

Q. Define Data structures explain the importance of data structure in computer science.

→ A data structure is a special format for organizing, processing, retrieving and storing data. There are several basic and advanced type of data structure.

Q. Importance of Data structure

Data structure are essential for main reasons, they make the code more efficient and then make the code easier to understand.

Q. Explain difference between primitive & non-primitive data structure provide example.

Primitive	Non primitive
i) They are kind of data structure that store data of only one type.	i) They are one kind of data in that can store more than one type one.
ii) The size depends on the type of data.	ii) In case of non primitive data structure
iii) They can be used to calls method.	iii) They cannot be used to call methods.

Q. Explain the concept of an array

Sol Declaration

int arr[5] = {1, 2, 3, 7, 5};

initialization with zero

int arr[5] = {0};

initializing an array

int Demo_array[5];

int i;

for (i=0; i<5; i++)

Demo_array[i] = { };

Q - Describe the concepts of linked list
and 'Array'

Sol There are many of linked list

i) singly linked list

ii) doubly linked list

iii) circular linked list

iv) circular doubly

v) header linked list

Q. Difference b/w array and pointer
Ans. An array is a set of objects of the same type whereas a pointer is a variable that contains the address of another variable

linked list

Data structures

Non-contiguous

Memory allocation

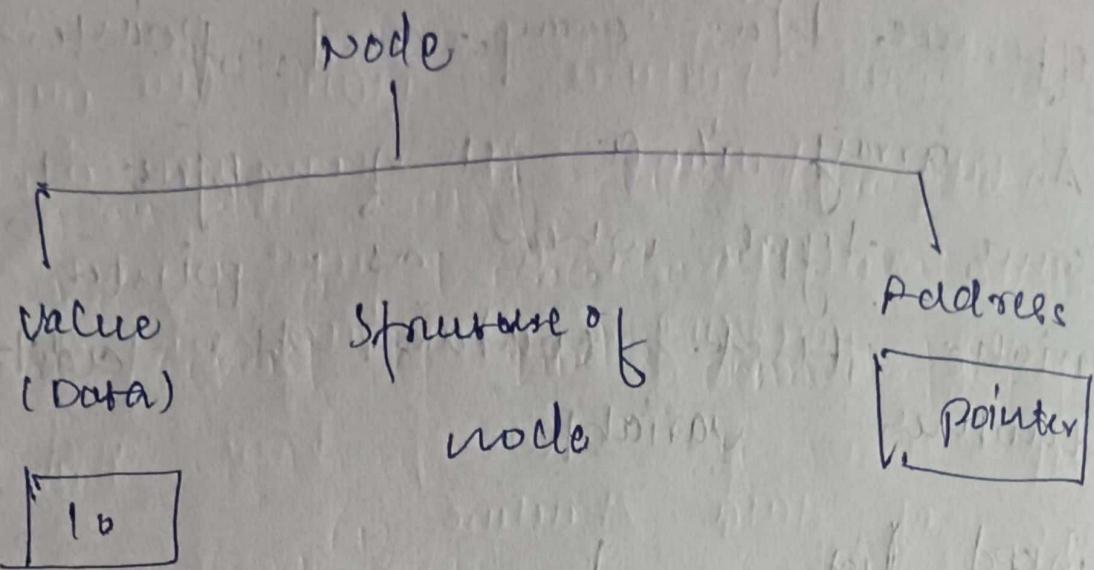
Typically allocated to one by one

~~Access sequences~~

Q. Explain structure of node

Ans. A linked list is a way to store a collection of elements with an array.

Time can be character or integer. Each element is a linked list. It is stored in form



struct linked list {

int data

Node* next;

}

void addLast(Node* &head, int value)

node *temp,

new *node → data = value;

new *node → next = NULL;

while (p == last)

return NULL;

Q.

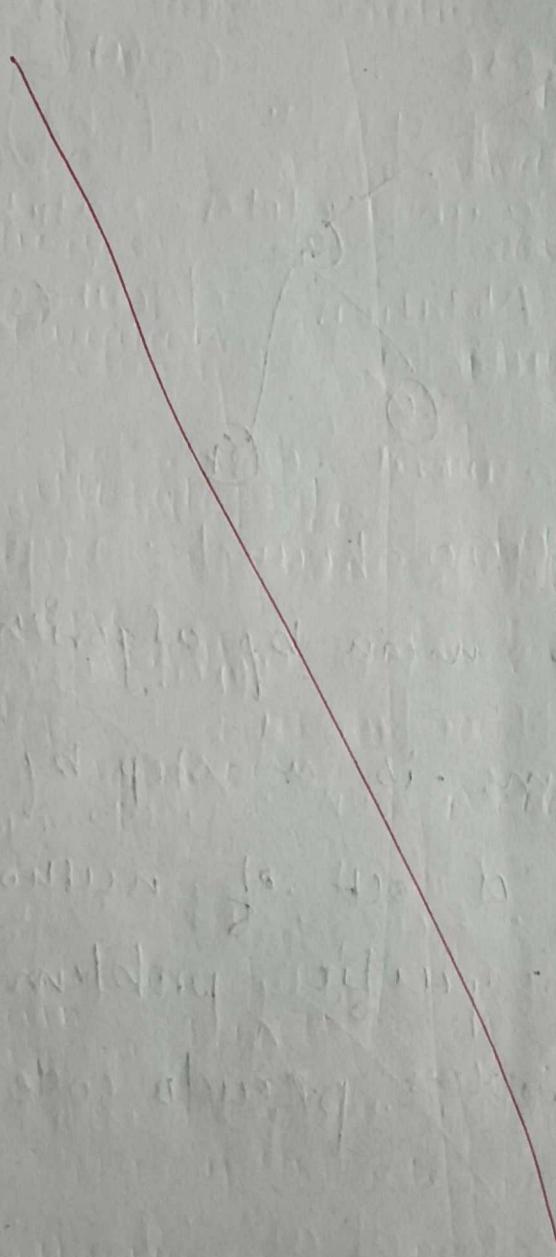
Describe three different type of linked list

i)

singly: It is a unidirectional linked list

i) Doubly: qt is a bidirectional linked list

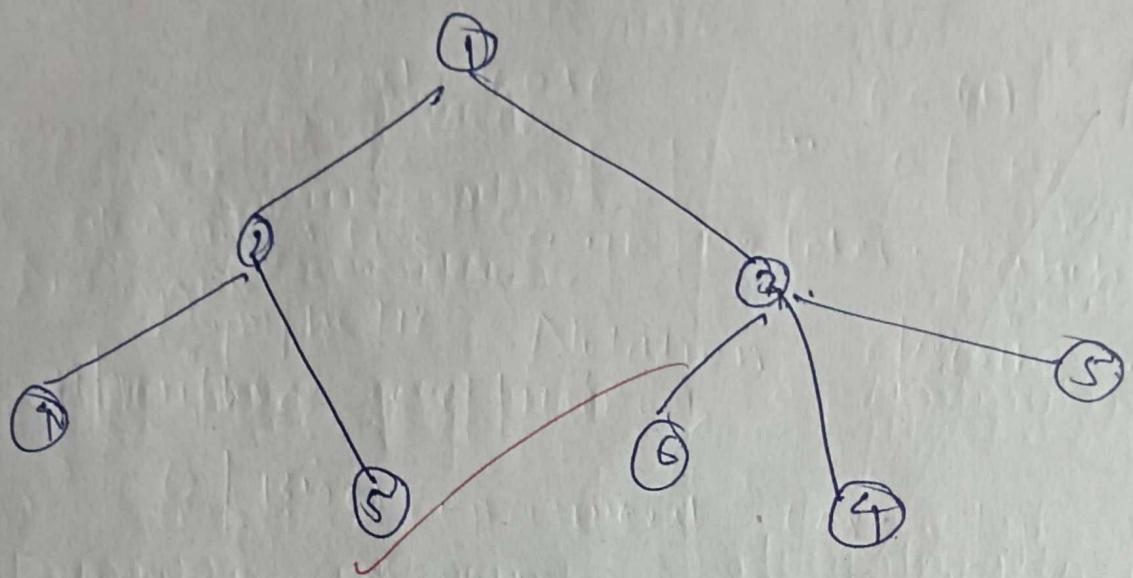
ii) Circular: ~~qt is a circular linked list~~



Tutorial - 2

Q. Explain tree and data structure

A. A tree is a hierarchical data structure that consists of nodes connected by edges.



Q. What are you mean by algorithms

Ans An algorithm is a step by step process or a set of methods designed to refer a specific problem or task such as ~~process~~ pseudo code or

Flowchart

Q. Distinguish between Algorithm and Pseudo code

Q1 Algorithms

a formalities set of instruction to solve a problem to writing algorithms. human understanding

(Q) Define space and time complexity

Space complexity: It refers to the amount of space and memory required.

Time complexity: It refers to the computation time required to an algorithm.

(Q) Explain for ~~worst~~ ^{worst}, best and ~~avg~~ ^{avg} case of algorithms, array with example

Worst case: The maximum time or space of an algorithm taken even under the most challenging input.

Best case: The minimum time or space of an algorithm taken typically under the most favourable input.

Avg case: The extra time by spanning
complexity of an algorithm
over all possible inputs

Eg: in binary search
worst case $\rightarrow \Theta(n)$

Best case $\cancel{\rightarrow} \Theta(1)$

Avg case $\cancel{\rightarrow} \Theta(n)$

Q: Discuss the asymptotic notation

Ans: Asymptotic Notation describes an algorithm's efficiency

$\rightarrow O(BigO)$ → worst case

(upper bound) required

$\rightarrow \Omega(flower)$ → no upper. case - one

$\rightarrow \Theta(BigTheta)$ → found, non-tight upper
bound; false

n^2 → not exactly

w $\Omega(n^2)$ - non-tight

Tutorial - 3

Q. what is an abstract data type?
what are skill not covered in an ADT
An ADT is a data type define by
behaviour (semantics) rather than its
implementation its input what operate
can be performed on the data
and what the expected behaviour
of the logician should be without
specifying how these operator can
implements

- Q. list out area in which data structures
are applied extensively
- ① An operating system (eg. many management
process, fileitors)
 - ② Database (eg. indexing, query, process)
 - ③ Difficult implementation (eg graphs for
www, network, division, tree)
 - ④ Help for data structures
- Q. write down steps to modify
a node in linked list.

- ⑩ Traverse the linked list till you reach the node to be modified
- ⑪ Access the data part of it
- ⑫ Delete or update the data
- iv) easier here ~~list~~ (if any) to adjust - node removal interchange

Ques: State the properties of list abstract data type with suitable example

Dynamic size data type.

① min'm collection: the elements in list have specific only

② Duplicate allocation: A list can contain duplicate element

③ sequential Access - In sequence

Q what is the advantage of an ADT?

→ The advantage of an ADT is that it allows of the what operation can be performed thus enable code modularity, reusability and can of main same since the underlying implementation

Q Explain the insertion operation in linked list from a node inserted after a specified node.

(a)

- ① Create a new node
- ② set the node . next . print if the node behind it
- ③ insert the specific node next . pointer to the node

Q Define the deletion operation from a linked list

- i) traverse the list to find the node just before the one to be deleted
- ii) change the next . ptr of the previous node to be printed after the delete
- iii) free the memory allocated to the node to be deletion

Tutorial -4

31/10/24

Q. what is the length of the path in a tree?

The length of a path in a tree is the number of edges between two nodes. For a root to leaf path, it is the number of edges from the root node to leaf node.

Q. what are the two methods of Binary tree implementation? The two common methods of implementing a binary tree are:

Linked Representation

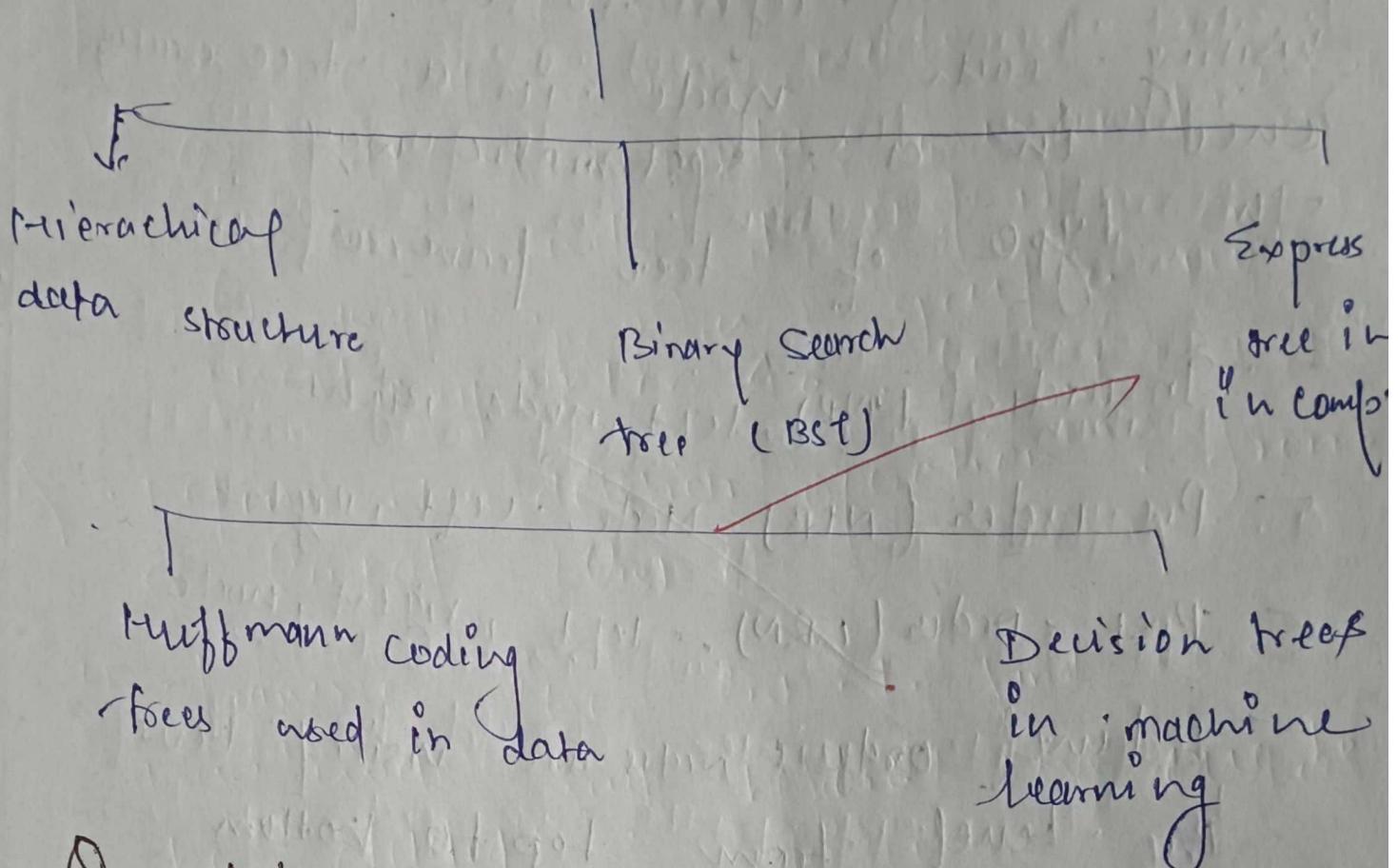
Array

⇒ each node contains data and pointers to its left and right children.

⇒ the tree is stored as an array where the root is at index 0. The left child of node 1 is at $2^0 + 1$ & right is $2^0 + 2$.

Q. What are the applications of Binary trees?

Binary trees are used in various applications such as:



Q. What are the types of threaded binary trees?

There are two types of threaded binary trees.

single threaded

→ Thread are created only for either the right or the null pointer

Double threaded

→ Thread are created both left and right

Q: Define tree traversal and mention the types of traversing.

→ Tree traversal refers to the process of visiting each node in a tree exactly once in a systematic way.

The types of tree traversal are:

— In-order (LNR), left, node, right

— Pre-order (NLR), Node, left, right

— Post-order (LRN), left, right, node

— Level order: nodes are visited level by level from top to bottom

Q: Define in-order traversal.

In-order traversal is a depth-first traversal method.

- visit the left subtree first
- visit the root node
- visit the right subtree

Q: Explain and draw:
• An AVL search, insertion, deletion.
e.g.: A list into linked list

Q: Explain example

• A B-T Structure allows and delete
QF is a g in that tree child

e.g. B-T file stored adjusted insertion

Q.: Explain the AVL tree - insertion and deletion with a suitable example

An AVL tree is a self-balancing binary search tree where the heights of two child subtrees of any node differ by at most one.

o Insertion

o Deletion

e.g.: After inserting element 20, 4, 26, 3, 9 into an AVL tree, rotation may be needed to keep the tree balanced.

Ques: Explain the B-trees with a suitable example

o A B-Tree is a self-balancing tree data structure that maintains sorted data and allows search, sequential access, insertions and deletions in logarithmic time. It is a generalisation of the binary tree in that a node can have more than two children.

e.g. B-Trees are used in databases and file system where multiple key can be stored in one node and nodes are adjusted to maintain balance upon insertion or deletion.

Q. write an algorithm for inserting a node in a threaded Binary tree

Algorithm:

1. Start from the root node.
2. Traverse the tree to find the correct location for the new node.
3. Insert the node at the identified position (either left or right).
4. Adjust the threads.
5. If the new node is inserted as a leaf; its pointer should be made to the appropriate in-order predecessor and successor.

Q. Create a binary search tree for the following numbers. Starting from an empty binary search tree (45, 26, 10, 60, 70, 30, 40) Delete key 10, 60 - one after one. the answer and show tree at each stage

Step-1: Insert the number into the BST.

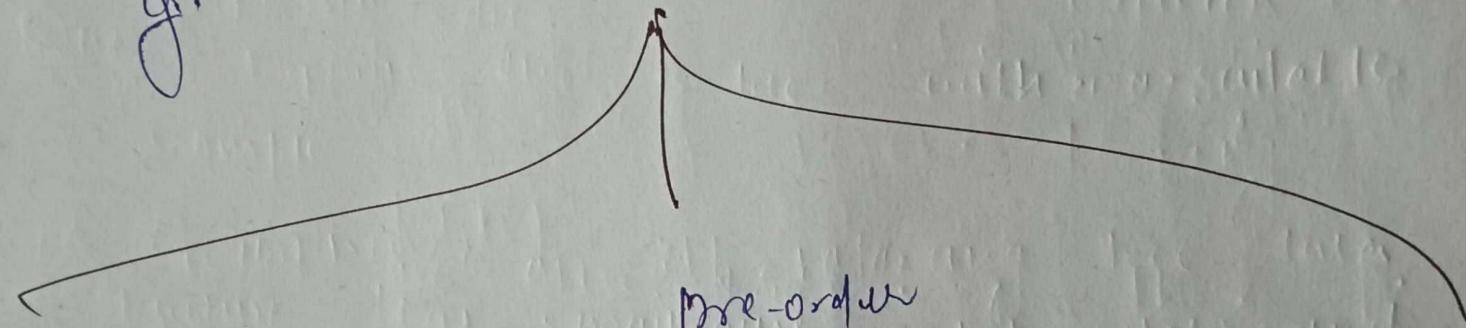
⇒ First insert 45, followed by 26, 10, 60, 70, 30, 40

Step-2:- Delete 10, then 60, after each deletion, adjust the tree to maintain the binary search property

Q. Construct an expression tree for the expression $((a+b) * (c-d+e)) * f) * g$

Give the output:

Exp:tree: The tree will have star (*) as the root node for $\cdot(a+b)$, $(c-d+e)$, and f , followed by g .



In-order traversal

$a+b*c-d+e*f*g$

pre-order traversal

~~*** +ab+ -cd+efg~~

post order

~~ab+cd+efg*~~

~~DULLY 15101024~~

A+