Octave Lab Practical Sheet-02

01)

```
octave:1> sqrt(98)
ans = 9.8995
octave:2> 98^0.5
ans = 9.8995
octave:3> 98^1/2
ans = 49
octave:4> 98^(1/2)
ans = 9.8995
```

02)

```
octave:7> y = 25
y = 25
octave:8> mod(sqrt(y), 1) == 0
ans = 1
```

```
octave:11> a = 5;
octave:12> b = [1, 2, 3];
octave:13> c = eye(3);
octave:14> who
Variables visible from the current scope:
            b
                        is integer y
a
ans
                        words
            C
octave:15> whos
Variables visible from the current scope:
variables in scope: top scope
  Attr
                                                   Bytes Class
         Name
                         Size
                         ====
                                                   =====
                                                          =====
  ====
         ====
                                                       8 double
                         1x1
         a
                                                          logical
                         1x21
                                                      21
         ans
                                                          double
         b
                         1x3
                                                      24
                                                          double
                         3x3
                                                      24
         C
                                                          double
         is integer
                         1x1
                                                      8
                                                          cell
         words
                         1x21
                                                      97
                         1x1
                                                          double
         У
Total is 57 elements using 190 bytes
```

```
octave:16 > x = 5;
octave:17> y = [1, 2; 3, 4];
octave:18> whos
Variables visible from the current scope:
variables in scope: top scope
                                                  Bytes Class
  Attr
         Name
                         Size
  ====
         ====
                         ====
                                                  =====
                                                         =====
                                                         double
                         1x1
         a
                         1x21
                                                     21 logical
         ans
                                                     24
                                                         double
         b
                         1x3
                                                     24
                                                         double
         C
                         3x3
        is_integer
                                                         double
                         1x1
                                                      8
        words
                                                     97
                                                         cell
                         1x21
                         1x1
                                                      8
                                                         double
         X
                                                         double
                         2x2
                                                     32
         У
Total is 61 elements using 222 bytes
```

Bytes it takes is different

06)-15)

```
octave:19> inf / 5
ans = Inf
octave:20> inf / 0
ans = Inf
octave:21> inf / -5
ans = -Inf
octave:22> inf / (3 + 2i)
ans = Inf - Infi
octave:23> inf / inf
ans = NaN
octave:24> inf^2
lans = Inf
octave:25> sqrt(inf)
ans = Inf
octave:26> inf + inf
ans = Inf
octave:27> inf * inf
ans = Inf
octave:28> inf - inf
ans = NaN
octave:29> sqrt(-inf)
ans = 0 + Infi
octave:30> inf^inf
ans = Inf
octave:31> inf / i
ans = NaN - Infi
loctave:32>
```

16-17)

clc - Clears the command window

clear - Clears all variables in the workspace

```
octave:32> format short
octave:33> pi + exp(1)
ans = 5.8599
octave:34> format long
octave:35> pi + exp(1)
ans = 5.859874482048838
octave:36>
```

19)-20)

```
octave:36> X = [2, 3; 4, 1];
octave:37> A = [3, 4, 10; 70, 1, 30];
octave:38> Z = [2, 3; 50, 49; 0, 1];
octave:39 > Y = eye(3);
octave:40> X', A', Z', Y'
ans =
   2
       4
   3
       1
ans =
    3
        70
    4
        1
   10
        30
ans =
    2
        50
              0
    3
        49
              1
ans =
Diagonal Matrix
   1
       0
           0
       1
   0
           0
   0
           1
       0
```

```
octave:41> fliplr(X), fliplr(A), fliplr(Z), fliplr(Y)
ans =
      2
   3
   1
       4
ans =
   10
         4
             3
   30
         1
             70
ans =
   3
        2
        50
   49
    1
         0
ans =
Permutation Matrix
   0
       0
           1
       1
           0
   0
   1
       0
           0
```

22)

```
octave:42> flipud(X), flipud(A), flipud(Z), flipud(Y)
ans =
   4
       1
   2
       3
ans =
        1
   70
             30
    3
         4
             10
ans =
    0
        1
   50
        49
    2
         3
ans =
Permutation Matrix
   0
       0
           1
   0
       1
           0
   1
       0
           0
```

```
octave:43> x = 7;
octave:44> y = x^2 - 6*x + 5
y = 12
octave:45>
```

```
octave:45> linspace(5, 150, 11)
ans =
 Columns 1 through 3:
   5.000000000000000e+00
                          1.950000000000000e+01
                                                    3.400000000000000e+01
 Columns 4 through 6:
   4.850000000000000e+01
                           6.300000000000000e+01
                                                    7.7500000000000000e+01
 Columns 7 through 9:
   9.200000000000000e+01
                           1.0650000000000000e+02
                                                    1.2100000000000000e+02
 Columns 10 and 11:
   1.3550000000000000e+02
                           1.5000000000000000e+02
octave:46>
```

25)

26)-27)

```
octave:47> rand(3, 4)
ans =
   6.725063653755137e-01
                          1.011671840497689e-01
                                                  8.948052881785095e-01
                                                                         7.096217243180654e-01
   1.873573197539464e-01
                          6.404872232410501e-01
                                                 5.704688811213230e-01
                                                                         6.574449947305183e-02
   3.018858790930934e-02
                          4.287451913850090e-01
                                                 6.371832160644585e-01
                                                                         6.310763978560484e-01
octave:48> random_matrix = rand(3, 4);
octave:49> random_matrix
random_matrix =
  6.105499506665842e-01
                         3.187941200028348e-01
                                                8.469301953838573e-01
                                                                        3.199306127636881e-01
   7.601176471123361e-02
                         5.993828451111667e-01
                                                9.527972980394867e-01
                                                                        7.328788025498859e-01
   8.460301142855641e-01
                          9.525848684528112e-01
                                                 8.055712677013771e-02
                                                                        9.136393275912720e-01
octave:50>
```

```
octave:50> x=0
x = 0
octave:51> x=x+25
x = 25
octave:52> x=x+25
x = 50
octave:53> x=x+25
x = 75
octave:54> x=x+25
x = 100
octave:55> x=x+25
x = 125
octave:56> x=x+25
x = 150
octave:57> x=x+25
x = 175
octave:58>
```

```
octave:58> a=2,z=4
a = 2
z = 4
octave:59> a=5,z=3
a = 5
z = 3
octave:60> a=2,z=4
a = 2
z = 4
octave:61> a=3,z=7
a = 3
z = 7
octave:62> a=2,z=4
a = 2
z = 4
octave:63> a=3,z=7
a = 3
z = 7
octave:64> a=2,z=4
a = 2
z = 4
octave:65>
```

31)-32)

```
octave:66> y = eye(12);
octave:67> det_y = det(y)
det_y = 1
octave:68>
```

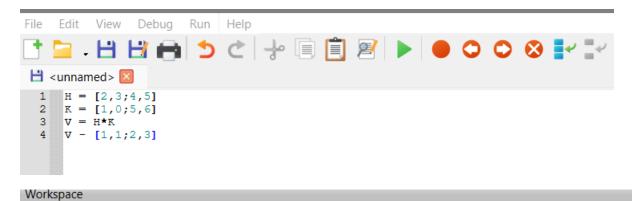
33)

```
octave:68> az = 2:7:98
az =
   2
       9
           16
                23
                              44
                                  51
                                       58
                                           65
                                                72
                    30
                         37
                                                     79
                                                         86
                                                              93
```

34)

```
octave:76> w = [1, 0, 1; 2, 3, 5];
octave:77> reshape(w, 6,1)
ans =

1
2
0
3
1
5
```



Filter Name Class Dimension Value Attribute Н double 2x2 [2, 3; 4, 5] K double 2x2 [1, 0; 5, 6] ٧ double 2x2 [17, 18; 29, 30] double 2x2 [16, 17; 27, 27] ans

```
>> example
H =
   2
        3
        5
   4
K =
   1
        0
        6
   5
V =
   17
         18
   29
         30
ans =
   16
         17
   27
         27
```