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Practical no 1

Aim :- Implement linear search To find an item in list.

Theory :-

Linear search

Linear search is one of the simplest searching algorithm in which targeted item is sequentially matched with each item in the list.

It is worst searching algorithm with worst case complexity of $T(n)$. It is a force approach. On the other hand in case of an ordered list, instead of searching the list in sequence a binary search is used which will start by examining the middle term.

Linear search is a technique to compare each and every element with the key element to be found, if both of them matched, the algorithm returns that element found and its position is also found.

① Unsorted :-

* Algorithm :-

Step 1 :- Create an empty list and assign it to a variable.

18

Step 2 : Accept the total number of elements to be inserted into the list from the user.

Step 3 : Use for loop for adding the elements into the list.

Step 4 : Print the new list.

Step 5 : Accept an element from the user, that is to be searched in the list.

Step 6 : Use for loop in a range from '0' to the total number of elements to search the element from the list.

Step 7 : Use if loop that the element in the list is equal to the element accepted from user.

Step 8 : If the element is found - then print the statement that the no element is found along with the element's position.

Step 9 : Use another if loop to print - that the element is not found, if the element which is accepted from user is not their in the list.

Step 10 : Draw the output of the given algorithm.

Code

```

print ("linear search")
a = []
n = int (input ("Enter the range = "))
for s in range (0, n):
    s = int (input ("Enter the number = "))
    a.append (s)
    print (a)
c = int (input ("Enter a search number = "))
for i in range (0, n):
    if (a[i] == c):
        print ("found at position =", i)
    else:
        print ("Not found")

```

OUTPUT :

>>> linear search
 Enter the range = 3
 Enter the number = 2
 [2]
 Enter the number = 1
 [2, 1]
 Enter the number = 3
 [2, 1, 3]

Enter a search number = 3
 found at position = 2

Q8:

Code :-

```
print ("Linear search")
a = []
n = int (input ("Enter a range = "))
for s in range (0, n):
    s = int (input ("Enter a number = "))
    a.append (s)
a.sort ()
print (a)
c = int (input ("Enter a search number = "))
for i in range (0, n):
    if (a[i] == c):
        print ("found at position =", i)
        break
else:
    print ("Not found")
```

Mr

② Sorted :

Sorting means to arrange the element in the increasing / decreasing order.

→ Algorithm :

Step 1 : Create an empty list and assign it a variable

Step 2 : Accept total number of elements to be inserted into the list from the user.

Step 3 : Use for loop for using append() method to add the element in the list

Step 4 : Use sort() method to sort the accepted elements and assign in increasing order the list then print the list.

Step 5 : Use if statement to give the range in which element is found in given range then display "Element not found"

Step 6 : Then use else statement, if statement is not found in range then satisfy the given condition

PS

Step 7 : Use for loop in range from 0 to the total no. of elements to be searched before doing this accept an search no. from user using the input statement

Step 8 : Use if loop that the elements in the list is equal to the element accepted from user.

Step 9 :- If the element is found then print the statement that the element is found along with the element position.

Step 10 : Use another if loop to print that the element is not found if the element which is accepted from the user is not their in the list

Output :

34

>>> linear search

Enter a range = 3

Enter a number = 2

[2]

Enter a number = 1

[1, 2]

Enter a number = 3

[1, 2, 3]

Enter a search number = 2

found in position = 1

✓ m

Code :-

$a = []$

$n = \text{int}(\text{input}("Enter a range = "))$

for b in range ($0, n$):

$b = \text{int}(\text{input}("Enter a number = "))$

$a.append(b)$

$a.sort()$

$\text{print}(a)$

$s = \text{int}(\text{input}("Enter a search number = "))$

if ($s < a[0]$ or $s > a[n-1]$):

$\text{print}("Element not found")$

else :

$f = 0$

$l = n - 1$

for i in range ($0, n$):

$m = \text{int}((f + l) / 2)$

$\text{print}(m)$

if ($s == a[m]$):

$\text{print}("Element found at = ", m)$

break

else :

if ($s < a[n]$):

$l = m - 1$

else :

$f = m + 1$

✓
m
2/11/19

Practical - 2

Ques :- Implement Binary search to find a searched number in the list.

Theory :-

Binary Search

Binary search is also known as half-interval search, logarithmic search or binary chop is a search algorithm that finds the position of a target value within a sorted array.

If you are looking for the number which is at the end of the list then you need to search entire list in linear search, which is time consuming. This can be avoided by making use of binary fashion search.

Algorithm :-

Step 1 : Create empty list and assign it a variable

Step 2 : Using input method, accept the range of the given list

Step 3 : Use for loop, add elements in list using the append(), method.

Step 4 : Use sort() method to sort the accepted element & assign it in increasing ordered list - Print the list.

RE

Step 5 : Use if loop to give the range in which element is found in given range then display "Element not found"

Step 6 : Then use else statement, if statement is not found in range then satisfy the below condition.

Step 7 : Accept an argument & key of element that element has to be searched.

Step 8 : Initialize first to 0 & last to last element of the list - As array is starting from 0 hence it is initialized 1 less than the total count.

Step 9 : Use for loop & assign the range

Step 10 : If statement in list and still the element to search is not found then find the middle element

Step 11 : Else if the item to be searched is still less than the middle term then Initialize last (n) = mid ($m-1$)
Else

Initialize first (1) = mid (m) - 1

Step 12 : Repeat till you found the element - Display the output of the above algorithm.

Output:

>>> Enter a range = 4

Enter a number = 2

[2]

Enter a number = 1

[1, 2]

Enter a number = 4

[1, 2, 4]

Enter a number = 8

[1, 2, 4, 8]

Enter a search number = 2

Element found at = 1

Q8

Code :-

```
print ("Bubble sort")
a = []
b = int (input ("Enter no. of elements = " ))
for s in range (0, b):
    s = int (input ("Enter element: "))
    a.append (s)
print (a)

n = len (a)
for i in range (0, b):
    for j in range (0, n-1):
        if a[i] < a[j]:
            temp = a[j]
            a[j] = a[i]
            a[i] = temp
print ("Elements after sorting: ", a)
```

~~Print~~
M
After

Practical no :- 3

Aim :- Implementation of bubble sort programme of the given list.

Theory

Bubble sort

Bubble sort is based on the idea of repeatedly comparing pair adjacent elements and then swapping their position if they exist in the wrong order. This is the simplest form of sorting available. In this, we sort the given element in ascending or descending order by comparing two adjacent elements at a time.

- **Algorithm :-**

Step 1 :- Bubble sort algorithm starts by comparing the first two elements of an array and swapping if necessary.

Step 2 :- If we want to sort the elements of array in ascending order then first element is greater than second then, we need to swap the element.

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Step 3 :- If the first element is smaller than second then we do not swap the element.

Step 4 : Again second and third elements are compared and swapped if it is necessary and this process go on until last and second last element is compared and swapped.

Output :-

Bubble sort

Enter no. of elements = 4

Enter elements : 6

[6]

Enter elements : 5

[6, 5]

Enter elements : 8

[6, 5, 8]

Enter elements : 2

[6, 5, 8, 2]

✓ Elements after sorting : [2, 5, 6, 8]

rr
9|1|4|1|9

Practical - 4

Aim :- Implement Quick sort to sort the given list.

Theory :- The given sort is a recursion algorithm based on the divide and conquer technique.

Algorithm :-

Step 1 :- Quick sort first selects a value, which is called pivot value. First element serve as our first pivot value since we know that first will eventually end up as last in that list.

Step 2 :- The partition process will happen next. It will find the split point and at the same time move either items to the appropriate side of the list, either less than or greater than value.

Step 3 :- Partitioning begins by locating two position markers lets call them left marks and right marks at the beginning of remaining items in the list. The goal of the partition process is to move items that are wrong with respect to the pivot value while also converging at the split point.

PE

Step 4 : We began by incrementing left mark until we locate a value that is greater than p.v. we then decrement right mark until we find value that is less than the pivot value. At this point we have discovered two items that are out of place with respect to eventual split point.

Step 5 : At the point, where right mark becomes less than left mark, we stop. The position of right mark is now the split point.

Step 6 : The pivot value will be exchanged with the content of the split point and p.v

Step 7 : In addition all the items to the left of split point are less than p.v and all the items to the right.

40

```

def quick_sort(a_list):
    help(a_list, 0, len(a_list)-1)

def help(a_list, first, last):
    if first < last:
        split = part(a_list, first, last)
        help(a_list, first+1, last)
        help(a_list, split+1, first)

def part(a_list, first, last):
    pivot = a_list[first]
    l = first + 1
    r = last
    done = False
    while not done:
        while l <= r and a_list[l] <= pivot:
            l = l + 1
        while a_list[r] >= pivot and r >= l:
            r = r - 1
        if l < r:
            done = True
        else:
            temp = a_list[l]
            a_list[l] = a_list[r]
            a_list[r] = temp
    temp = a_list[first]
    a_list[first] = a_list[r]
    a_list[r] = temp
    return r

```



```

x = int(input("Enter a range of list :"))
a_list = []
for i in range(0, x):
    b = int(input("Enter element :"))
    a_list.append(b)
o = len(a_list)

```

```

## stack ##
print ("The Man")
class stack :
    global Tos
    def __init__(self) :
        self.l = [0,0,0,0,0]
        self.Tos = -1
    def push(self, data) :
        n = len(self.l)
        if self.Tos == n-1 :
            print ("stack is full")
        else :
            self.Tos = self.Tos + 1
            self.l[self.Tos] = data
    def pop(self) :
        if self.Tos < 0 :
            print ("stack is empty")
        else :
            k = self.l[self.Tos]
            print ("data = ", k)
            self.Tos = self.Tos - 1
    def peek (self) :
        if self.Tos < 0 :
            print ("stack is empty")
        else :
            p = self.l[self.Tos]
            print ("Top element", p)

```

✓
66/01/22

s = stack()

Practical - 5

Sum :- Implementation of stacks using Python list.

Theory :- A stack is a linear data structure that can be represented in the real world in the form of a physical stack or a pile. The elements in the stack are added or removed only from one position i.e. the top most position. Thus, the stack works on the LIFO (Last in First out) principle. As the element that was inserted last will be removed first. A stack can be implemented using array as well as linked list. Stack has three basic operations : push, pop, peek. The operations of adding and removing the element is known as Push and Pop.

Algorithm :-

Step 1: Create a class stack with instance variable items.

Step 2: Define the init method with self argument and initialize the initial value and then initialize to an empty list.

Step 3: Define methods push and pop under the class stack.

Step 4 : Use if statement to give the condition that length of given list is greater than the range list then print stack is full.

Step 5 : Use Or else print statement as insert the element into the stack and then initialize the value

Step 6 : Push method used to insert the element but pop method used to delete the element from the stack

Step 7 : If in pop method, value is less than 1 then return the stack is empty or else delete the element from stack at top most position.

Step 8 : First condition checks whether the no. of elements are zero while the second case whether tos is assigned any value. If tos is not assigned any value, then make sure that stack is empty.

Step 9 : Assign the element value in push method to add and print the given value is popped, not.

Code

```
class Queue:
```

```
    global r
```

```
    global f
```

```
def __init__(self):
```

```
    self.r = 0
```

```
    self.f = 0
```

```
    self.l = [0, 0, 0, 0, 0]
```

```
def add(self, data):
```

```
n = len(self.l)
```

```
if self.r < n:
```

```
    self.l[self.r] = data
```

```
    self.r = self.r + 1
```

```
    print("element inserted..", data)
```

```
else:
```

```
    print("queue is full")
```

```
def remove(self):
```

```
n = len(self.l)
```

```
if self.f < n:
```

```
    print(self.l[self.f])
```

```
    self.l[self.f] = 0
```

```
    print("element deleted : ")
```

```
    self.f = self.f + 1
```

```
else:
```

```
    print("queue is empty")
```

```
Q = Queue()
```

Practical - 6

Ques : Implementing a Queue using Python list

Theory : Queue is a linear data structure which has 2 references front and rear. Implementing a queue using Python list is the simplest as the python list provides inbuilt functions to perform the specified operation of the queue. It is based on the principle that a new element is inserted after rear and element of queue is deleted which is at front. In simple terms, a queue can be described as a data structure based on first in first out principle (FIFO).

Queue () : Create a new empty queue

Enqueue () : Insert an element at the rear of the queue & similar to that of insertion of linked using tail.

Dequeue () : Returns the element which was at the front is moved to the successive element A dequence operation cannot remove element of the queue if the queue is empty.

Algorithm :

Step 1 : Define a class queue and assign global variable then define init() method with self argument in init(), assign or initialize the init in value with the half of self argument.

Step 2 : Define a empty list and define enqueue() method with in 2 argument, assign the length of empty list.

Step 3 : Use if statement that length is equal to zero then queue is full or else insert the element in empty list or display that queue element added successfully and increment by 1.

Step 4 : Define dequeue() with self argument under this use if statement that front is equal to length of list then display queue is empty or else give that front is at zero and using that delete the element from front side & increment it by 1

Step 5 : Now call the queue() function and give - the element that has to be added in the empty list by using enqueue() & print the list after adding and same for deleting and display the list after deleting the element from the list.

Output :-

>>> Q.add(10)

element insert 10

>>> Q.add(20)

element insert (20)

>>> Q.add(3)

element insert (3)

>>> Q.add(4)

queue is full

>>> Q.remove()

10 element deleted.

~~QUESTION~~

Code :

```
def evaluate(s):
```

```
    k = s.split()
```

```
    n = len(k)
```

```
    stack = []
```

```
    for i in range(n):
```

```
        if (k[i] . isdigit()):
```

```
            stack.append(int(k[i]))
```

```
        elif (k[i] == '+'):
```

```
            a = stack.pop()
```

```
            b = stack.pop()
```

```
            stack.append(int(b) + int(a))
```

```
        elif (k[i] == '-'):
```

```
            a = stack.pop()
```

```
            b = stack.pop()
```

```
            stack.append(int(b) - int(a))
```

```
        elif (k[i] == '*'):
```

```
            a = stack.pop()
```

```
            b = stack.pop()
```

```
            stack.append(int(b) * int(a))
```

else :

```
a = stack.pop()
```

```
b = stack.pop()
```

```
stack.append(int(b) / int(a))
```

```
return stack.pop()
```

```
s = "8 6 9 +"
```

```
x = evaluate(s)
```

Practical - 7

Aim : Program on evaluation of given string by using stack in python environment i.e post fix

Theory :

The post fix expression is free of any parenthesis here we took care of the priority of the operation in the program. Given post fix expression can easily be evaluated using stack reading the expression is always from left to right in post fix.

Algorithm :

Step 1: Define evaluate as function then create an empty stack in python.

Step 2: Convert the string to a list by using the string method split.

Step 3: Calculate the length of string and print it.

Step 4: Use for loop to assign the range of string for given conclusion using if statement.

Step 5: Scan the taken list from left to right taken is an operand, convert if from string of an integer and push the value into 'p'

Step 6 : If the token is an operation $\times, /, +, -$,
it will need two operand. pop the top two. The
first pop i.e. the 2nd operand and stand pop
in the first operand.

Step 7 : Perform the arithmetic operation push the result
back on the m

Output :

[8]

[8, 6]

[8, 6, 9]

[8, 15]

[120]

The evaluated value is : 120

r

Practical no - 8

Aim :- Implementation of single linked list by adding the nodes from last position.

Theory :- A linked list is a linear data structure which stores the elements in a node in a linear fashion but not necessarily continuous. The individual element of the linked list called a node. Node comprises of 2 parts ① Data ② Next. Data stores all the information w.r.t. the element, for example roll no., name, address, etc., whereas next refers to the next node. In case of larger list, if we add / remove any element from the list, all the elements of list has to adjust itself every time we add, it is very tedious task so linked list is used to solving this type of problem.

Algorithm :-

Step 1 : Transversing of a linked list means visiting all the nodes in the linked list in order to perform some operation on them.

Step 2 : The entire linked list can be accessed with the first node of the linked list. The first node of the linked list in turn is referred by the pointer of the linked list.

SA

Step 3 :- Thus the entire linked list can be traversed using the node which is referred by the head pointer of the linked list.

Step 4 :- Now that we know that we can traverse the entire linked list using the head pointer, we should use it to refer the first node of list only.

Step 5 :- We should not use the head pointer to traverse the entire linked list because the head pointer is our only reference to the 1st node in the linked list, modifying the reference of the head pointer can lead to changes which we cannot revert back.

Step 6 :- We may lose the reference to the 1st node in our linked list and hence most of our linked list, so in order to avoid making some unwanted changes to the 1st node, we will use a temporary node to traverse the entire linked list.

Step 7 :- We will use this temporary note as a copy of the node we are currently traversing. since we are making temporary node a copy of current node the datatype of the temporary node should also be node.

Code

48

```
class node :  
    global data  
    global next  
    def __init__(self, item):  
        self.data = item  
        self.next = None  
  
class linkedlist :  
    global s  
    def __init__(self):  
        self.s = None  
    def add A(self, item):  
        new node = node(item)  
        if self.s == None:  
            self.s = new node  
        else:  
            head = self.s  
            while head.next != None:  
                head = head.next  
            head.next = new node  
  
    def add B(self, item):  
        new node = node(item)  
        if self.s == None:  
            self.s = new node  
        else:  
            new node.next = self.s  
            self.s = new node  
  
    def display (self):  
        head = self.s  
        while head.next != None:  
            print(head.data)
```

8b

```
head = head.next  
print(head.data)  
def delete(self):  
    if self.s == None:  
        print("LIST is Empty")  
    else:  
        head = self.s  
        while True:  
            if head.next == None:  
                d = head  
                head = head.next  
            else:  
                d.next = None  
                break  
s = linked list()  
s.addL(50)  
s.addL(80)  
s.addL(70)  
s.addL(80)  
s.addL(40)  
s.addL(30)  
s.display()
```

Output :-

20
30
40
50
60
70

Step 9 : But the 1st node is referred by current so we can transverse to 2nd node as $h = h.\text{next}$.

Step 10 : similarly we can transverse set of nodes in the linked list using same method by while loop.

Step 11 : Our concern now is to find terminating condition for while loop.

Step 12 : The last node in the linked list is referred by the tail of linked list . since the last node of linked list does not have any next node, the value in the next field of the last node is none.

Step 13 : so we can refer the last node of linked list all self.s = none.

Step 14 : We have to now see how to start transversing the linked list & how to identify whether we have reached the last node of linked list or not

Step 15 : Attach the coding or input and output of above algorithm.

EP

Practical - 9

Aim : Implementation of merge sort.

Theory : like Quick sort, mergesort is a divide & conquer algorithm. It divides input array in two halves, call itself for the two halves. The merge() function is used for merging two halves. The merge($arr[l, m]$, $arr[m+1, r]$) is key process that assumes that $arr[l, m]$ and $arr[m+1, r]$ are sorted and merges the two sorted sub-arrays into one.

Algorithm.

1. Define the sort [arr, l, m, r].
2. Stores the starting variable starting position of both parts in temporary variables.
3. Check if first part comes to an end or not.
4. Checks if second part comes to an end or not
5. checks which part has smaller element.

def sort [arr, l, m, r]:

50

$$n1 = m - l + 1$$

$$n2 = r - m$$

$$l = \text{len}(arr[0:n1])$$

for i in range (0, n1):

$$l[i] = arr[l + i]$$

for j in range (0, n2):

$$R[j] = arr[m + l + j]$$

$$l = 0$$

$$j = 0$$

$$k = l + j$$

while $i < n1 \& j < n2$:

if $l[i] <= R[j]$:

$$\text{arr}[k] = l[i]$$

$$i += 1$$

else:

$$\text{arr}[k] = R[j]$$

$$j += 1$$

$$k += 1$$

while $i < n1$:

$$\text{arr}[k] = l[i]$$

$$i += 1$$

$$k += 1$$

while $j < n2$:

$$\text{arr}[k] = R[j]$$

$$j += 1$$

$$k += 1$$

12

df mergesort (arr, l, r):

if l < r =

m = int ((l + (r - 1)) / 2)

mergesort (arr, l, m)

mergesort (arr, m + 1, r)

sort (arr, l, m, r)

arr = []

print [arr]

n = len (arr)

mergesort (arr, 0, n - 1)

print (arr)

OUTPUT :

[12

11

78

5

6

7]

[5

6

7

11

12 13]

6. Now the real array has element in sorted manner including both parts.
7. Defines the correct array in 2 part
8. Sort the 1st part of array
9. Sort the 2nd part of array
- B. merge the both parts by comparing elements of both the parts

Step 3 : Find the union and intersection of above 2 sets by using & (and), ! (OR) method print the sets of union and info as set 3 and set 4.

Step 4 : Use if statement to find out the subset or superset of set 3 and set 4 display the above

Step 5 : Display that element in set 3 and set 4, a set using mathematical concept.

```

# code
print ("Kiranashu")
set 1 = set()
set 2 = set()
for i in range (8, 15):
    set 1. add (i)
for i in range (1, 12):
    set 2. add (i)
print ("set 1:", set 1)
print ("set 2:", set 2)
print ("\n")
set 3 = set 1 / set 2
print ("Union of set1 & set2: set3", set 3)
set 4 = set 1 & set 2
print ("Intersection of set1 and set2: set4", set 4)
print ("\n")
if set 3 > set 4:
    print ('set 3 is superset of set 4')
else:
    print ('set 3 is subset of set 3')
print ("\n")
set 5 = set 3 - set 4
print ("Element in set 3 & not in set 4: set5", set 5)
print ("\n")
if set 4 is disjoint (set5):
    print ("set 4 & set 5 are mutually Exclusive \n")
set 5. clear()
print ("after applying clear, set 5 is empty set:")
print ("set5=", set 5)

```

```

class node:
    global r
    global l
    global data

def __init__(self, l):
    self.l = None
    self.data = None l
    self.r = None

class Tree:
    global root

    def __init__(self):
        self.root = None

    def add(self, val):
        if self.root == None:
            self.root = node(val)
        else:
            newnode = node(val)
            h = self.root
            while root True:
                if newnode.data < h.data:
                    if h.l != None:
                        h = h.l
                    else:
                        h.l = newnode
                        print(newnode.data,
                              "added on the left of",
                              h.data)
                        break
                else:
                    h.r = newnode
                    print(newnode.data,
                          "added on the right of",
                          h.data)
                    break

```

Practical - 11

Aim: Program based on binary search tree by implementing inorder, preorder & postorder.

Theory: Binary Tree is a tree which supports maximum of 2 children for any node within the tree. Thus, any particular node can have either 0 or 1 or 2 children.

- Inorder : (i) Traverse the left subtree. The left subtree in turn might have left & right subtrees.
 (ii) Visit the root node
 (iii) Traverse the right subtree and repeat it.
- Preorder : (i) Visit the root node.
 (ii) Traverse the left subtree. The left subtree in turn might have left & right subtree.
 (iii) Traverse the right subtree, repeat it.
- Postorder : (i) Traverse the left subtree. The left subtree in turn might have left and right subtrees.
 (ii) Traverse the right subtree
 (iii) Visit the root node.

Algorithm :
 Step 1 : Define class node and define init() method with 2 arguments. Initialize the value in method

Step 2 : Again, Define a class BST that is Binary search Tree with init() method with

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self argument and assign the root is now.

Step 3: Define add() method for adding the node
Define a variable p that $p = \text{node}/\text{value}$

Step 4: Use if statement for checking the condition
that root is none then use else statement for if
node is less than the main node then put or
arrange that in left side

Step 5: Use while loop for checking the node is
less than or greater than the main node and
break the loop if it is not satisfying.

Step 6: Use if statement with in that else statement
for checking that node is greater than main root
then put it into right side

Step 7: After this left subtree and right subtree repeat
this method to arrange the node according to BST

Step 8: Define Inorder(), Preorder() & Postorder()
with root argument and use if statement that root
is none & return that in all.

Step 9: In inorder, else statement used for giving the
condition first left, root & then right node.

else :

if $h.\text{r} \neq \text{None}$:

$h = h.\text{r}$

else :

$h.\text{r} = \text{newnode}$

print(newnode.data, "added in the right of", h.data)

break.

def pre_order(self, start):

if start != None:

print(start.data)

self.pre_order(start.l)

self.pre_order(start.r)

def in_order(self, start):

if start != None:

self.in_order(start.l)

print(start.data)

self.in_order(start.r)

def post_order(self, start):

if start != None:

self.in_order(start.l)

self.in_order(start.r)

print(start.data)

T = Tree(1)

T.add(7)

T.add(5)

T.add(12)

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T. add(3)

T. add(6)

T. add(a)

T. add(5)

T. add(1)

T. add(4)

print (" Preorder :")

T. pre_order(T.root)

print (" Inorder :")

T. in_order(T.root)

print (" Postorder :")

T. post_order(T.root)

Output :

6 added on left of 7
12 added on left of 7
3 added on right of 5
6 added on right of 5
9 added on left of 12
15 added on right of 12
1 added on left of 3
4 added on right of 3
8 added on left of 9
10 added on right of 9
10 added on right of 9
13 added on left of 15
17 added on right of 15
added on left of 15
added on right of 15

Preorder = 12 3 6 9 15 1 4 8

Inorder = 1 3 6 9 12 15 4 8

Postorder = 1 3 8 4 15 12 9 6 10 17 1 13 15 10

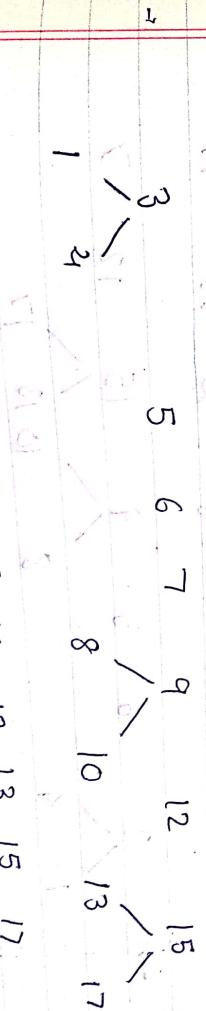
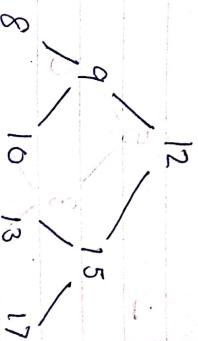
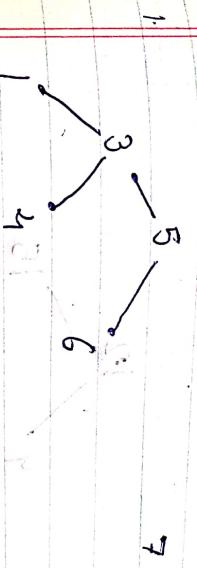
Step 10 : for preoder,

else that final root, we have to give condition in

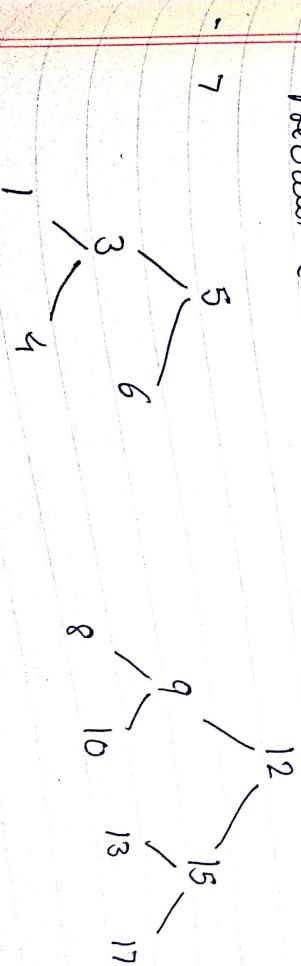
left & right node.

Step 11 : for postorder, we have to give condition in
else that final left, right & root.

\Rightarrow Inorder (LVR) :



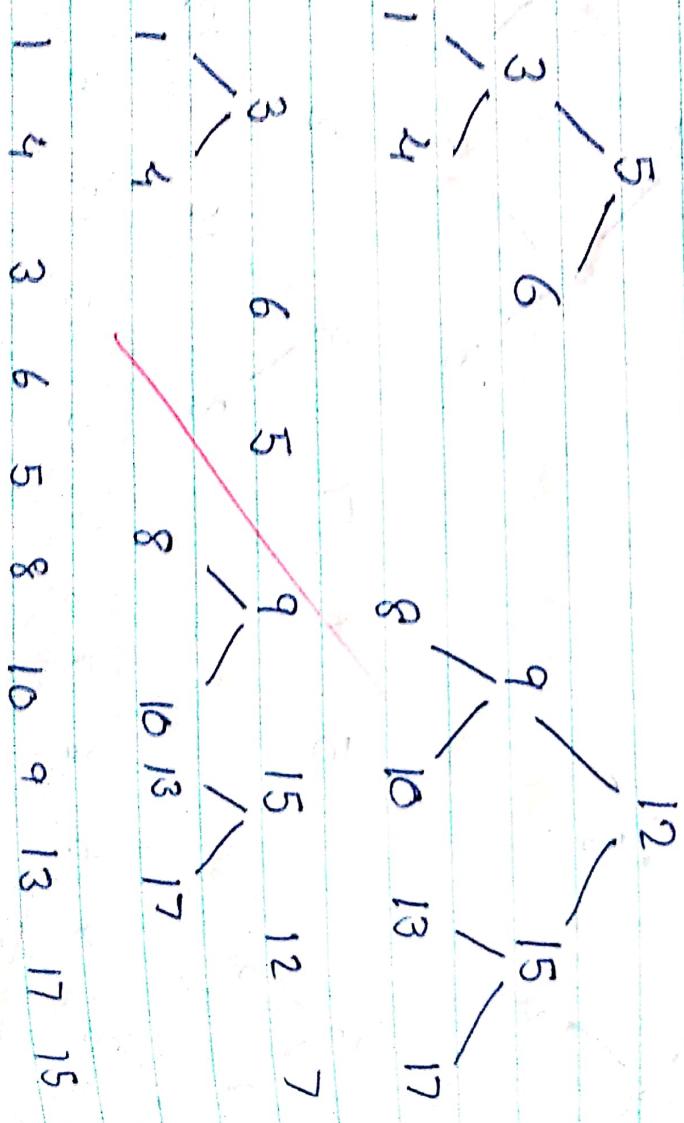
\Rightarrow Postorder (VLR)



28.



Post order (LRV)



1 4 3 6 5 8 10 9 13 17 15 12 7

Binary Search Tree

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