

CS 314 Lecture 8

Functional programming

February 19, 2019

Resources

- Beating the averages:
<http://www.paulgraham.com/avg.html>
- Scheme language: <https://scheme.com/tspl4/>
- Racket language: <https://racket-lang.org/>
- Realm of Racket: <https://realmofracket.com/>
- Structure and Interpretation of Computer Programs:
<https://github.com/sarabander/sicp-pdf/raw/master/sicp.pdf>
- The Little Schemer:
<http://www.ccs.neu.edu/home/matthias/BTLS/>

Functional programming

Functional programming

Fundamental concept: application of (mathematical) functions to values

- Referential transparency: The value of a function application is independent of the context in which it occurs
 - value of $f(a, b, c)$ depends only on the values of f , a , b and c
 - It does not depend on the global state of computation
 - \Rightarrow all vars in function must be local (or parameters)

Pure Functional Languages

The concept of assignment is not part of functional programming.

- no explicit assignment statements
- variables bound to values only through the association of actual parameters to formal parameters in function calls
- function calls have no side effects
- thus no need to consider global state

Pure Functional Languages

Control flow is governed by function calls and conditional expressions

- no iteration
- recursion is widely used

Pure Functional Languages

All storage management is implicit

- needs garbage collection

Functions are First Class Values

- Can be returned as the value of an expression
- Can be passed as an argument
- Can be put in a data structure as a value
- (Unnamed) functions exist as values

Pure Functional Languages

A program includes:

- A set of function definitions
- An expression to be evaluated

E.g. in Scheme:

```
1 > (define length
2   (lambda (x)
3     (if (null? x)
4         0
5         (+ 1 (length (rest x))))))
6 > (length '(A LIST OF 5 THINGS))
7 5
```


LISP

- Functional language developed by John McCarthy in the mid 50's
- Semantics based on Lambda Calculus
- All functions operate on lists or symbols: (called "S-expressions")
- Only five basic functions: list functions cons, car, cdr, equal, atom and one conditional construct: cond
- Useful for list-processing applications
- Programs and data have the same syntactic form: S-expressions
- Used in Artificial Intelligence

Scheme

- Developed in 1975 by G. Sussman and G. Steele
- A version of LISP
- Simple syntax, small language
- Closer to initial semantics of LISP as compared to COMMON LISP
- Provides basic list processing tools
- Allows functions to be first class objects

Scheme

- Expressions are written in prefix, parenthesized form
- (function arg 1 arg 2 ...arg n)
- (+ 4 5)
- (+ (* 3 4 5) (- 5 3))

Operational semantics: In order to evaluate an expression:

- evaluate function to a function value
- evaluate each arg i in order to obtain its value
- apply the function value to these values

S-expressions

$\langle S\text{-expression} \rangle ::= \langle Atom \rangle \mid ' (' \{ \langle S\text{-expression} \rangle \} ')'$

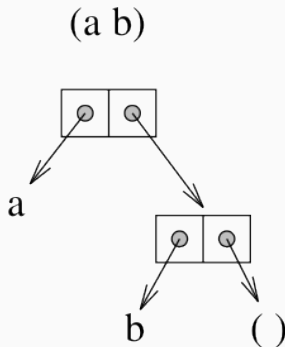
$\langle Atom \rangle ::= \langle Name \rangle \mid \langle Number \rangle \mid \#t \mid \#f$

```
1 #t
2 ()
3 (a b c)
4 (a (b c) d)
5 ((a b c) (d e (f)))
6 (1 (b) 2)
```

Lists have nested structure.

Lists in Scheme

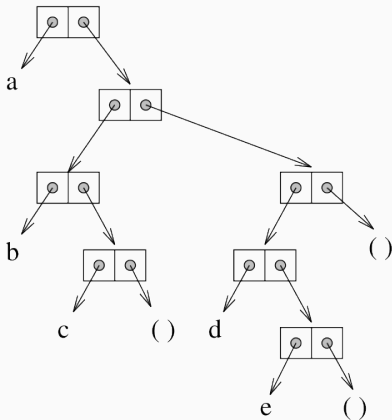
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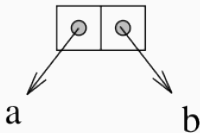
(a (b c) (d e))



Lists in Scheme

Note: (a.b) is not a list!

(a . b)



Special (Primitive) Functions

- `eq?`: identity on names (atoms)
- `null?`: is list empty?
- `car`: selects first element of list (contents of address part of register)
- `cdr`: selects rest of list (contents of decrement part of register)
- `(cons element list)`: constructs lists by adding element to front of list
- `quote` or `'`: produces constants

Special (Primitive) Functions

- `'()` is the empty list
- `(car '(a b c)) =`
- `(car '((a) b (c d))) =`
- `(cdr '(a b c)) =`
- `(cdr '((a) b (c d))) =`

Special (Primitive) Functions

car and cdr can break up any list:

- `(car (cdr (cdr '((a) b (c d)))))) =`
- `(caddr '((a) b (c d)))`

cons can construct any list:

- `(cons 'a '()) =`
- `(cons 'd '(e)) =`
- `(cons '(a b) '(c d)) =`
- `(cons '(a b c) '((a) b)) =`

Other Functions

+ - * / numeric operators:

- $(+ 5 3) = 8$, $(- 5 3) = 2$
- $(* 5 3) = 15$, $(/ 5 3) = 1.6666666$

= < > comparison operators for numbers

Other Functions

Explicit type determination and test functions:

- All return Boolean values: `#f` and `#t`
- `(number? 5)` evaluates to `#t`
- `(zero? 0)` evaluates to `#t`
- `(symbol? 'sam)` evaluates to `#t`
- `(list? '(a b))` evaluates to `#t`
- `(null? '())` evaluates to `#t`

Other Functions

Note: Scheme is a strongly typed language.

- `(number? 'sam)` evaluates to `#f`
- `(null? '(a))` evaluates to `#f`
- `(zero? (- 3 3))` evaluates to `#t`
- `(zero? '(- 3 3))` \Rightarrow type error
- `(list? (+ 3 4))` evaluates to `#f`
- `(list? '(+ 3 4))` evaluates to `#t`

Read-eval-print loop (REPL)

The Scheme interpreters we'll be using on ilab are called racket and drracket. “drracket” is an interactive environment, “racket” is command-line.

Type racket, and you are in the REPL. Use ctrl-d to exit.

- READ: Read input from user: a function application
- EVAL: Evaluate input: (f arg 1 arg 2 ...arg n)
 - evaluate f to obtain a function
 - evaluate each arg i to obtain a value
 - apply function to argument values
- PRINT: Print resulting value: the result of the function application

Read-eval-print loop (REPL)

You can write your program in file `myFile.rkt` and then read it into the interpreter by saying at the interpreter prompt: `(load "myFile.rkt")`

REPL example

```
1 > (cons 'a (cons 'b '(c d)))  
2 (a b c d)
```

- Read the function application (cons 'a (cons 'b '(c d)))
- Evaluate cons to obtain a function
- Evaluate 'a to obtain a itself
- Evaluate (cons 'b '(c d)):
 - Evaluate cons to obtain a function
 - Evaluate 'b to obtain b itself
 - Evaluate '(c d) to obtain (c d) itself
 - Apply the cons function to b and (c d) to obtain (b c d)
- Apply the cons function to a and (b c d) to obtain (a b c d)
- Print the result of the application: (a b c d)

Quotes Inhibit Evaluation

```
1 ;;Same as before:
2 > (cons 'a (cons 'b '(c d)))
3 (a b c d)
4 ;;Now quote the second argument:
5 > (cons 'a '(cons 'b '(c d)))
6 (a cons (quote b) (quote (c d)))
7 ;;Instead, un-quote the first argument:
8 > (cons a (cons 'b '(c d)))
9 ERROR: unbound variable: a
```

Scheme Programming and Emacs

You can invoke the racket interpreter on the ilab cluster from within emacs by specifying:

```
1 (setq scheme-program-name "racket")
```

and executing the commands: Meta-x run-scheme.

Typically, you want to split your emacs window into two parts (Ctrl-x 2), and then edit your Scheme file in one window, and execute it in the other.

You can switch between windows by saying Ctrl-x o.

You can save the interpreter window into a file to inspect it later, i.e., to keep a record on what you have done. This may be useful during debugging.

Defining Global Variables

The `define` constructs extends the current interpreter environment by the new defined (name, value) association.

```
1 > (define foo '(a b c))  
2 #<unspecified>  
3 > (define bar '(d e f))  
4 #<unspecified>  
5 > (append foo bar)  
6 (a b c d e f)  
7 > (cons foo bar)  
8 ((a b c) d e f)  
9 > (cons 'foo bar)  
10 (foo d e f)
```

Defining functions

```
1 (define <name> (lambda (<params>) <expression>))
```

Example: Given function `pair?` (true for non-empty lists, false otherwise) and function `not` (boolean negation):

```
1 (define atom?  
2   (lambda (object) (not (pair? object))))
```

Defining Scheme Functions

```
1 (define atom?  
2   (lambda (object) (not (pair? object))))
```

Evaluating (atom? '(a)):

- Obtain function value for atom?
- Evaluate '(a) obtaining (a)
- Evaluate (not (pair? object))
 - Obtain function value for not
 - Evaluate (pair? object)
 - Obtain function value for pair?
 - Evaluate object obtaining (a)
 - Evaluates to #t
 - Evaluates to #f
- Evaluates to #f

Conditional Execution: if

```
1 (if <condition> <result1> <result2>)
```

- Evaluate condition
- If the result is a "true value" (i.e., anything but #f), then evaluate and return result1
- Otherwise, evaluate and return result2

```
1 (define abs-val  
2   (lambda (x)  
3     (if (>= x 0) x (- x))))  
4  
5 (define rest-if-first  
6   (lambda (e l)  
7     (if (eq? e (car l)) (cdr l) '()))))
```