Remote Learning Assignment - Week 1

Assignment 1: Git and GitHub Pages

Follow this <u>tutorial</u> to host your own website on GitHub Pages and take steps below to hand in your assignments:

- 1. Create a new repository named remote-assignments in your GitHub account.
- 2. Create folders in this repository for each week. For example: folder *week-1* is for all the files you'd like to submit in week 1. You may create arbitrary subfolders if required.
- 3. Please manage and submit your work to GitHub by Git CLI.

Reminder: this assignment is very important for coming tasks in the next 3 weeks. You have to complete it anyway!

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Assignment 2: RWD Page Layout in pure HTML/CSS

Apply any HTML, CSS techniques *without* Bootstrap, jQuery or other libraries to accomplish following RWD page layout requests.

Basic Principle: your layout width should never exceed screen width in all the sizes of devices. You can use Chrome Device Mode to get quick layout tests.

Request 1: Layout when screen width >= 1200px Key Points:

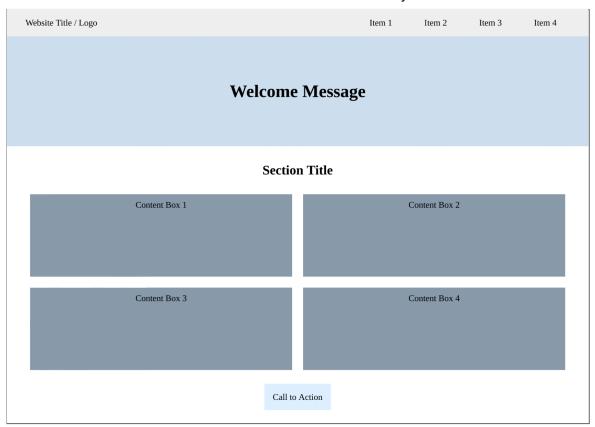
- 1. Website Title / Logo in the navigator should align to the left.
- 2. Menu Items in the navigator should align to the right.
- 3. Total width of content boxes should be fixed in 1200px, even if the user's screen width is much larger than 1200px.



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Request 2: Layout when screen width >= 800px and < 1200px Key Point:

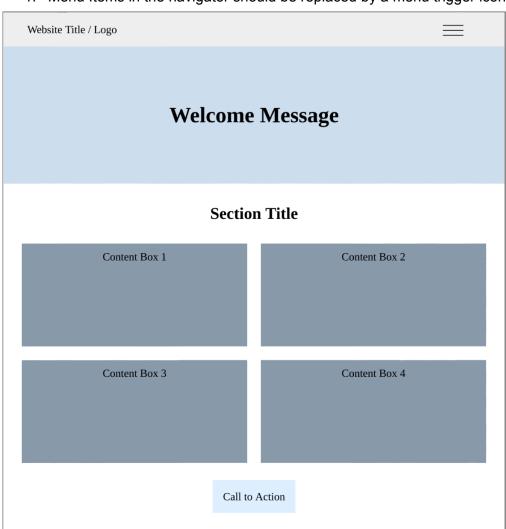
1. Total width of content boxes should scale automatically with screen width.



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Request 3: Layout when screen width >= 500px and < 800px Key Point:

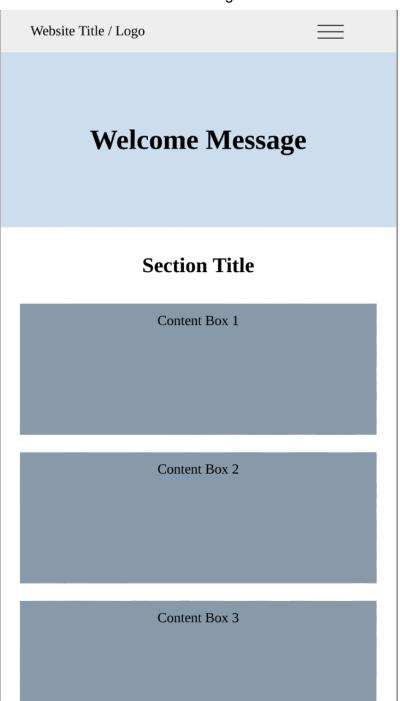
1. Menu Items in the navigator should be replaced by a menu trigger icon.



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Request 4: Layout when screen width < 500px Key Point:

1. Content Boxes should change from 2-columns to 1-column layout.



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Assignment 3: Google Developers Page (Advanced Optional)

Imitating a web page in the real world is a good way to improve your skills. Your work is to create a web page, looking like <u>Google Developers</u>, as possible as you can!

Reminders:

- 1. Ensure you can handle assignment 2, before you get stuck in this one.
- 2. Before you start coding, look and play the target page carefully, especially on the layout changes among different screen resolutions.
- 3. If you can, take care of all the details: sizes, spaces, colors, dimensions, etc. That's what you can really stand out from others.