

Example Unit

M

9"

T

4

Sv

3+

W

8

Ld

7+

OC

1

RANGED WEAPONS		RANGE	A	BS	S	AP	D	Invulnerable 5+ save
Example Gun		10"	12	2+	90	-4	12	ABILITIES
[TWIN-LINKED] [DEVASTATING WOUNDS]								CORE: Deadly Demise D6+2, Stealth, Lone Operative
More Gun		20"	D6+2	2+	10	-3	3	FACTION: For the Greater Good
MELEE WEAPONS		RANGE	A	WS	S	AP	D	Example: Your ability description goes here
Close Combat Weapon		melee	3	3+	6	-2	2	
								Another: You can even have more than one!
								UNIT COMPOSITION
								5 models : 100 points
								10 models : 100 points
								DAMAGED: 1-3 WOUNDS REMAINING
								While this model has 1-3 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll
								KEYWORDS: EXAMPLE, WALKER, BATTLESUIT
								FACTION KEYWORDS: T'AU EMPIRE