Number entry...

When entering a number, the user should:
1. Touch the circle
2. input the number
3. Confirm/lock in the number by hitting "enter" - touching away from the circle should not enter a number - but it also should not make the existing number disappear.

Fixing or deleting a single number (circle)
As long as a user does not change a number in a circle (by hitting enter) then that number should just stay as it was and not disappear
1. touch the circle
2. hit clear
3. input new number
4. hit enter

In Practice Mode, it should be random which of the circles is blank to be answered.

In Explore Mode, allow for up to 3 to 4 digit numbers, depending on how clean it will display.