

Example Unit

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RANGED WEAPONS	RANGE	A	BS	S	AP	D	Invulnerable 5+ save
Example Gun [TWIN-LINKED] [DEVASTATING WOUNDS]	10"	12	2+	90	-4	12	ABILITIES
More Gun	20"	D6+2	2+	10	-3	3	CORE: Deadly Demise D6+2, Stealth, Lone Operative
MELEE WEAPONS	RANGE	A	WS	S	AP	D	FACTION: For the Greater Good
Close Combat Weapon	melee	3	3+	6	-2	2	Example: Your ability description goes here Another: You can even have more than one!
							UNIT COMPOSITION 5 models : 100 points 10 models : 100 points
							DAMAGED: 1-3 WOUNDS REMAINING While this model has 1-3 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.
KEYWORDS: EXAMPLE, WALKER, BATTLESUIT							FACTION KEYWORDS: T'AU EMPIRE