

MINJOO YUN

UX DESIGNER

Website: minjoo.info

Email: heyheyminjoo@gmail.com

It’s incredibly important to start with an accurate picture of who I am designing for and what problems I am trying to solve. I love to design & iterate through tests and researches.

EXPERIENCE

<div><div>Verily (Google Life Sciences)</div><div>UI Designer   Contract</div><div>South San Francisco, CA</div><div>(2018-present)</div></div>	<div>I’ve worked on various portfolio of projects on Health Platforms, from patient-facing disease management solutions to health system-facing population management tools.</div> <div>I created marketing and enrollment sites, packaging and instructional manual for hardware devices, and software solutions for patients, health coaches, and clinicians.</div>
<div><div>KarFarm</div><div>UI Designer</div><div>Sunnyvale, CA</div><div>(2017- 2018)</div></div>	<div>Collaborating with PM, engineers, and marketing manager, I redesigned the user experience for mobile app onboarding flow and designed the marketing website. Also, I provided assets and UX specifications for product excellence.</div>
<div><div>Clincase</div><div>UX Design Intern</div><div>Berlin, Germany</div><div>(2016- 2016)</div></div>	<div>As a UX design intern, I designed end to end feature work in collaboration with cross-functional partners. I supported the migration of the patient reported outcome (PRO) instrument from paper to electronic format for Clincase EPRO 1.0 I created low-fidelity and hi-fidelity prototypes of end-to-end experiences for desktop, tablet, and mobile devices. Linkewise, I produced and developed relevant, effective visual design, such as icons, illustrations, etc.</div>
<div><div>BlueStacks</div><div>UX Design Intern</div><div>Campbell, CA</div><div>(2015- 2016)</div></div>	<div>I conducted user research and analyzed collected data for user interface acceptability and designed visual assets to contribute to BlueStacks TV—a platform that empowers global gamers to stream apps from their computer to Twitch.</div>

EDUCATION

<div><div>San Jose State University</div><div>  Bachelor of Fine Arts in Graphic Design</div><div>(June 2015-May 2018) San Jose, CA</div></div>
<div><div>General Assembly</div><div>  Front-end Development</div><div>(December 2017- March 2018) San Francisco, CA</div></div>

SKILLS

<div><div>Competency</div><div>Product Design</div><div>Interaction Design</div><div>Visual Design</div><div>Rapid Prototyping</div><div>Design Research</div></div>	<div><div>Code/Interaction</div><div>HTML, CSS, JavaScript,</div><div>React JS (learning), jQuery,</div><div>ProtoPie, Figma, Invision,</div><div>Framer</div></div>	<div><div>Graphic</div><div>Sketch, Photoshop,</div><div>Illustrator, InDesign,</div><div>AfterEffect</div></div>
--	--	---