Beyond Search Homework

1. Simulated Annealing with T=0 and omitting termination test

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function SimulatedAnnealing(problem) returns solution state:
      current = node with problem initial state
      for t = 1 to infinity do:
             next = random successor for current
             Delta E = next.Value - current.Value
             if \Delta E > 0 then current = next
             else current = next
2. Genetic Algorithm with population of 1
population = set with population size 1
function GeneticAlgorithm(population) returns individual:
      new_population = empty set
      for i = 1 to SIZE(population) do:
             x = SELECT-ONE(population)
             if (small random probability) then x = MUTATE(x)
      population = x
return x
3. Hill Climbing with random restarts
function RandomRestartHillClimbing(problem) returns state of the best maximum:
      start = CHOSE-RANDOM(problem) // randomly chosen starting node
      best_run = current highest value state
      loop do:
             local maximum = HillClimbing(start)
             if local maximum.VALUE > best run.VALUE
             then best_run = local_maximum
      until sufficient time has passed or a goal value is reached
      return best_run
function HillClimbing(problem) returns a state that is a local maximum:
      current = MAKE-NODE(problem.INITIALSTATE)
      loop do:
             neighbor = highest value successor of current
             if neighbor.VALUE <= current.VALUE then return current.STATE</pre>
             current = neighbor
```