

Competitive Programming (SoC'25)

Project id - 22

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Week 1 : Arrays, Time Complexity, **Binary Search**, Two Pointers, Sorting

Theory:

(these are just resources you can always learn from youtube or other sources)

- 1) Arrays:
 - a) <https://www.geeksforgeeks.org/introduction-to-arrays-data-structure-and-algorithms-tutorials/>
 - b) <https://www.geeksforgeeks.org/array-subarray-subsequence-and-subset/>
- 2) Time Complexity
 - a) https://www.w3schools.com/dsa/dsa_timecomplexity_theory.php
- 3) **Binary Search**
 - a) <https://www.youtube.com/watch?v=GU7DpgHINWQ>
 - b) https://cp-algorithms.com/num_methods/binary_search.html
 - c) Stl: `binary_search()`, `lower_bound()`, `upper_bound()`:
https://www.geeksforgeeks.org/binary-search-functions-in-c-stl-binary_search-lower_bound-and-upper_bound/
- 4) Two Pointers
 - a) <https://www.geeksforgeeks.org/two-pointers-technique/>
- 5) Sorting
 - a) <https://www.geeksforgeeks.org/sort-c-stl/>
 - b) Visualize:- <https://visualgo.net/en/sorting>
 - c) https://www.w3schools.com/dsa/dsa_algo_bubblesort.php
 - d) https://www.w3schools.com/dsa/dsa_algo_selectionsort.php
 - e) https://www.w3schools.com/dsa/dsa_algo_insertionsort.php
 - f) https://www.w3schools.com/dsa/dsa_algo_quicksort.php
 - g) https://www.w3schools.com/dsa/dsa_algo_countingsort.php
 - h) https://www.w3schools.com/dsa/dsa_algo_radixsort.php
 - i) https://www.w3schools.com/dsa/dsa_algo_mergesort.php

Problems:

(increasing difficulty, maintain a git repo)

1. Arrays and Sorting:
 - a. <https://leetcode.com/problems/two-sum/description/?envType=problem-list-v2&envId=array> (you can do it in $O(n^2)$)
 - b. <https://www.codechef.com/practice/course/arrays-strings-sorting/INTARR01/problems/DOMINANT2>
 - c. <https://www.codechef.com/practice/course/arrays-strings-sorting/INTARR01/problems/DISTINCTCOL>

- d. <https://cses.fi/problemset/task/1094>
 - e. <https://www.codechef.com/practice/course/arrays-strings-sorting/INTARR01/problems/EQUALELE>
 - f. <https://www.codechef.com/practice/course/arrays-strings-sorting/INTARR01/problems/CFRTEST?tab=statement>
 - g. <https://codeforces.com/problemset/problem/300/A>
 - h. <https://www.codechef.com/practice/course/arrays-strings-sorting/INTARR01/problems/MISSP?tab=statement> (bit operations needed else tle)
2. Time Complexity: (Practice observing complexity via performance on large testcases)
3. Binary Search: (i would suggest implementing binary search every time instead of using `std::binary_search()` of `cpp stl`)
- a. <https://leetcode.com/problems/binary-search/description/>
 - b. <https://www.codechef.com/practice/course/binary-search/INTBINS01/problems/TRICOIN>
 - c. <https://www.codechef.com/practice/course/binary-search/INTBINS01/problems/WAV2>
 - d. <https://www.codechef.com/practice/course/binary-search/INTBINS01/problems/SHKNUM>
 - e. <https://www.codechef.com/practice/course/binary-search/INTBINS01/problems/MINEAT> (*) (this problem is beautiful go through the solution) (calculate at only the binary search locations instead of calculating everything then binary search)
 - f. <https://www.codechef.com/practice/course/binary-search/INTBINS01/problems/SNAKEEAT> (**)
4. Two Pointers and Sliding widow (practice more)
- a. <https://www.codechef.com/practice/course/two-pointers/POINTERF/problems/PREP69?tab=statement> (easy)
 - b. <https://www.codechef.com/practice/course/two-pointers/POINTERF/problems/PROC18A> (classic)
 - c. <https://www.codechef.com/practice/course/two-pointers/POINTERF/problems/PREP68> (another classic)
 - d. <https://www.codechef.com/practice/course/two-pointers/POINTERF/problems/PREP17>
 - e. <https://leetcode.com/problems/longest-palindromic-substring/description/?envType=problem-list-v2&envId=two-pointers>
 - f. <https://leetcode.com/problems/container-with-most-water/description/?envType=problem-list-v2&envId=two-pointers>
 - g. <https://leetcode.com/problems/3sum/description/?envType=problem-list-v2&envId=two-pointers> (threesome)
 - h. <https://leetcode.com/problems/4sum/description/?envType=problem-list-v2&envId=two-pointers> (foursome or k-sum)