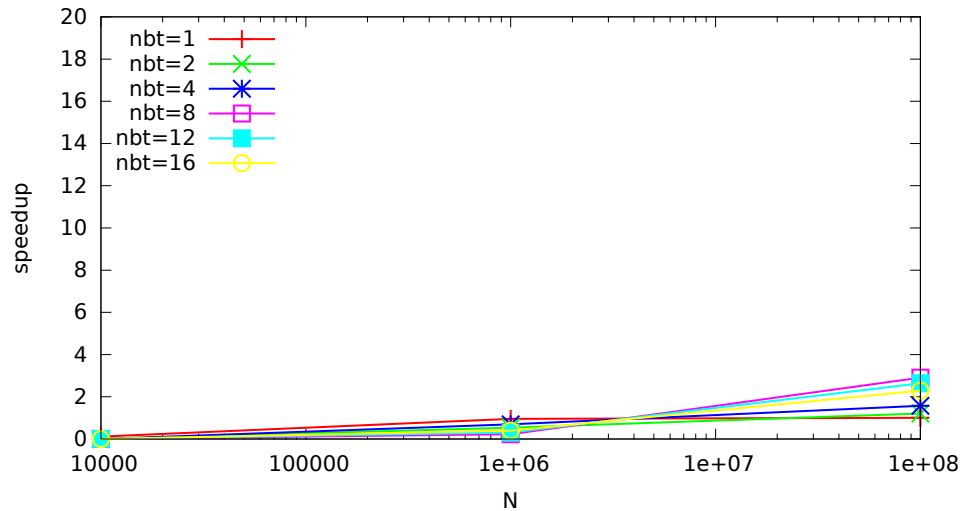
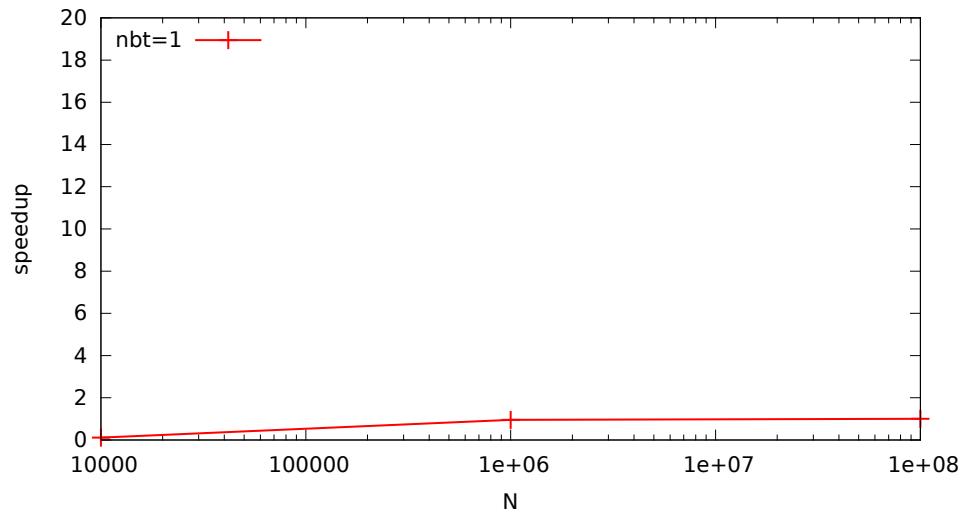


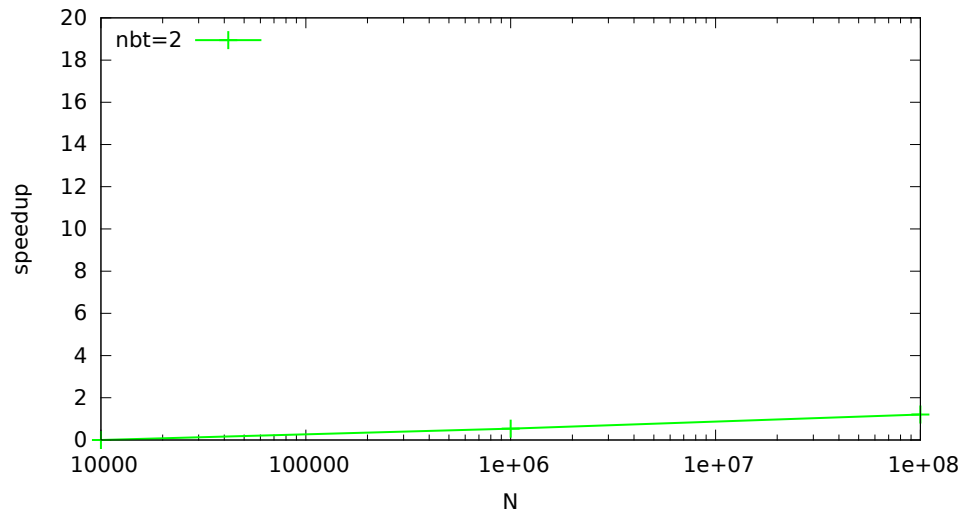
# reduce



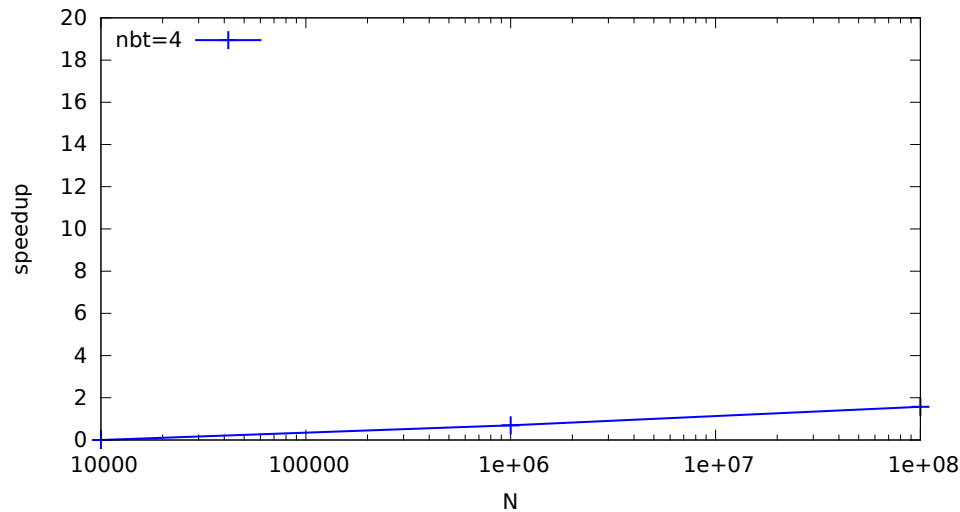
1 threads



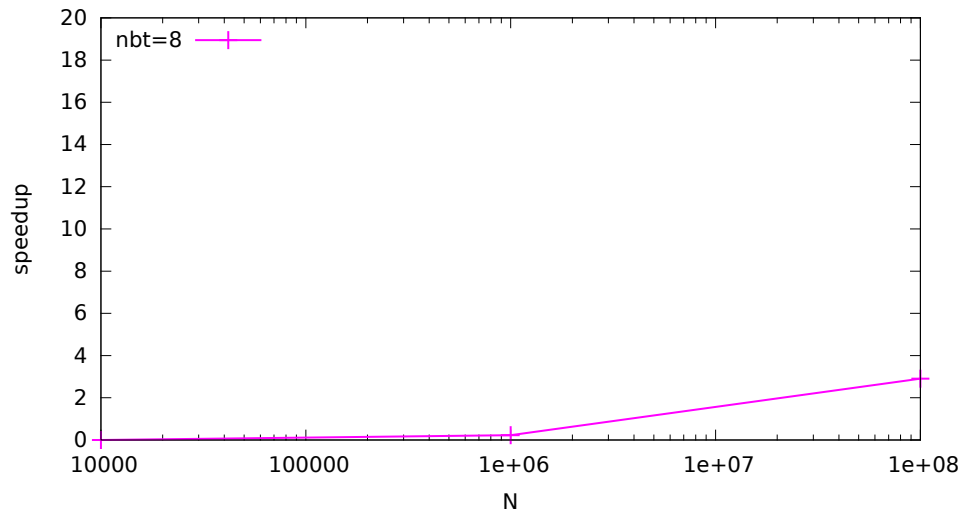
2 threads



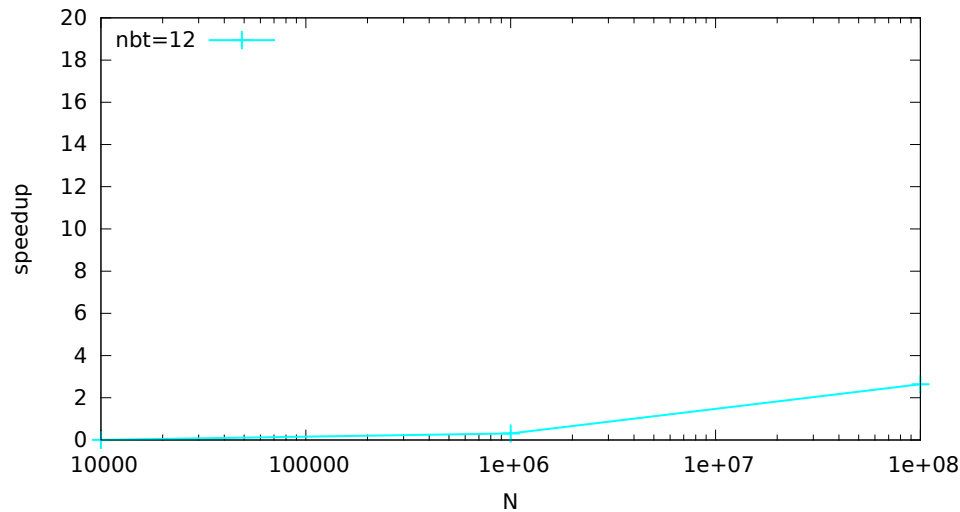
4 threads



8 threads



12 threads



# 16 threads

