Test Cases

Test Plan

This will verify that the draw button is working and will draw 5 bots.
Step 1: Navigate to http://localhost:4000/
Step 2: Click Draw Button
Step 3: 5 Random bots should be displayed (pulled from the shuffleArray(bots)
Step 4: App should be able to allow user to select 2 bots for battle
Step 5: After duel is complete clicking play again should reset and allow user to Draw again to receive another 5 random bots to choose from

Bug Report

API Server data is not coming through as expected to be
Step 1: Run nodemon and view console log in the browser. Uncaught referenceError: require is not defined
Step 2: Expected result should be no errors and data should be retrieved when you click the buttons
Step 3: Actual result; resolved bugs by completing server setup and updating middleware points.

Last Case

Step 1: This will verify if the duel button works as it should. After you select the bots from the draw button you should see 2 bots and the computer bots added to their arrays on the back end and the attack functions should work properly. Next hit the duel button

Step 2: You should get a dueling message

Step 3: The button becomes hidden. Bots are ran through the function that compares data for the win.