Algorithm learns to behave in an environment by tral and error. The algorithm receives rewards jor taking action. Ital lead to desired outpome and panalities or taking actions Iliai lead Uto undesired ouisome. + over time, the algorithm learn to choose actions That motionised its rewards. Example 1-Self- driving Car 2- Violeo gaming 3. trading algorithm 4- industrial control system.

Diverentiation 6/w types 6 of machine learning: 1- The type of data that algorithm 2- the algorithm is brained to - Supervised learning Classification or regression + unsuperised learning clustering and anoma detection. + Reinjorcement learning Solve Control tasks

also difere in the way strat > Supervised learning mapping input foutput. Junsupervised le ox ning pinding patterns and relationship data. 7 Reinsorcement learning Dearn by trial and error.

Assignment what is Machine learning? Machine leaving is the type of cartifical intelligence That allow to software application become more accurate predicting outcome -> Machine learning algorithms use historical data as inpul to predict your value as output Types of Machine leaving 1- Supervised learning 2- un supervised learning 3 - Semi-Supervised learning 4- Reinforcement learning

1- Supervised learning: 2 algorithm is trained on a label dataset where each input example having out > The algorithm leaves to map the input to the Output. > Men Can be used to predict output for new unseen input. 1- Continous tonget Variable 3 - Categorical target variable Real-life - example. 1- Spam filtering 3- Fraud detection 4- Medical imaging 5. image Recognition

2-unsupervised learning. in unsupervised learning The algorithm is trained on an unlabeled dataset, whose the input growple do not having any corresponding outputs. -> Me Algorithm is leave to just patterns and relationship on se data, without being told, what to pert you. 1- Clustering. 2 - Ormensionality reduction 3- Anomaly detection Clustering: - Group Similar data Points together Dimensionality: - compress data ying burious years data Anomaly - points

Real life axample of unsupervi 1- Customer segmentation 2- Anomaly detection 3- Market Research 4- Fraud Research 5- Natural language processing 3- Semi- Supervised Learning in Semi-Supervised Learning the algorithm having very Small amount of label data and large amount of unlabel data > Algorithm is trained label data Model developed like superviso learning but traing perform both supervised or un supervised or label data or unlabel data > test Classification example