

Code documentation

Structure

- Configuration (**IMPORTANT**)
- Flows - *all app screens/flows*
- Lifecycle - *basic app launch files*
- DataManager - *main data managers*

How does it work:

Flows is the folder with the main application screens, including the main dashboard, widget creation flow, and premium flow.

Views is the folder with common views for the app, like the widget view itself and widget preview.

DataManager is the folder for the main app data manager. This main data manager takes care of saving, fetching, and deleting event data from SwiftData.

AppConfig is the file that you may recognize from all Apps4World templates, here you can find some helpful configurations that you can change if needed.

You can update the **Holiday** enum with more events/holidays, or update the date for each holiday as needed.

Check the **icons** array if you want to add more icon names matching your own icon png files from Assets folder.

BUNDLE IDENTIFIER

In the Configuration folder, you will find the **BuildConfig** file, here you **must replace only** the 'com.apps4world.app' with your own bundle identifier, then build & run the app once.

DON'T replace anything else in this file or in the Xcode build.

This project doesn't require you to change the bundle identifier, or app group identifier manually, therefore you **must use** the provided BuildConfig file from the Configuration folder.

Good luck with your next app!

CONTACT US:

Skype: Apps4World

Website: <https://apps4world.com/>

E-mail: support@apps4world.com