

# EXPERIMENT NO: - 06

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AIM: - To connect Flutter UI with Firebase database.

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## Theory: -

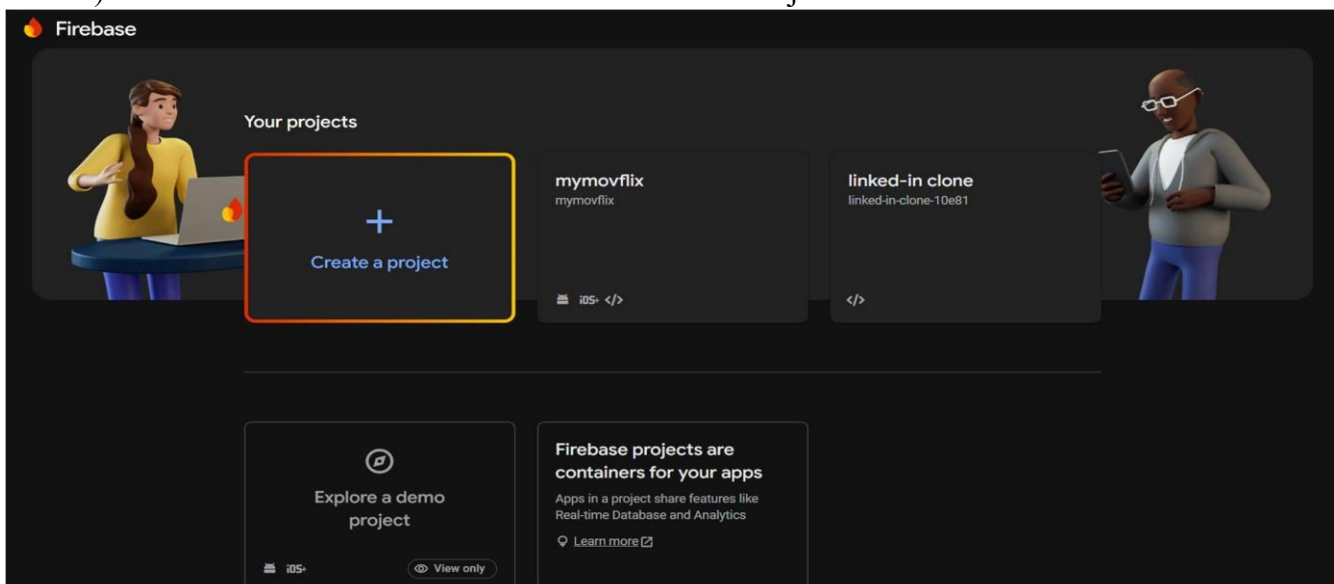
Flutter is an open-source UI toolkit developed by Google for building natively compiled applications for mobile, web, and desktop from a single codebase. Firebase, a Backend-as-a-Service (BaaS) platform, provides real-time database, authentication, and cloud storage services, making it a powerful backend solution for Flutter applications.

By integrating Firebase with Flutter, developers can store and retrieve data in real time, authenticate users, and manage cloud-based data efficiently. This is particularly useful for applications requiring dynamic content updates and user interactions.

## □ Steps to Connect Flutter UI with Firebase Database

Step 1:

1.1) Go to Firebase Console and Create a Firebase Project



- 1.2) Click on Create a Project and give it a suitable name.

## Step 2:- Add Firebase to Your Flutter App

- 2.1) Click on Android/iOS/Web based on your Flutter application

## Step 3: - Add Firebase Authentication to Your App

- 3.1) Add Firebase Authentication Dependencies

```
dependencies:  
  flutter:  
    sdk: flutter  
  firebase_core: ^3.11.0  
  firebase_auth: ^5.4.2 # For authentication  
  cloud_firestore: ^5.6.3 # For Firestore, if you need it  
  firebase_messaging: ^15.2.2  
  http: ^0.13.3  
  image_picker: ^1.0.4  
  tflite_flutter: ^0.11.0  
  image: ^3.2.0  
  url_launcher: ^6.1.14
```

- 3.2) Enable Authentication in Firebase Console Go to  
Firebase Console → Authentication.  
Click on Sign-in method and enable Email/Password (or any other method like  
Google). Click Save

- 3.3) Implement Authentication in Flutter Modify  
main.dart

```
import 'package:firebase_core/firebase_core.dart';  
import 'package:firebase_auth/firebase_auth.dart';  
  
void main() async {  
  WidgetsFlutterBinding.ensureInitialized();  
  await Firebase.initializeApp();  
  runApp(MyApp());  
}
```

## Step 4: -Configure Firebase Realtime Database

- 4.1) Go to Firebase Console → Realtime Database.
- 4.2) Click Create Database → Choose location → Set rules (for development, set read/write to true).
- 4.3) Click Publish.

## Code:-

Sign\_in\_page.dart

```
import 'package:flutter/material.dart';
import 'package:flutter/rendering.dart';
import
'package:cloud_firestore/cloud_firestore.dart';
import
'package:firebase_auth/firebase_auth.dart';

import 'sign_up_page.dart'; import
'package:movflix/screens/homescreen.dart';
import
'package:movflix/widgets/bottom_bar_nav.dart';

class SignInPage extends StatefulWidget {
  @override
  _SignInPageState createState() =>
  _SignInPageState();
}

class _SignInPageState
extends State<SignInPage> {
  final FirebaseAuth _auth =
  FirebaseAuth.instance;
  final FirebaseFirestore _firestore =
  FirebaseFirestore.instance;
  final TextEditingController _emailController =
  TextEditingController(); final
  TextEditingController
  _passwordController = TextEditingController();
  String _errorMessage = ""; bool _isLoading =
  false;

  Future<void> _signIn() async {
    setState(() {
      _isLoading = true;
      _errorMessage = "";
    });

    try {
      // Firebase Authentication
```

```
      email: _emailController.text.trim(),
      password: _passwordController.text.trim(),
    );

    User? user = userCredential.user;
    if (user != null) {
      // Ensure user document exists
      before updating var userDoc = await
      _firestore.collection("users").doc(user.uid).get()
      ;
      if (userDoc.exists) {
        await
        _firestore.collection("users").doc(user.uid).update({
          "lastLogin":
          FieldValue.serverTimestamp(),
        });
      }

      Navigator.pushAndRemoveUntil(
        context,
        MaterialPageRoute(builder: (context) =>
        HomeScreen()),
        (route) => false,
      );
      Navigator.of(context).pushReplacement(
        MaterialPageRoute(builder: (context) => const
        BottomNavBar()),
      );
    }
  } on FirebaseAuthException catch (e) {
    setState(() {
      _errorMessage = e.message ?? "Error
      signing in";
      _isLoading = false;
    });
  } finally {
    setState(() {
      _isLoading = false;
    });
  }
}
```

```
}
```

```
@override
Widget build(BuildContext context) {
return Scaffold(  body: Container(
padding: EdgeInsets.symmetric(horizontal:
15, vertical: 15),
child: Column(
children: [
_headerWidget(),
SizedBox(
height: 10,
),
_formWidget(),
],
),
),
);
}
```

```
Widget _headerWidget() {
return Row(  children: [
InkWell(  onTap: () {
Navigator.pop(context);
},
child: Icon(Icons.arrow_back),
),
SizedBox(
width: 10,
),
Container(  height: 40,
child: Image.asset('assets/logo.png'),
),
],
);
}
```

```
Widget _formWidget() {
return Expanded(
child: Column(
mainAxisAlignment:
```

```
MainAxisAlignment.center,
children: [
Container(
padding:
EdgeInsets.symmetric(horizontal: 8),
decoration: BoxDecoration(
color: Colors.grey[800],
borderRadius: BorderRadius.all(
Radius.circular(5),
),
),
child: TextFormField(
controller: _emailController,
decoration: InputDecoration(
labelStyle: TextStyle(fontSize: 14, color:
Colors.white),  border:
InputBorder.none,  labelText: "Email
or phone number",
),
),
),
SizedBox(
height: 10,
),
Container(
padding:
EdgeInsets.symmetric(horizontal: 8),
decoration: BoxDecoration(
color: Colors.grey[800],
borderRadius: BorderRadius.all(
Radius.circular(5),
),
),
child: TextFormField(
controller: _passwordController,
obscureText: true,  decoration:
InputDecoration(  labelStyle:
TextStyle(fontSize: 14, color: Colors.white),
border: InputBorder.none,
labelText: "Password",
),
),
),
SizedBox(
height: 15,
```



ign\_up\_page.dart

```
import 'package:flutter/material.dart';
import 'package:flutter/rendering.dart';
import
'package:movflix/widgets/header_widget.dart';
import 'sign_in_page.dart';
import
'package:movflix/screens/homescreen.dart';
import
'package:movflix/widgets/bottom_bar_nav.dart';
import
'package:firebase_auth/firebase_auth.dart';
import
'package:cloud_firestore/cloud_firestore.dart';
```

```
class SignUpPage extends StatefulWidget {
  @override
  _SignUpPageState createState() =>
  _SignUpPageState();
}
```

```
class _SignUpPageState
extends State<SignUpPage> {
  final FirebaseAuth _auth =
  FirebaseAuth.instance;
  final FirebaseFirestore _firestore
  = FirebaseFirestore.instance; final
  TextEditingController
  _emailController = TextEditingController();
  final TextEditingController
  _passwordController =
  TextEditingController();
  bool _isChecked = false;
  String _errorMessage = "";
  bool _isLoading = false;
```

```
Future<void> _signUp() async {
  setState() {
    _isLoading = true;
    _errorMessage = "";
  });
```

```
var existingUser = await _firestore
```

```
.collection('users')
  .where('email', isEqualTo:
_emailController.text.trim())
  .get();

if (existingUser.docs.isNotEmpty) {
  setState() {
    _errorMessage = "User already exists.
Please log in.";
    _isLoading = false;
  });
  return;
}
```

```
// Create user in Firebase Authentication
UserCredential userCredential = await
_auth.createUserWithEmailAndPassword(
  email: _emailController.text.trim(),
  password: _passwordController.text.trim(),
);
```

```
// Store user details in Firestore
await
_firestore.collection('users').doc(userCredential.
user!.uid).set({
  'email': _emailController.text.trim(),
  'password': _passwordController.text.trim(),
  'createdAt': FieldValue.serverTimestamp(),
});
```

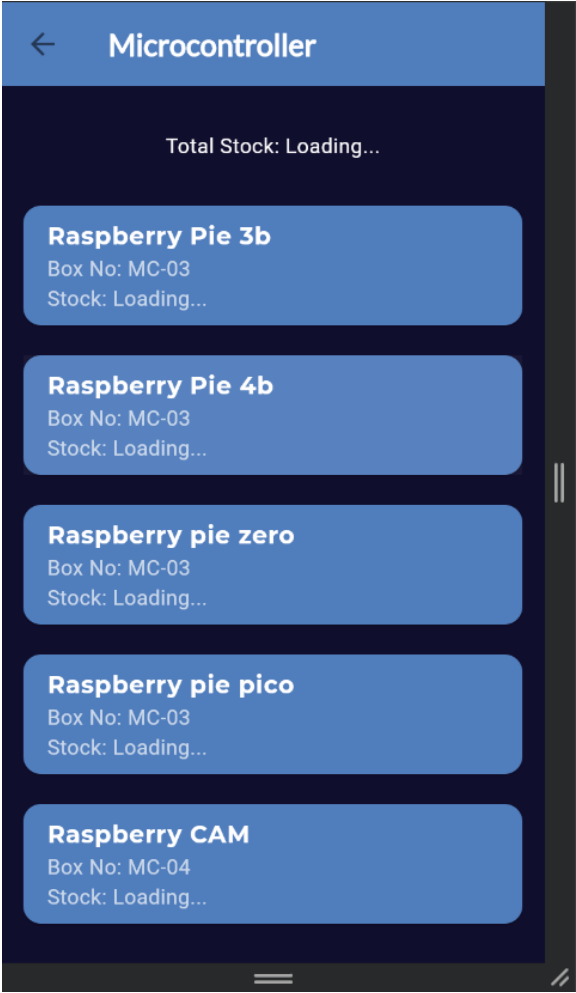
```
// Navigate to Home Page
Navigator.pushAndRemoveUntil(
  context,
  MaterialPageRoute(builder: (context) =>
  HomeScreen()),
  (route) => false,
);
```

```
Navigator.of(context).pushReplacement(
  MaterialPageRoute(builder: (context) =>
  const BottomNavBar()),
);
```

```
try {  
    // Check if the user already exists in  
    Firestore  
  
    } on FirebaseAuthException catch (e) {  
        setState() {  
            _errorMessage = e.message ?? "Error  
            signing up";  
        });  
    }
```



Output:



Fetching Data From the Database  
'Stock: Loading...'



Once the Data is Fetched  
'Stock: Nos'