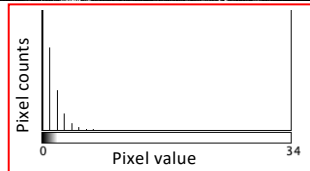
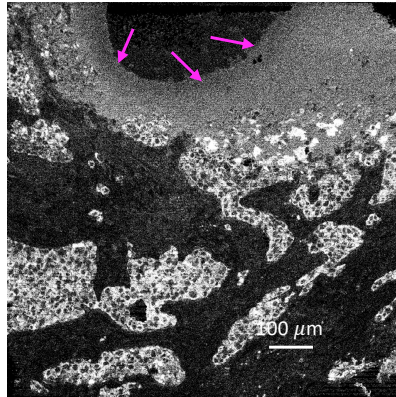


Noise removal and Necrosis correction

Input image with artifact



FR map free from noise and artifact

