

Merge Two Sorted Arrays and stored in a Third Array.

Step 1: Start

Step 2: Declare the Variable. [int a1[10], a2, a3]

Step 3: Read the size of the first array [scanf("%d", &n)]

Step 4: Read element of first array in sorted order.

[int i; // to enter the sorted elements of array 1: [0] to [n-1]; for (i=0; i<n; i++)
scanf("%d", &a1[i]);]

Step 5: Read the size of the second array. [n]

Step 6: Read the element of first second array in sorted order.

Step 7: Repeat step 8 and 9 while $P < m$ & $K < n$.

Step 8: Check if $a1[i] < a2[j]$ [while ($i < m$ & $j < n$)
 $a[i+1] = a[j+1]$

set merge[k] := a1[i].

set $k = k+1$ and $i = i+1$.

else.

set merge[k] := a2[j]

set $k = k+1$ and $j = j+1$

[End of if structure]

[End of loop].

3. Repeat while $i < m$, then:

SET $merge[k] := array\ 1[i]$

SET $i := i + 1$ ($i++$)

SET $k := k + 1$ ($k++$)

[End of loop].

[while ($i < m$)
 $a3[k] = a2[i];$
 $i++;$
 $k++;$]

4. Repeat while $j < n$, then:

SET $merge[k] := array\ 2[j]$

SET $j := j + 1$ and $k := k + 1$

[End of loop]

[if while ($j < n$)

$a3[k] = a2[j];$
 $j++;$ $k++;$]

5 Exit:

enter size of array 1: 2.

Enter sorted elements of array 1:

1
3

enter size of array 2: 3

enter sorted element of array 2:

2
4
6

After Merging:

1
2
3
4
6

Singly linked stack.

Push, pop, linear search

- step 1: start.
- step 2: declare the node and the required variable.
(struct Node)
- step 3: Declare the function for push, pop, Display, and search element.

```
[void push(int)  
void pop();  
void display();  
void search]
```

- step 4: Read the element choice from the user (push)
~~create a new node with given data.~~

- step 5: if the user choose to push an element, then read the element to be pushed and the function to push the element by passing the variable value to the function.

- 5.1 [if the user select push operation then create a New Node with given data (if top == Null then; Check whether the stack is empty).
Set Top == New Node Newnode -> Next = Null
Set New node -> Next = top top = New node.]

5.2 Set Top = new node & then Point it to 6
Success.

Step 6 : If user choose to pop an element from the
Stack then call the function to pop the
element.

[If top == Null then: check whether stack
is empty, display "stack is empty"

else:

set Temp = Top

(create a Temporary node and set it Top)

display Temp → data.

Set Top = Temp → Next

(make Top point to the Next node)

Free (Temp).

Delete the Temporary Node.]

Step 7 : If the user choose the display element
then call the function to display the element.

2.1 : declare a pointer node ptr

7.2 set Node ptr = top

8. If node ptr is null then
display message is right? (and left?)
 9. while (node ptr != null) then
 Print node ptr value
 Set node ptr = node ptr->next
 10. Node ptr 1 = null then
 Print " " (at 1)
- Print the list
 Print return
- [Check if ptr is null then Print stack is empty
 else declare a pointer Variable temp at node ptr
 if temp]
5. If the user chooses to search whether
 finds the stack then call the function to
 search an element.
 6. Declare a pointer Variable temp and set temp
 key that holds the Value to be searched.
 7. Set temp = null
 Set flag = 0

8.3 Repeat while loop & null

if Temp \rightarrow data == key then
display element found
set flag = 1 [if not]

8.4 Go to step 10

else

set Temp = Temp \rightarrow Next

8.5 if flag == 0 then

display "element not found"

[End]

[set flag = 0 increment one by one until
plc. plc found]

Circular Queue

Add, Delete, Search

1: Start

2: Declare Queue and Required Variable

3: declare the function for enqueue, dequeue, display and search

[void insert()
void delete()
void display()
void search()]

4: Read the choice from the user to enqueue, dequeue, display & search.

[printf("Enter any option\n");
scanf("%d", &a);]

5: If the user choose the option enqueue then read the element to be inserted from the user. To call the function enqueue and pass the value to the function

(call void insert)

5.1: Check if $\text{front} == \text{front}$ and $\text{rear} == \text{max}$ then set $\text{front} = 0$ $\text{rear} = 0$ and set $\text{queue}[\text{rear}] = \text{element}$

5.2: If $\text{front} == 0$ and $\text{rear} == \text{max} - 1$ and $\text{front} == \text{rear} + 1$ Print a "Overflow"

$[\text{if root} = -1 \text{ then } \text{rear} = \text{max} - 1 \parallel \text{if } \text{rear} = -1 \text{ then } \text{rear} = \text{rear} + 1]$

Next C'lln Creation Que is Full ! No;

5.3 : else $\text{rear} = \text{rear} + 1$ and max and set
Queue $[\text{rear}] = \text{element}$.

$[\text{rear} = \text{rear} + 1]$

(Queue $[\text{rear}] = \text{NO}$;

6.4 : If the user choose the option ~~dequeue~~ the
call the function ~~dequeue~~ (not delete)

6.1 : check if $\text{front} = -1$ and $\text{rear} = -1$ Root Queue
empty. (

6.2 : else check if $\text{front} = \text{rear}$ then Print the element
to be deleted then Set $\text{front} = -1$, $\text{rear} = -1$

$[\text{front} = \text{rear} \{ \text{front} = -1; \text{rear} = -1; \}$

Print (No element
deleted)

6.3 : else Print the element to be deleted, set
 $\text{front} = \text{front} + 1$ and max

$[\text{else } \text{front} = \text{front} + 1]$

7 : If the user choose the option to display, the Queue, then call functⁿ display.

7.1 : Check if front == -1 and rear == -1 then Print Queue is empty.

[if front == -1]
Print ("The queue is empty")

7.2 : else repeat the step 7.3 while it is ^{not empty} run.

7.3 : Print Queue [i] and set i = i + 1 [while (i < rear) mod max.]

8 : If the user choose to search an element in the Queue then call the functⁿ to search an element in queue.

8.1 : Read the element to be searched in the Queue

8.2 : Check item == Queue[i] then Print item found and increment i by 1

[if item == Queue[i]]

Print ("item found at location")

8.3 : if i == 0 Print item Not Found

[if (i == 0)]
Print ("item Not found")

8.4 : end.

Set Operation

4.100 Program to Perform Set Operatⁿ

step 1: Start

step 2: declare the necessary Variable

[int ch, m, n, a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p, q, r, s, t, u, v, w, x, y, z]

step 3:

Read the choice from the user to perform

Set Operation [Print (input choice to perform)
Set A (id a ch), Set B (id b ch), Set C (id c ch), Set D (id d ch), Set E (id e ch), Set F (id f ch), Set G (id g ch), Set H (id h ch), Set I (id i ch), Set J (id j ch), Set K (id k ch), Set L (id l ch), Set M (id m ch), Set N (id n ch), Set O (id o ch), Set P (id p ch), Set Q (id q ch), Set R (id r ch), Set S (id s ch), Set T (id t ch), Set U (id u ch), Set V (id v ch), Set W (id w ch), Set X (id x ch), Set Y (id y ch), Set Z (id z ch)]

step 4: if the user choose to perform union.

step 4.1: Read the cardinality of [Print (input number of elements in set A)
a = 0; for (i = 0; i < a; i++) {
 Read the element of set A
 Set A (id a ch);
}

step 4.2: check if m is less than Print cannot perform union

[if (m < 0)

Print ("cannot perform union")

step 4.3: else Read the element in both the Set

step 4.4: Repeat the step 4.2 to 4.3 until it is

c[i] = a[i] / b[i]

step 4.5: Print c[i]

Print ("Set C: c[i]")

4.7 : increment i by 1

Step 5 : Read the choice from the user to perform intersection. [Case: Print ()]

Step 5.1 : Read the Cardinality of 2 sets.

[Print ("Enter Cardinality of first set
Start (": $\%d$:", m))

Print ("Enter Cardinality of Second set")
scanf ("%d", n)]

Step 5.2 : Check if $m = n$ then Print Cannot perform intersection.

[If ($m = n$)

Print ("Cannot perform intersection")]

Step 5.3 : else read the element in both the sets

Step 5.4 : Repeat the Step 5.5 to 5.7 until 1 row.

Step 5.5 : $C[i] = A[i] \& B[i]$

Step 5.6 : Print $C[i]$.

Sum... ($\%d$ " $\backslash n$ ")
" " $\backslash n$ "
 $C[i] = A[i] \& B[i]$
Print (" $\%d$ " $\backslash n$ ")

Step 5.7 : increment i by 1.

Step 6 : If the user choose to perform Set diff. Operation.

Step 6.1 : Read the Cardinality of 2 sets
[Case 3.]

Step 6.2 : check if $m \neq n$ then Print Cannot perform Set diff. operation.

[if ($m \neq n$)
Print ("Can't perform Set diff. operation");]

Step 6.3 : else read element in both sets.

Step 6.4 : Repeat the step 6.5 to 6.8 until $i < n$.

Step 6.5 : check if $A[i] = 0$ then $C[i] = 0$.

Step 6.6 : else if $B[i] = 1$ then $C[i] = 0$.

Step 6.7 : else $C[i] = 1$

Step 6.8 : increment i by 1.

if $A[i] = 0$
 $C[i] = 0$

else
if $B[i] = 1$
 $C[i] = 0$

else
 $C[i] = 1$

]

Step 3 : Repeat the step 2.1 and 2.2 until

Step 4 : Print $c[i]$.

Step 5 : Increment i by 1.

For

Doubly linked list.

Dirn:

Program to Perform Operations on doubly linked list

Step 1: Start.

Step 2: Declare the Structure and related Structure Variable.

Step 3: Declare Functⁿ to Create a node, insert a node in the beginning, insertion at the end, insertion at the given position, displaying the list and search an element in the list.

Step 4: Define a Functⁿ to Create a node

~~Step 5:~~ declare the required Variable.

~~Step 6:~~ Set memory allocate to the Create a node, declare the Variable.

~~Step 4.2: Read~~

Step 4.1 : Set memory allocated to the node = Temp,
Then Set temp \rightarrow n = data and temp \rightarrow
next = Null.

Step 4.2 : Read the Value to be inserted to the node.

Step 4.3 : Set temp \rightarrow n = data and insert next (and
by p.

Step 5 : Read the choice. Scan the user to perform
diff. ops on the list.

Step 6 : If the user choose to perform insert
operation at the beginning then call the
function to perform the insertion

Step 6.1 : Check if head == Null then call the func
to create a node, perform step 4 to
Step 4.3

Step 6.2 : Set head = temp and temp \rightarrow head.

Step 6.3 : else call the func to create a node.
perform step 4 to 4.3. Then set
temp \rightarrow next = head, set head \rightarrow prev-
temp and head = temp.

Step 7 : If the user chooses to perform insertion at the end of the list, then call the function to perform the insertion at the end.

Step 7.1 : Check if head is Null. Then call the function to create a new node. Then set temp = head and then set temp = head->next.

Step 7.2 : Else call the function to create a new node. Then set temp = Next->temp. temp = Next = temp and temp = temp->next.

Step 8 : If the user chooses to perform deletion operation on the list at any position, then call the function to perform the deletion operation.

Step 8.1 : Declare the necessary variables.

Step 8.2 : Read the position where the node needs to be deleted. Set temp = head.

Step 8.3 : Check if pos < 1 or pos > Count + 1 then print the position is out of range.

Step 8.4 : Check if head = Null and pos = 1 then print
"Empty list Cannot insert other than 1st"
Pos++

Step 8.5 : Check head = Null and pos = 1 then call the
function to create new node, then set temp =
head and head = temp

Step 8.6 : While $1 < pos$ then set temp = temp2 → next.
Then increment 1 by 1

Step 8.7 : Call the function to create a new node and
then set temp → next = temp2. temp → next
= temp2 → next. temp2 → next → pos = temp2.
temp2 → next = temp. ...

Step 9 : If the user chooses delete operation
in the list then call the function to
perform the delete operation.

Step 9.1 : Declare the necessary variables.

Step 9.2 : Read the position where node need to be
deleted. set temp2 = head.

Step 9.3 : Check if pos < 1 or pos > count-1. Then
Print pos is out of range.

Step 9.4 : Check if head == NULL then Print the list
is empty.

Step 9.5 : while $i < pos$ then temp = temp->next
and increment i by 1.

Step 9.6 : Check if $i == 1$ then check if temp->next
NULL then Print node deleted. For
(temp) set temp->head = NULL.

Step 9.7 : Check if temp->next == NULL then
~~free~~ (temp) then Print node deleted.

Step 9.8 : temp->next->prev = temp->prev
then check if $i == 2$ then temp->prev->next = temp->next. temp->next

Step 9.9 : Check if $i == 1$ then head = temp->next
then Print node deleted for free
temp and decrement count by 1

step 10 : If the choice to Refers the display
operation then call the functⁿ to display the
list

Step 10.1 : Set temp