ADVANCE DEVOPS EXP 7

Name: Himesh Pathai

Class : **D15A** Roll No. : **35**

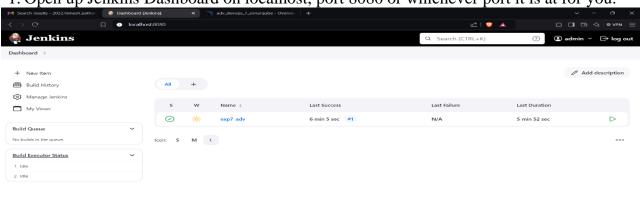
Aim: To understand Static Analysis SAST process and learn to integrate Jenkins SAST to SonarQube/GitLab.

Integrating Jenkins with SonarQube:

- Jenkins installed
- Docker Installed (for SonarQube)
- SonarQube Docker Image

Steps to integrate Jenkins with SonarQube

1. Open up Jenkins Dashboard on localhost, port 8080 or whichever port it is at for you.



REST API

2. Run SonarQube in a Docker container using this command -

docker run -d --name sonarqube -e

SONAR_ES_BOOTSTRAP_CHECKS_DISABLE=true -p 9000:9000

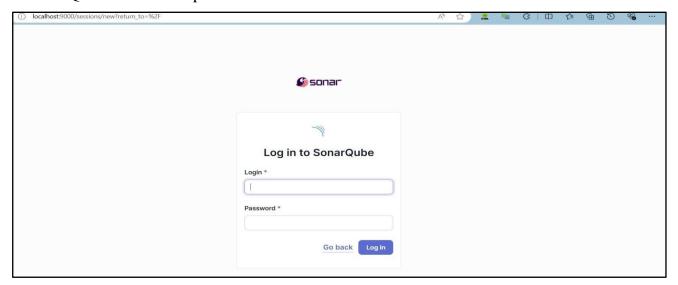
sonarqube:latest

```
Administrator: Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

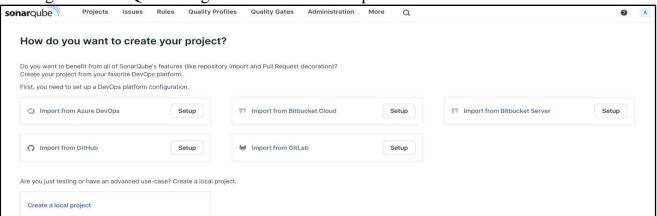
Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows

PS C:\WINDOWS\system32> docker run -d --name sonarqube -e SONAR_ES_BOOTSTRAP_CHECKS_DISABLE=true -p 9000:9000 sonarqube: latest
docker: error during connect: Head "http://%2F%2F.%2Fpipe%2FdockerDesktopLinuxEngine/_ping": open //./pipe/dockerDesktop
LinuxEngine: The system cannot find the file specified.
See 'docker run --help'.
PS C:\WINDOWS\system32> docker run -d --name sonarqube -e SONAR_ES_BOOTSTRAP_CHECKS_DISABLE=true -p 9000:9000 sonarqube: latest
Unable to find image 'sonarqube:latest' locally
latest: Pulling from library/sonarqube
7478e0ac0f23: Pull complete
90a925ab929a: Pull complete
90a925ab929a: Pull complete
80338217a4ab: Pull complete
80338217a4ab: Pull complete
80338217a4ab: Pull complete
91af65c7e184: Pull complete
91af65c7e184: Pull complete
91af65c7e184: Pull complete
91af6f6a783d: Pull complete
91af6a76f6a783d: Pull comp
```

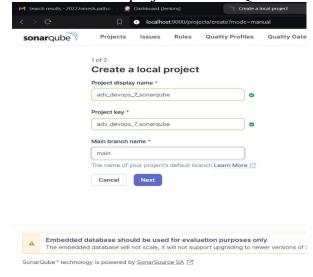
3. Once the container is up and running, you can check the status of SonarQube at localhost port 9000.



4. Login to SonarQube using username admin and password admin.

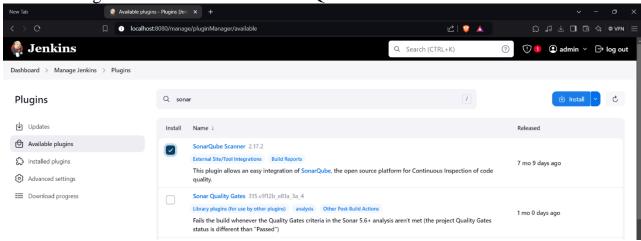


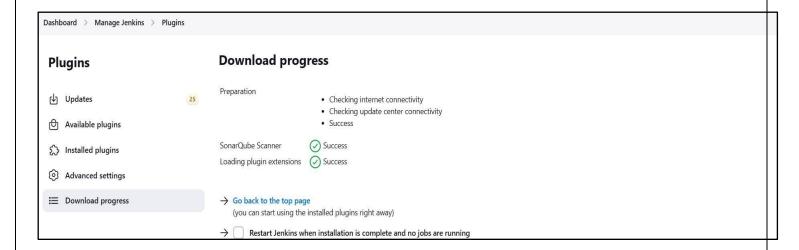
5. Create a manual project in SonarQube with the name sonarqube



Setup the project and come back to Jenkins Dashboard.

Go to Manage Jenkins and search for SonarQube Scanner for Jenkins and install it.





6. Under Jenkins 'Manage Jenkins' then go to 'system', scroll and look for **SonarQube Servers**

and enter the details.

Enter the Server Authentication token if needed.

In SonarQube installations: Under **Name** add project name of sonarqube > ,here we have named it as adv_devops_7_sonarqube

In Server URL Default is http://localhost:9000

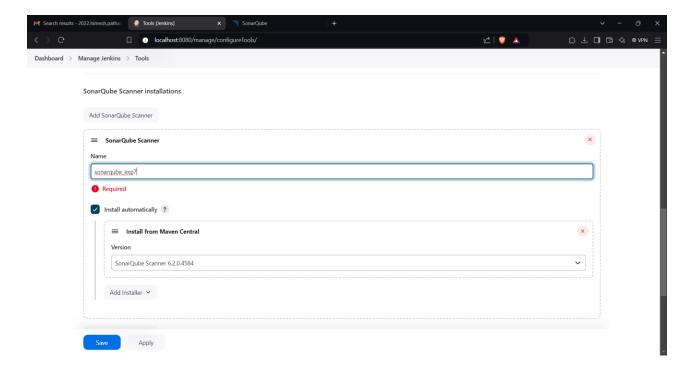


7. Search for SonarQube Scanner under Global Tool Configuration. Choose the latest configuration and choose Install automatically.

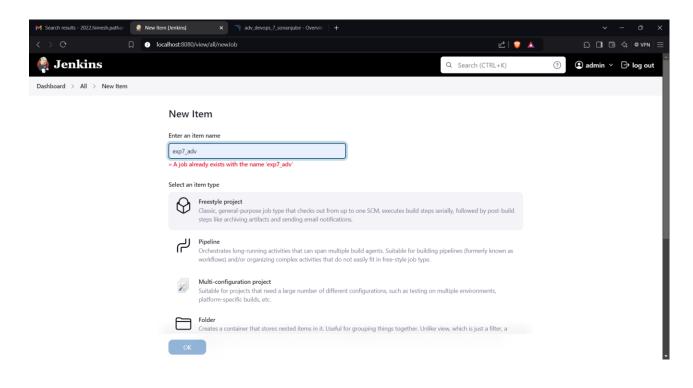


Dashboard > Manage Jenkins > Tools

Check the "Install automatically" option. → Under name any name as identifier → Check the "Install automatically" option.



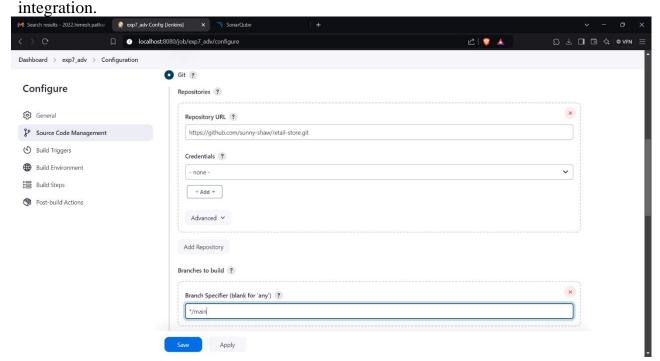
8. After the configuration, create a New Item in Jenkins, choose a freestyle project.



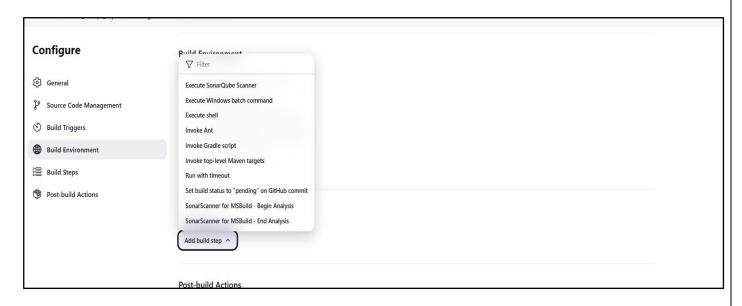
9. Choose this GitHub repository in Source Code Management.

https://github.com/shazforiot/MSBuild_firstproject.git

It is a sample hello-world project with no vulnerabilities and issues, just to test the

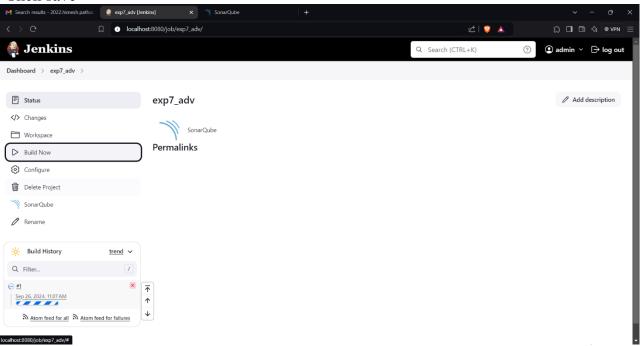


10. Under Select project → Configuration → Build steps → Execute SonarQube Scanner, enter these Analysis properties. Mention the SonarQube Project Key, Login, Password, Source path and Host URL.





Then save



11.Go to http://localhost:9000/<user_name>/permissions and allow Execute Permissions to the Admin user

		Administer System	? Administer ?	Execute Analysis	Create ?
શ	sonar-administrators System administrators		Quality GatesQuality Profiles		Projects
Αì	sonar-users Every authenticated user automatically belongs to this group		Quality Gates Quality Profiles	<u>~</u>	Projects
Αı	Anyone DEPRECATED Anybody who browses the application belongs to this group. If authentication is not enforced, assigned permissions also apply to non-authenticated users.		Quality Gates Quality Profiles		Projects

IF CONSOLE OUTPUT FAILED:

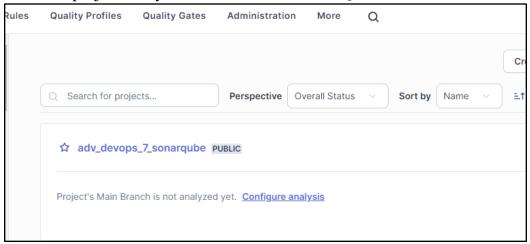
Step 1: Generate a New Authentication Token in SonarQube

1. Login to SonarQube:

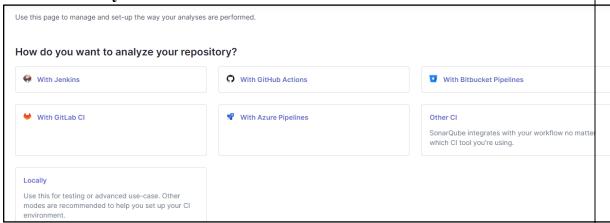
- Open your browser and go to http://localhost:9000.
- Log in with your admin credentials (default username is admin, and the password is either admin or your custom password if it was changed).

2. Generate a New Token:

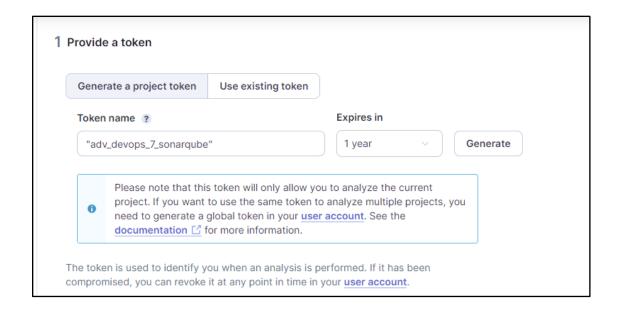
Go to the project that you have created on SonarQube.



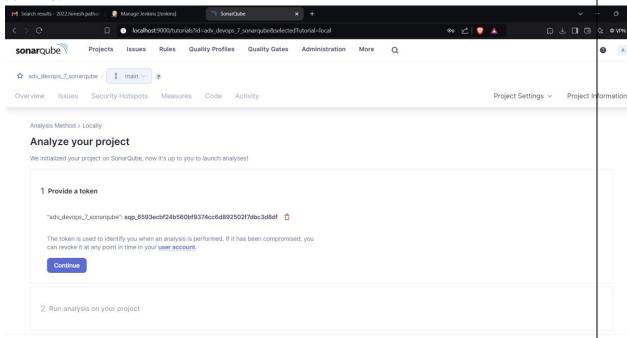
Click on Locally



• Further, Generate a Project token with the following details and click on generate.

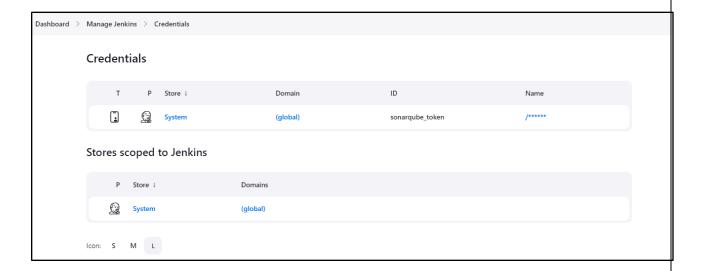


 Copy the token you get here and save it securely as we would need it in Jenkins.

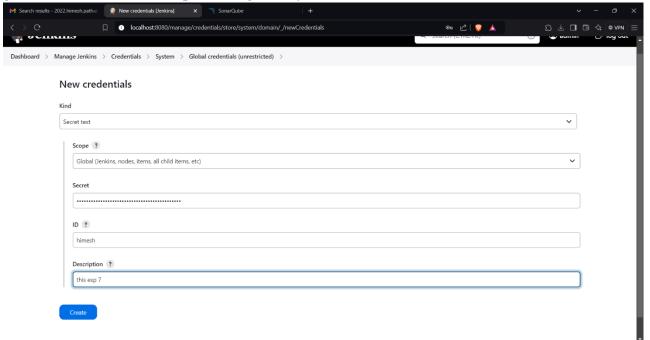


Step 2: Update the Token in Jenkins

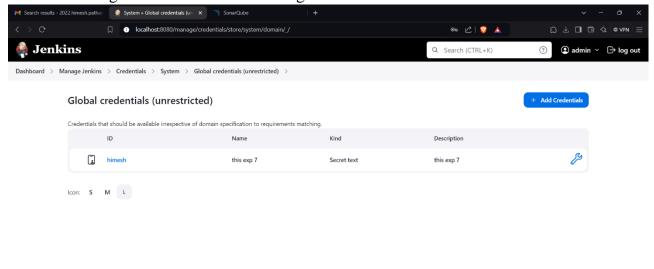
- 1. Go to Jenkins Dashboard:
 - o Open Jenkins and log in with your credentials.
- 2. Go to Dashboard—>Manage Jenkins—>Credentials



3. Click on **global** under the domains part of Stores scoped to Jenkins section. Further click on add credentials. Proceed with the following details. Make sure to copy the token generated earlier in sonarqube and give any suitable name as the ID.

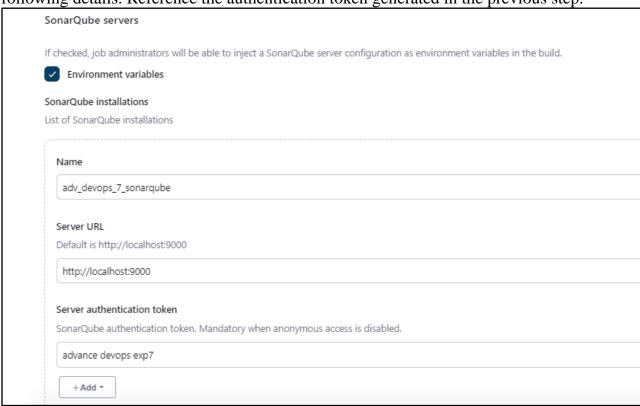


4. After clicking on create we see that the given token has been added in Jenkins credentials.

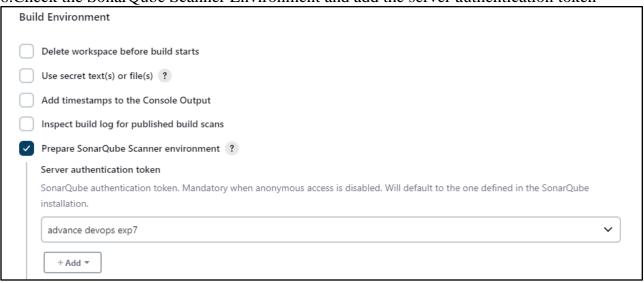


5. Now go to **Manage Jenkins—>System—>SonarQube servers** and proceed with the following details. Reference the authentication token generated in the previous step.

Jenkins 2.462.2

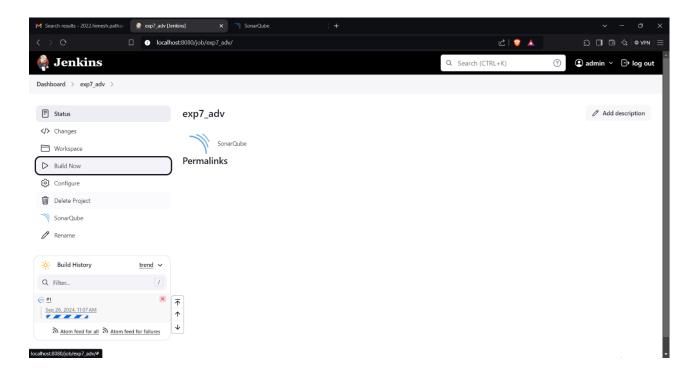


6. Check the Sonar Qube Scanner Environment and add the server authentication token

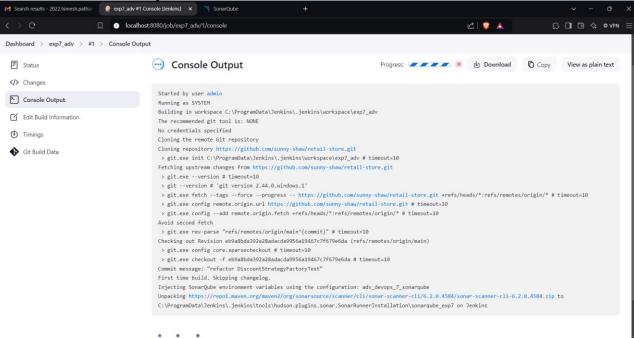




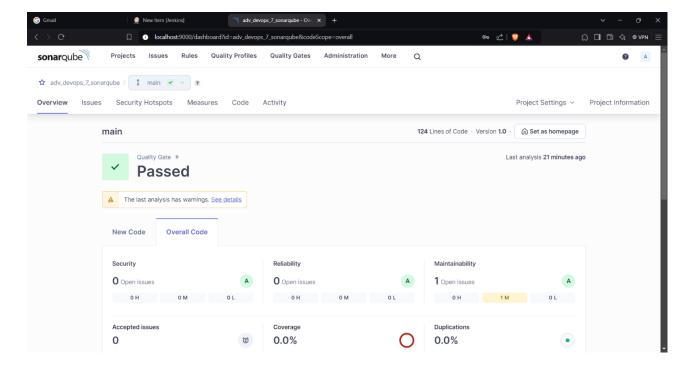
12. Run the Jenkins build.



Check the console Output



13.Once the build is complete, check project on SonarQube



In this way, we have integrated Jenkins with SonarQube for SAST.